

- **Excellent-Price/Performance Floating-Point Digital Signal Processor (DSP):**  
TMS320C6711D
  - Eight 32-Bit Instructions/Cycle
  - 167-, 200-, 250-MHz Clock Rates
  - 6-, 5-, 4-ns Instruction Cycle Time
  - 1000, 1200, 1500 MFLOPS
- **Advanced Very Long Instruction Word (VLIW) C67x™ DSP Core**
  - Eight Highly Independent Functional Units:
    - Four ALUs (Floating- and Fixed-Point)
    - Two ALUs (Fixed-Point)
    - Two Multipliers (Floating- and Fixed-Point)
  - Load-Store Architecture With 32 32-Bit General-Purpose Registers
  - Instruction Packing Reduces Code Size
  - All Instructions Conditional
- **Instruction Set Features**
  - Hardware Support for IEEE Single-Precision and Double-Precision Instructions
  - Byte-Addressable (8-, 16-, 32-Bit Data)
  - 8-Bit Overflow Protection
  - Saturation
  - Bit-Field Extract, Set, Clear
  - Bit-Counting
  - Normalization
- **L1/L2 Memory Architecture**
  - 32K-Bit (4K-Byte) L1P Program Cache (Direct Mapped)
  - 32K-Bit (4K-Byte) L1D Data Cache (2-Way Set-Associative)
  - 512K-Bit (64K-Byte) L2 Unified Mapped RAM/Cache (Flexible Data/Program Allocation)
- **Device Configuration**
  - Boot Mode: HPI, 8-, 16-, 32-Bit ROM Boot
  - Endianness: Little Endian, Big Endian
- **Enhanced Direct-Memory-Access (EDMA) Controller (16 Independent Channels)**
- **32-Bit External Memory Interface (EMIF)**
  - Glueless Interface to Asynchronous Memories: SRAM and EPROM
  - Glueless Interface to Synchronous Memories: SDRAM and SBSRAM
  - 256M-Byte Total Addressable External Memory Space
- **16-Bit Host-Port Interface (HPI)**
- **Two Multichannel Buffered Serial Ports (McBSPs)**
  - Direct Interface to T1/E1, MVIP, SCSPA Framers
  - ST-Bus-Switching Compatible
  - Up to 256 Channels Each
  - AC97-Compatible
  - Serial-Peripheral-Interface (SPI) Compatible (Motorola™)
- **Two 32-Bit General-Purpose Timers**
- **Flexible Software Configurable PLL-Based Clock Generator Module**
- **A Dedicated General-Purpose Input/Output (GPIO) Module With 5 Pins**
- **IEEE-1149.1 (JTAG†) Boundary-Scan-Compatible**
- **272-Pin Ball Grid Array (BGA) Package (GDP and ZDP Suffixes)**
- **CMOS Technology**
  - 0.13-μm/6-Level Copper Metal Process
- **3.3-V I/O, 1.4-V Internal (–250)**
- **3.3-V I/O, 1.20-V Internal ‡**



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† IEEE Standard 1149.1-1990 Standard-Test-Access Port and Boundary Scan Architecture.

‡ These values are compatible with existing 1.26V designs.

**PRODUCTION DATA** information is current as of publication date. Products conform to specifications per the terms of Texas Instruments standard warranty. Production processing does not necessarily include testing of all parameters.



# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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## REVISION HISTORY

The TMS320C6711D device-specific documentation has been split from *TMS320C6711*, *TMS320C6711B*, *TMS320C6711C*, *TMS320C6711D Floating-Point Digital Signal Processors*, literature number SPRS088N, into a separate Data Sheet, literature number SPRS292. It also highlights technical changes made to SPRS292 to generate SPRS292A. These changes are marked by “[**Revision A**].” Additionally, made changes to SPRS292A to generate SPRS292B. These changes are marked by “[**Revision B**].” Both Revision A and B changes are noted in the Revision History table below.

**Scope:** Updated information on McBSP and JTAG for clarification. Changed Pin Description for A12 and B11 (Revisions SPRS292 and SPRS292A). Updated Nomenclature figure by adding device-specific information for the ZDP package. Updated Characteristics of the Processor table with device-specific information (footnote) for the ZDP package

TI Recommends for *new designs* that the following pins be configured as such:

- Pin A12 connected directly to  $CV_{DD}$  (core power)
- Pin B11 connected directly to  $V_{SS}$  (ground)

| PAGE(S)<br>NO. | ADDITIONS/CHANGES/DELETIONS  |
|----------------|--|
| 21             | Device Configurations, device configurations at device reset:<br>Updated “For proper device operation...” paragraph [ <b>Revision B</b> ]  |
| 22             | Device Configurations, Device Configurations Pins at Device Reset (HD[4:3], HD8, HD12, and CLKMODE0) section:<br>Removed “CE1 width 32-bit” from Functional Description for “00” in HD[4:3](BOOTMODE) Configuration Pin  |
| 22             | Device Configurations, Device Configurations Pins at Device Reset (HD[4:3], HD8, HD12, and CLKMODE0) section:<br>Updated “All other HD pins...” footnote [ <b>Revision B</b> ]   |
| 26             | Terminal Functions, Resets and Interrupts section:<br>Updated IPU/IPD for RESET Signal Name <i>from</i> “IPU” <i>to</i> “—”  |
| 27             | Terminal Functions, Host Port Interface, Description section:<br>Updated “Other HD pins...” paragraph [ <b>Revision B</b> ]  |
| 27             | Terminal Functions, Host Port Interface section:<br>Removed “CE1 width 32-bit” from Description for “00” in Bootmode HD[4:3]   |
| 32             | Terminal Functions, Reserved for Test section:<br>Updated Description for RSV Signal Name, A12 GDP/ZDP<br>Updated Description for RSV Signal Name, B11 GDP/ZDP   |
| 32             | Terminal Functions, Reserved for Test section:<br>Updated/changed Description for RSV Signal Name, A12 GDP (to “ <i>recommended</i> ”) – [ <b>Revision A</b> ]<br>Updated/changed Description for RSV Signal Name, B11 GDP (to “ <i>recommended</i> ”) – [ <b>Revision A</b> ]                 |
| 39             | Device Support, device and development-support tool nomenclature:<br>Updated figure for clarity  |
| 40             | Device Support, documentation support section:<br>Updated paragraphs for clarity   |
| 55             | Power-Down Mode Logic – Triggering, Wake-up and Effects section:<br>Updated paragraphs [ <b>Revision B</b> ]   |
| 57             | Power-Down Mode Logic – Triggering, Wake-up and Effects section, Characteristics of the Power-Down Modes table:<br>Added “It is recommended to use the PLLPWDN bit (PLLCSR.1) as an alternative to PD3” to PRWD Field (BITS 15–10) – 011100 – Effect on Chip’s Operation [ <b>Revision B</b> ] |

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

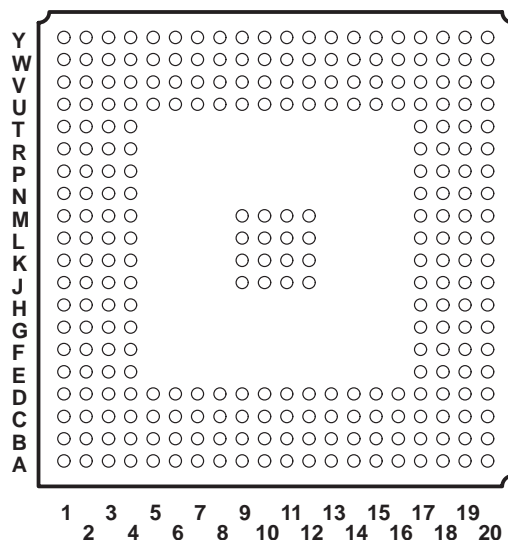
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| PAGE(S)<br>NO. | ADDITIONS/CHANGES/DELETIONS   |
|----------------|---|
| 57             | Power-Down Mode Logic – Triggering, Wake-up and Effects section, Characteristics of the Power-Down Modes table:<br>Deleted three paragraphs following table <b>[Revision B]</b>   |
| 59             | IEEE 1149.1 JTAG Compatibility Statement section:<br>Updated/added paragraphs for clarity   |
| 60             | EMIF Device Speed section, Example Boards and Maximum EMIF Speed table:<br>Type – 3–Loads Short Traces, EMIF Interface Components section:<br>Updated <b>from</b> “32–Bit SDRAMs” <b>to</b> “16–Bit SDRAMs” <b>[Revision B]</b> |
| 63             | Recommended Operating Conditions:<br>Added $V_{OS}$ , Maximum voltage during overshoot row and associated footnote<br>Added $V_{US}$ , Maximum voltage during undershoot row and associated footnote                            |
| 66             | Parameter Measurement Information:<br>AC transient rise/fall time specifications section:<br>Added AC Transient Specification Rise Time figure<br>Added AC Transient Specification Fall Time figure                             |
| 94             | MULTICHANNEL BUFFERED SERIAL PORT TIMING:<br>switching characteristics over recommended operating conditions for McBSP section:<br>Updated McBSP Timings figure for clarification   |



**GDP and ZDP BGA packages (bottom view)**

**GDP and ZDP 272-PIN BALL GRID ARRAY (BGA) PACKAGES<sup>†</sup>**  
**(BOTTOM VIEW)**



<sup>†</sup> The ZDP mechanical package designator represents the version of the GDP package with lead-free balls. For more detailed information, see the *Mechanical Data* section of this document.

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### description

The TMS320C67x™ DSPs (including the TMS320C6711, TMS320C6711B, TMS320C6711C, TMS320C6711D devices†) compose the floating-point DSP family in the TMS320C6000™ DSP platform. The C6711, C6711B, C6711C, and C6711D devices are based on the high-performance, advanced very-long-instruction-word (VLIW) architecture developed by Texas Instruments (TI), making these DSPs an excellent choice for multichannel and multifunction applications.

With performance of up to 1200 million floating-point operations per second (MFLOPS) at a clock rate of 200 MHz or up to 1500 MFLOPS at a clock rate of 250 MHz, the C6711D device also offers cost-effective solutions to high-performance DSP programming challenges. The C6711D DSP possesses the operational flexibility of high-speed controllers and the numerical capability of array processors. This processor has 32 general-purpose registers of 32-bit word length and eight highly independent functional units. The eight functional units provide four floating-/fixed-point ALUs, two fixed-point ALUs, and two floating-/fixed-point multipliers. The C6711D can produce two MACs per cycle for a total of 400 MMACS.

The C6711D DSP also has application-specific hardware logic, on-chip memory, and additional on-chip peripherals.

The C6711D device uses a two-level cache-based architecture and has a powerful and diverse set of peripherals. The Level 1 program cache (L1P) is a 32-Kbit direct mapped cache and the Level 1 data cache (L1D) is a 32-Kbit 2-way set-associative cache. The Level 2 memory/cache (L2) consists of a 512-Kbit memory space that is shared between program and data space. L2 memory can be configured as mapped memory, cache, or combinations of the two. The peripheral set includes two multichannel buffered serial ports (McBSPs), two general-purpose timers, a host-port interface (HPI), and a glueless external memory interface (EMIF) capable of interfacing to SDRAM, SBSRAM and asynchronous peripherals.

The C6711D has a complete set of development tools which includes: a new C compiler, an assembly optimizer to simplify programming and scheduling, and a Windows™ debugger interface for visibility into source code execution.

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† Throughout the remainder of this document, the TMS320C6711D shall be referred to as its individual full device part number or abbreviated as C6711D or 11D.



# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### device characteristics

Table 1 provides an overview of the C6711D DSP. The table shows significant features of the device, including the capacity of on-chip RAM, the peripherals, the execution time, and the package type with pin count. For more details on the C6000™ DSP device part numbers and part numbering, see Figure 5.

**Table 1. Characteristics of the C6711D Processor**

| HARDWARE FEATURES  |                                       | INTERNAL CLOCK SOURCE | C6711D FLOATING-POINT DSP  |
|--|---------------------------------------|-----------------------|--|
| Peripherals  | EMIF                                  | ECLKIN                |  |
|  |                                       | SYSCLK3 or ECLKIN     | 1  |
|  | EDMA                                  | CPU clock frequency   | 1  |
|  | HPI                                   | CPU/2 clock frequency |  |
|  |                                       | SYSCLK2               | 1  |
|  | McBSPs                                | CPU/2 clock frequency |  |
|  |                                       | SYSCLK2               | 2  |
|  | 32-Bit Timers                         | CPU/4 clock frequency | —  |
|  |                                       | 1/2 of SYSCLK2        | 2  |
| GPIO Module  | SYSCLK2                               | 1                     |  |
| On-Chip Memory   | Size (Bytes)                          |                       | 72K  |
|  | Organization                          |                       | 4K-Byte (4KB) L1 Program (L1P) Cache<br>4KB L1 Data (L1D) Cache<br>64KB Unified Mapped RAM/Cache (L2)      |
| CPU ID+<br>CPU Rev ID  | Control Status Register (CSR.[31:16]) |                       | 0x0203   |
| Frequency  | MHz                                   |                       | 167, 200, 250  |
| Cycle Time   | ns                                    |                       | 4 ns (C6711DGDP-250)<br>5 ns (C6711DGDP-200 and C6711DZDP-200)<br>6 ns (C6711DGDPA-167 and C6711DZDPA-167) |
| Voltage  | Core (V)                              |                       | 1.20†<br>1.4 (–250)  |
|  | I/O (V)                               |                       | 3.3  |
| PLL Options  | CLKIN frequency multiplier            |                       | –  |
| Clock Generator Options  | Prescaler<br>Multiplier<br>Postscaler |                       | /1, /2, /3, ..., /32<br>x4, x5, x6, ..., x25<br>/1, /2, /3, ..., /32                                       |
| BGA Package  | 27 x 27 mm                            |                       | 272-Pin BGA (GDP and ZDP)§   |
| Process Technology   | μm                                    |                       | 0.13 μm  |
| Product Status<br>Product Preview (PP)<br>Advance Information (AI)<br>Production Data (PD) |                                       |                       | PD‡  |

† These values are compatible with existing 1.26–V designs.

‡ PRODUCTION DATA information is current as of publication date. Products conform to specifications per the terms of Texas Instruments standard warranty. Production processing does not necessarily include testing of all parameters.

§ The ZDP package devices are supported in the same speed grades as the GDP package devices (**available upon request**).

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# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### device compatibility

The TMS320C6211/C6211B and C6711/C6711B devices are pin-compatible and have the same peripheral set; thus, making new system designs easier and providing faster time to market. The following list summarizes the device characteristic differences among the C6211, C6211B, C6711, C6711B, C6711C, and C6711D devices:

- The C6211 and C6211B devices have a fixed-point C62x CPU, while the C6711, C6711B, C6711C, and C6711D devices have a floating-point C67x CPU.
- The C6211/C6211B device runs at -167 and -150 MHz clock speeds (with a C6211BGFNA extended temperature device that also runs at -150 MHz), while the C6711/C6711B device runs at -150 and -100 MHz (with a C6711BGFNA extended temperature device that also runs at -100 MHz) and the C6711C and C6711D devices run at -200 clock speed (with a C6711CGDPA and C6711DGDPA extended temperature devices that also run at -167 MHz).
- The C6211/C6211B, C6711-100, and C6711B devices have a core voltage of 1.8 V, the C6711-150 device core voltage is 1.9 V, and the C6711C and C6711D devices operate with a core voltage of 1.20† V.
- There are several enhancements and features that are only available on the C6711C and C6711D devices, such as: the CLKOUT3 signal, a software programmable PLL and PLL Controller, and a GPIO peripheral module. The C6711D device also has additional enhancements such as: EMIF Big Endian mode correctness  $\overline{\text{EMIFBE}}$  and the L1D requestor priority to L2 bit ["P" bit] in the cache configuration (CCFG) register.

For more detailed discussion on the migration of a C6211, C6211B, C6711, C6711B device to a TMS320C6711C device, see the *Migrating from TMS320C6211B/6711B to TMS320C6711C* application report (literature number SPRA837).

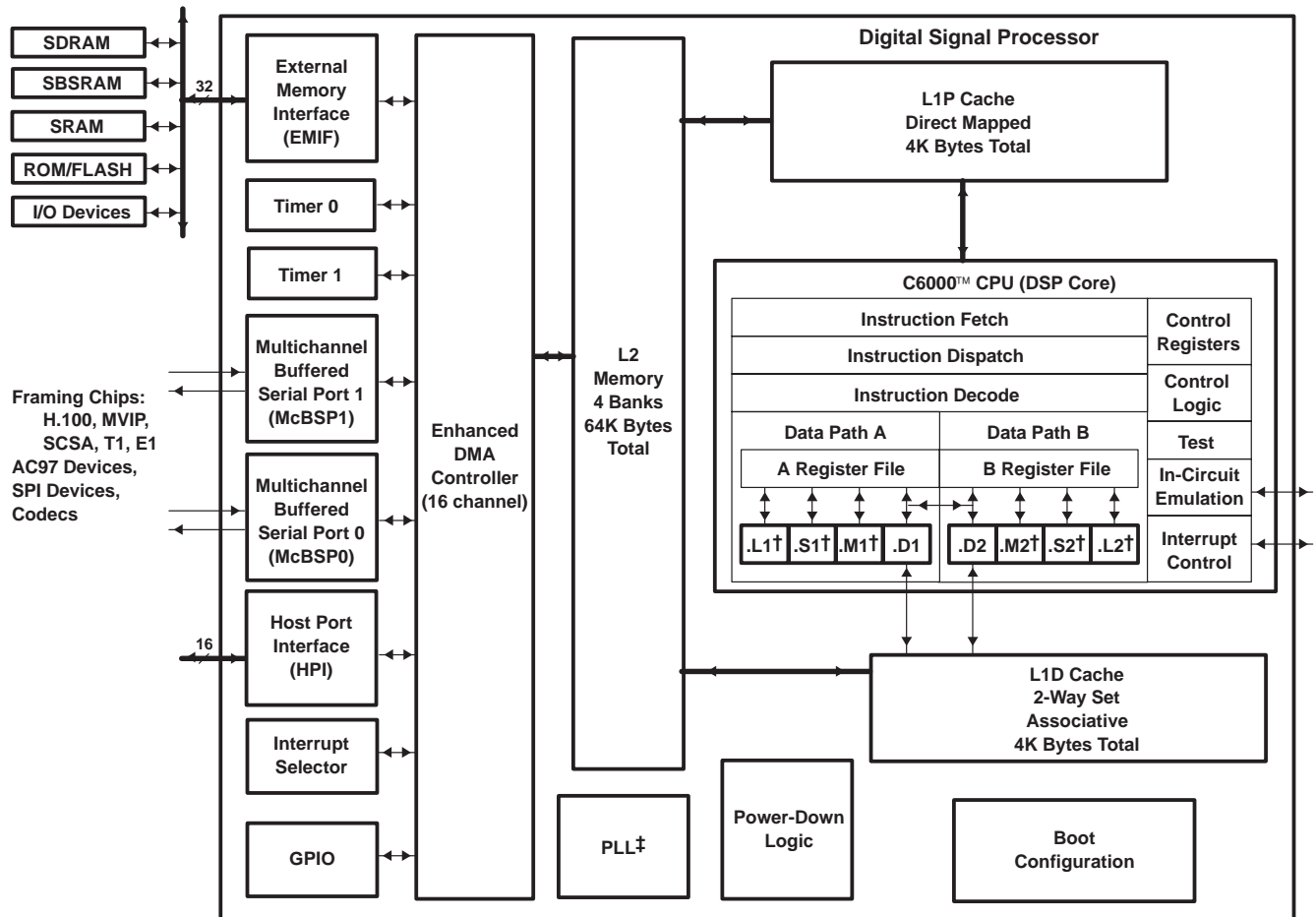
For a more detailed discussion on the similarities/differences between the C6211 and C6711 devices, see the *How to Begin Development Today with the TMS320C6211 DSP* and *How to Begin Development with the TMS320C6711 DSP* application reports (literature number SPRA474 and SPRA522, respectively).

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† This value is compatible with existing 1.26V designs.



**functional block and CPU (DSP core) diagram**



† In addition to fixed-point instructions, these functional units execute floating-point instructions.

‡ The device has a software-configurable PLL (with x4 through x25 multiplier and /1 through /32 divider).

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### CPU (DSP core) description

The CPU fetches advanced very-long instruction words (VLIW) (256 bits wide) to supply up to eight 32-bit instructions to the eight functional units during every clock cycle. The VLIW architecture features controls by which all eight units do not have to be supplied with instructions if they are not ready to execute. The first bit of every 32-bit instruction determines if the next instruction belongs to the same execute packet as the previous instruction, or whether it should be executed in the following clock as a part of the next execute packet. Fetch packets are always 256 bits wide; however, the execute packets can vary in size. The variable-length execute packets are a key memory-saving feature, distinguishing the C67x CPU from other VLIW architectures.

The CPU features two sets of functional units. Each set contains four units and a register file. One set contains functional units .L1, .S1, .M1, and .D1; the other set contains units .D2, .M2, .S2, and .L2. The two register files each contain 16 32-bit registers for a total of 32 general-purpose registers. The two sets of functional units, along with two register files, compose sides A and B of the CPU (see the functional block and CPU diagram and Figure 1). The four functional units on each side of the CPU can freely share the 16 registers belonging to that side. Additionally, each side features a single data bus connected to all the registers on the other side, by which the two sets of functional units can access data from the register files on the opposite side. While register access by functional units on the same side of the CPU as the register file can service all the units in a single clock cycle, register access using the register file across the CPU supports one read and one write per cycle.

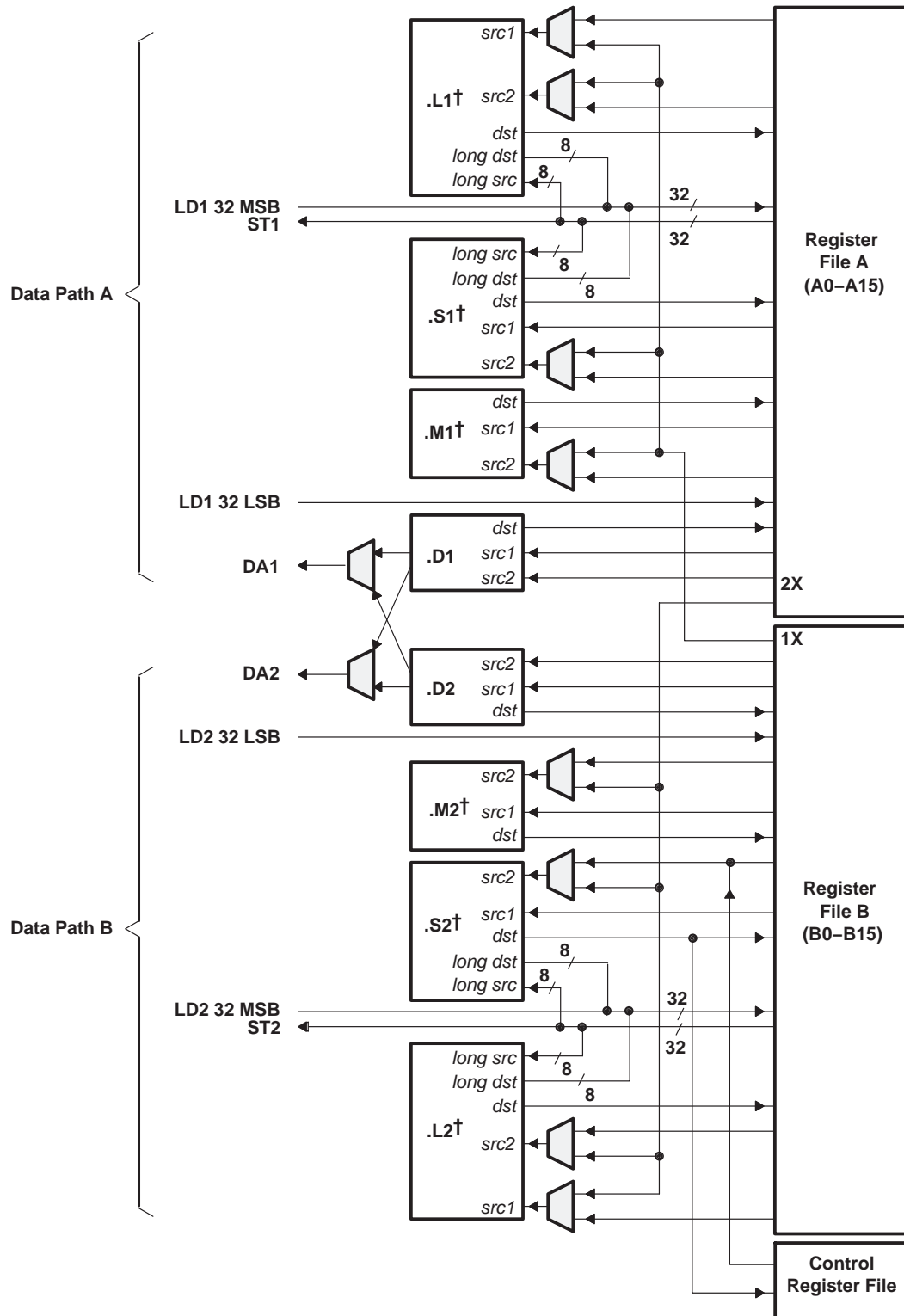
The C67x CPU executes all C62x instructions. In addition to C62x fixed-point instructions, the six out of eight functional units (.L1, .S1, .M1, .M2, .S2, and .L2) also execute floating-point instructions. The remaining two functional units (.D1 and .D2) also execute the new LDDW instruction which loads 64 bits per CPU side for a total of 128 bits per cycle.

Another key feature of the C67x CPU is the load/store architecture, where all instructions operate on registers (as opposed to data in memory). Two sets of data-addressing units (.D1 and .D2) are responsible for all data transfers between the register files and the memory. The data address driven by the .D units allows data addresses generated from one register file to be used to load or store data to or from the other register file. The C67x CPU supports a variety of indirect addressing modes using either linear- or circular-addressing modes with 5- or 15-bit offsets. All instructions are conditional, and most can access any one of the 32 registers. Some registers, however, are singled out to support specific addressing or to hold the condition for conditional instructions (if the condition is not automatically “true”). The two .M functional units are dedicated for multiplies. The two .S and .L functional units perform a general set of arithmetic, logical, and branch functions with results available every clock cycle.

The processing flow begins when a 256-bit-wide instruction fetch packet is fetched from a program memory. The 32-bit instructions destined for the individual functional units are “linked” together by “1” bits in the least significant bit (LSB) position of the instructions. The instructions that are “chained” together for simultaneous execution (up to eight in total) compose an execute packet. A “0” in the LSB of an instruction breaks the chain, effectively placing the instructions that follow it in the next execute packet. If an execute packet crosses the fetch-packet boundary (256 bits wide), the assembler places it in the next fetch packet, while the remainder of the current fetch packet is padded with NOP instructions. The number of execute packets within a fetch packet can vary from one to eight. Execute packets are dispatched to their respective functional units at the rate of one per clock cycle and the next 256-bit fetch packet is not fetched until all the execute packets from the current fetch packet have been dispatched. After decoding, the instructions simultaneously drive all active functional units for a maximum execution rate of eight instructions every clock cycle. While most results are stored in 32-bit registers, they can be subsequently moved to memory as bytes or half-words as well. All load and store instructions are byte-, half-word, or word-addressable.



**CPU (DSP core) description (continued)**



† In addition to fixed-point instructions, these functional units execute floating-point instructions.

**Figure 1. TMS320C67x™ CPU (DSP Core) Data Paths**

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### memory map summary

Table 2 shows the memory map address ranges of the device. Internal memory is always located at address 0 and can be used as both program and data memory. The configuration registers for the common peripherals are located at the same hex address ranges. The external memory address ranges in the device begin at the address location 0x8000 0000.

**Table 2. TMS320C6711D Memory Map Summary**

| MEMORY BLOCK DESCRIPTION                   | BLOCK SIZE (BYTES) | HEX ADDRESS RANGE     |
|--|--------------------|-----------------------|
| Internal RAM (L2)                          | 64K                | 0000 0000 – 0000 FFFF |
| Reserved                                   | 24M – 64K          | 0001 0000 – 017F FFFF |
| External Memory Interface (EMIF) Registers | 256K               | 0180 0000 – 0183 FFFF |
| L2 Registers                               | 256K               | 0184 0000 – 0187 FFFF |
| HPI Registers                              | 256K               | 0188 0000 – 018B FFFF |
| McBSP 0 Registers                          | 256K               | 018C 0000 – 018F FFFF |
| McBSP 1 Registers                          | 256K               | 0190 0000 – 0193 FFFF |
| Timer 0 Registers                          | 256K               | 0194 0000 – 0197 FFFF |
| Timer 1 Registers                          | 256K               | 0198 0000 – 019B FFFF |
| Interrupt Selector Registers               | 512                | 019C 0000 – 019C 01FF |
| Device Configuration Registers             | 4                  | 019C 0200 – 019C 0203 |
| Reserved                                   | 256K – 516         | 019C 0204 – 019F FFFF |
| EDMA RAM and EDMA Registers                | 256K               | 01A0 0000 – 01A3 FFFF |
| Reserved                                   | 768K               | 01A4 0000 – 01AF FFFF |
| GPIO Registers                             | 16K                | 01B0 0000 – 01B0 3FFF |
| Reserved                                   | 480K               | 01B0 4000 – 01B7 BFFF |
| PLL Controller Registers                   | 8K                 | 01B7 C000 – 01B7 DFFF |
| Reserved                                   | 4M + 520K          | 01B7 E000 – 01FF FFFF |
| QDMA Registers                             | 52                 | 0200 0000 – 0200 0033 |
| Reserved                                   | 736M – 52          | 0200 0034 – 2FFF FFFF |
| McBSP 0 Data/Peripheral Data Bus           | 64M                | 3000 0000 – 33FF FFFF |
| McBSP 1 Data/Peripheral Data Bus           | 64M                | 3400 0000 – 37FF FFFF |
| Reserved                                   | 64M                | 3800 0000 – 3BFF FFFF |
| Reserved                                   | 1G + 64M           | 3C00 0000 – 7FFF FFFF |
| EMIF CE0 <sup>†</sup>                      | 256M               | 8000 0000 – 8FFF FFFF |
| EMIF CE1 <sup>†</sup>                      | 256M               | 9000 0000 – 9FFF FFFF |
| EMIF CE2 <sup>†</sup>                      | 256M               | A000 0000 – AFFF FFFF |
| EMIF CE3 <sup>†</sup>                      | 256M               | B000 0000 – BFFF FFFF |
| Reserved                                   | 1G                 | C000 0000 – FFFF FFFF |

<sup>†</sup> The number of EMIF address pins (EA[21:2]) limits the maximum addressable memory (SDRAM) to 128MB per CE space. To get 256MB of addressable memory, additional general-purpose output pin or external logic is required.

## peripheral register descriptions

Table 3 through Table 14 identify the peripheral registers for the device by their register names, acronyms, and hex address or hex address range. For more detailed information on the register contents, bit names, and their descriptions, see the specific peripheral reference guide listed in the *TMS320C6000 DSP Peripherals Overview Reference Guide* (literature number SPRU190).

**Table 3. EMIF Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME              |
|-----------------------|---------|----------------------------|
| 0180 0000             | GBLCTL  | EMIF global control        |
| 0180 0004             | CECTL1  | EMIF CE1 space control     |
| 0180 0008             | CECTL0  | EMIF CE0 space control     |
| 0180 000C             | –       | Reserved                   |
| 0180 0010             | CECTL2  | EMIF CE2 space control     |
| 0180 0014             | CECTL3  | EMIF CE3 space control     |
| 0180 0018             | SDCTL   | EMIF SDRAM control         |
| 0180 001C             | SDTIM   | EMIF SDRAM refresh control |
| 0180 0020             | SDEXT   | EMIF SDRAM extension       |
| 0180 0024 – 0183 FFFF | –       | Reserved                   |

**Table 4. L2 Cache Registers**

| HEX ADDRESS RANGE     | ACRONYM  | REGISTER NAME                                  |
|-----------------------|----------|--|
| 0184 0000             | CCFG     | Cache configuration register                   |
| 0184 4000             | L2WBAR   | L2 writeback base address register             |
| 0184 4004             | L2WWC    | L2 writeback word count register               |
| 0184 4010             | L2WIBAR  | L2 writeback-invalidate base address register  |
| 0184 4014             | L2WIWC   | L2 writeback-invalidate word count register    |
| 0184 4020             | L1PIBAR  | L1P invalidate base address register           |
| 0184 4024             | L1PIWC   | L1P invalidate word count register             |
| 0184 4030             | L1DWIBAR | L1D writeback-invalidate base address register |
| 0184 4034             | L1DWIWC  | L1D writeback-invalidate word count register   |
| 0184 5000             | L2WB     | L2 writeback all register                      |
| 0184 5004             | L2WBINV  | L2 writeback-invalidate all register           |
| 0184 8200             | MAR0     | Controls CE0 range 8000 0000 – 80FF FFFF       |
| 0184 8204             | MAR1     | Controls CE0 range 8100 0000 – 81FF FFFF       |
| 0184 8208             | MAR2     | Controls CE0 range 8200 0000 – 82FF FFFF       |
| 0184 820C             | MAR3     | Controls CE0 range 8300 0000 – 83FF FFFF       |
| 0184 8240             | MAR4     | Controls CE1 range 9000 0000 – 90FF FFFF       |
| 0184 8244             | MAR5     | Controls CE1 range 9100 0000 – 91FF FFFF       |
| 0184 8248             | MAR6     | Controls CE1 range 9200 0000 – 92FF FFFF       |
| 0184 824C             | MAR7     | Controls CE1 range 9300 0000 – 93FF FFFF       |
| 0184 8280             | MAR8     | Controls CE2 range A000 0000 – A0FF FFFF       |
| 0184 8284             | MAR9     | Controls CE2 range A100 0000 – A1FF FFFF       |
| 0184 8288             | MAR10    | Controls CE2 range A200 0000 – A2FF FFFF       |
| 0184 828C             | MAR11    | Controls CE2 range A300 0000 – A3FF FFFF       |
| 0184 82C0             | MAR12    | Controls CE3 range B000 0000 – B0FF FFFF       |
| 0184 82C4             | MAR13    | Controls CE3 range B100 0000 – B1FF FFFF       |
| 0184 82C8             | MAR14    | Controls CE3 range B200 0000 – B2FF FFFF       |
| 0184 82CC             | MAR15    | Controls CE3 range B300 0000 – B3FF FFFF       |
| 0184 82D0 – 0187 FFFF | –        | Reserved                                       |

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### peripheral register descriptions (continued)

**Table 5. Interrupt Selector Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME               | COMMENTS  |
|-----------------------|---------|-----------------------------|---|
| 019C 0000             | MUXH    | Interrupt multiplexer high  | Selects which interrupts drive CPU interrupts 10–15 (INT10–INT15) |
| 019C 0004             | MUXL    | Interrupt multiplexer low   | Selects which interrupts drive CPU interrupts 4–9 (INT04–INT09)   |
| 019C 0008             | EXTPOL  | External interrupt polarity | Sets the polarity of the external interrupts (EXT_INT4–EXT_INT7)  |
| 019C 000C – 019F FFFF | –       | Reserved                    |   |

**Table 6. Device Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER DESCRIPTION        |  |
|-----------------------|---------|-----------------------------|--|
| 019C 0200             | DEVCFG  | Device Configuration        | This register allows the user control of the EMIF input clock source. For more detailed information on the device configuration register, see the Device Configurations section of this data sheet.  |
| 019C 0204 – 019F FFFF | –       | Reserved                    |  |
| N/A                   | CSR     | CPU Control Status Register | Identifies which CPU and defines the silicon revision of the CPU. This register also offers the user control of device operation. For more detailed information on the CPU Control Status Register, see the CPU CSR Register Description section of this data sheet. |

**Table 7. EDMA Parameter RAM†**

| HEX ADDRESS RANGE      | ACRONYM | REGISTER NAME   |
|------------------------|---------|---|
| 01A0 0000 – 01A0 0017  | –       | Parameters for Event 0 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 0018 – 01A0 002F  | –       | Parameters for Event 1 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 0030 – 01A0 0047  | –       | Parameters for Event 2 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 0048 – 01A0 005F  | –       | Parameters for Event 3 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 0060 – 01A0 0077  | –       | Parameters for Event 4 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 0078 – 01A0 008F  | –       | Parameters for Event 5 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 0090 – 01A0 00A7  | –       | Parameters for Event 6 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 00A8 – 01A0 00BF  | –       | Parameters for Event 7 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 00C0 – 01A0 00D7  | –       | Parameters for Event 8 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 00D8 – 01A0 00EF  | –       | Parameters for Event 9 (6 words) or Reload/Link Parameters for other Event  |
| 01A0 00F0 – 01A0 00107 | –       | Parameters for Event 10 (6 words) or Reload/Link Parameters for other Event |
| 01A0 0108 – 01A0 011F  | –       | Parameters for Event 11 (6 words) or Reload/Link Parameters for other Event |
| 01A0 0120 – 01A0 0137  | –       | Parameters for Event 12 (6 words) or Reload/Link Parameters for other Event |
| 01A0 0138 – 01A0 014F  | –       | Parameters for Event 13 (6 words) or Reload/Link Parameters for other Event |
| 01A0 0150 – 01A0 0167  | –       | Parameters for Event 14 (6 words) or Reload/Link Parameters for other Event |
| 01A0 0168 – 01A0 017F  | –       | Parameters for Event 15 (6 words) or Reload/Link Parameters for other Event |
| 01A0 0180 – 01A0 0197  | –       | Reload/link parameters for Event 0–15                                       |
| 01A0 0198 – 01A0 01AF  | –       | Reload/link parameters for Event 0–15                                       |
| ...                    |         | ...   |
| 01A0 07E0 – 01A0 07F7  | –       | Reload/link parameters for Event 0–15                                       |
| 01A0 07F8 – 01A0 07FF  | –       | Scratch pad area (2 words)  |

† The device has 85 EDMA parameters total: 16 Event/Reload parameters and 69 Reload-only parameters.



## peripheral register descriptions (continued)

For more details on the EDMA parameter RAM 6-word parameter entry structure, see Figure 2.

|        |  |                        |                |
|--------|--|------------------------|----------------|
|        | 31                                     | 0                      | EDMA Parameter |
| Word 0 | EDMA Channel Options Parameter (OPT)   |                        | OPT            |
| Word 1 | EDMA Channel Source Address (SRC)      |                        | SRC            |
| Word 2 | Array/Frame Count (FRMCNT)             | Element Count (ELECNT) | CNT            |
| Word 3 | EDMA Channel Destination Address (DST) |                        | DST            |
| Word 4 | Array/Frame Index (FRMIDX)             | Element Index (ELEIDX) | IDX            |
| Word 5 | Element Count Reload (ELERLD)          | Link Address (LINK)    | RLD            |

**Figure 2. EDMA Channel Parameter Entries (6 Words) for Each EDMA Event**

**Table 8. EDMA Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME                      |
|-----------------------|---------|------------------------------------|
| 01A0 0800 – 01A0 FEFC | –       | Reserved                           |
| 01A0 FF00             | ESEL0   | EDMA event selector 0              |
| 01A0 FF04             | ESEL1   | EDMA event selector 1              |
| 01A0 FF08 – 01A0 FF0B | –       | Reserved                           |
| 01A0 FF0C             | ESEL3   | EDMA event selector 3              |
| 01A0 FF1F – 01A0 FFDC | –       | Reserved                           |
| 01A0 FFE0             | PQSR    | Priority queue status register     |
| 01A0 FFE4             | CIPR    | Channel interrupt pending register |
| 01A0 FFE8             | CIER    | Channel interrupt enable register  |
| 01A0 FFEC             | CCER    | Channel chain enable register      |
| 01A0 FFF0             | ER      | Event register                     |
| 01A0 FFF4             | EER     | Event enable register              |
| 01A0 FFF8             | ECR     | Event clear register               |
| 01A0 FFFC             | ESR     | Event set register                 |
| 01A1 0000 – 01A3 FFFF | –       | Reserved                           |

**Table 9. Quick DMA (QDMA) and Pseudo Registers†**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME                            |
|-----------------------|---------|--|
| 0200 0000             | QOPT    | QDMA options parameter register          |
| 0200 0004             | QSRC    | QDMA source address register             |
| 0200 0008             | QCNT    | QDMA frame count register                |
| 0200 000C             | QDST    | QDMA destination address register        |
| 0200 0010             | QIDX    | QDMA index register                      |
| 0200 0014 – 0200 001C | –       | Reserved                                 |
| 0200 0020             | QSOPT   | QDMA pseudo options register             |
| 0200 0024             | QSSRC   | QDMA pseudo source address register      |
| 0200 0028             | QSCNT   | QDMA pseudo frame count register         |
| 0200 002C             | QSDST   | QDMA pseudo destination address register |
| 0200 0030             | QSIDX   | QDMA pseudo index register               |

† All the QDMA and Pseudo registers are write-accessible only

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### peripheral register descriptions (continued)

**Table 10. PLL Controller Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME  |
|-----------------------|---------|--|
| 01B7 C000             | PLLPID  | Peripheral identification register (PID) [0x00010801 for PLL Controller] |
| 01B7 C004 – 01B7 C0FF | –       | Reserved   |
| 01B7 C100             | PLLCSR  | PLL control/status register  |
| 01B7 C104 – 01B7 C10F | –       | Reserved   |
| 01B7 C110             | PLLM    | PLL multiplier control register  |
| 01B7 C114             | PLLDIV0 | PLL controller divider 0 register  |
| 01B7 C118             | PLLDIV1 | PLL controller divider 1 register  |
| 01B7 C11C             | PLLDIV2 | PLL controller divider 2 register  |
| 01B7 C120             | PLLDIV3 | PLL controller divider 3 register  |
| 01B7 C124             | OSCDIV1 | Oscillator divider 1 register  |
| 01B7 C128 – 01B7 DFFF | –       | Reserved   |

**Table 11. GPIO Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME                    |
|-----------------------|---------|----------------------------------|
| 01B0 0000             | GPEN    | GPIO enable register             |
| 01B0 0004             | GPDIR   | GPIO direction register          |
| 01B0 0008             | GPVAL   | GPIO value register              |
| 01B0 000C             | –       | Reserved                         |
| 01B0 0010             | GPDH    | GPIO delta high register         |
| 01B0 0014             | GPHM    | GPIO high mask register          |
| 01B0 0018             | GPDL    | GPIO delta low register          |
| 01B0 001C             | GPLM    | GPIO low mask register           |
| 01B0 0020             | GPGC    | GPIO global control register     |
| 01B0 0024             | GPPOL   | GPIO interrupt polarity register |
| 01B0 0028 – 01B0 3FFF | –       | Reserved                         |

**Table 12. HPI Registers**

| HEX ADDRESS RANGE     | ACRONYM | REGISTER NAME        | COMMENTS                        |
|-----------------------|---------|----------------------|---------------------------------|
| –                     | HPID    | HPI data register    | Host read/write access only     |
| –                     | HPIA    | HPI address register | Host read/write access only     |
| 0188 0000             | HPIC    | HPI control register | Both Host/CPU read/write access |
| 0188 0001 – 018B FFFF | –       | Reserved             |                                 |





**peripheral register descriptions (continued)**

**Table 13. Timer 0 and Timer 1 Registers**

| HEX ADDRESS RANGE     |                       | ACRONYM | REGISTER NAME            | COMMENTS  |
|-----------------------|-----------------------|---------|--------------------------|---|
| TIMER 0               | TIMER 1               |         |                          |   |
| 0194 0000             | 0198 0000             | CTLx    | Timer x control register | Determines the operating mode of the timer, monitors the timer status, and controls the function of the TOUT pin. |
| 0194 0004             | 0198 0004             | PRDx    | Timer x period register  | Contains the number of timer input clock cycles to count. This number controls the TSTAT signal frequency.        |
| 0194 0008             | 0198 0008             | CNTx    | Timer x counter register | Contains the current value of the incrementing counter.   |
| 0194 000C – 0197 FFFF | 0198 000C – 019B FFFF | –       | Reserved                 | –   |

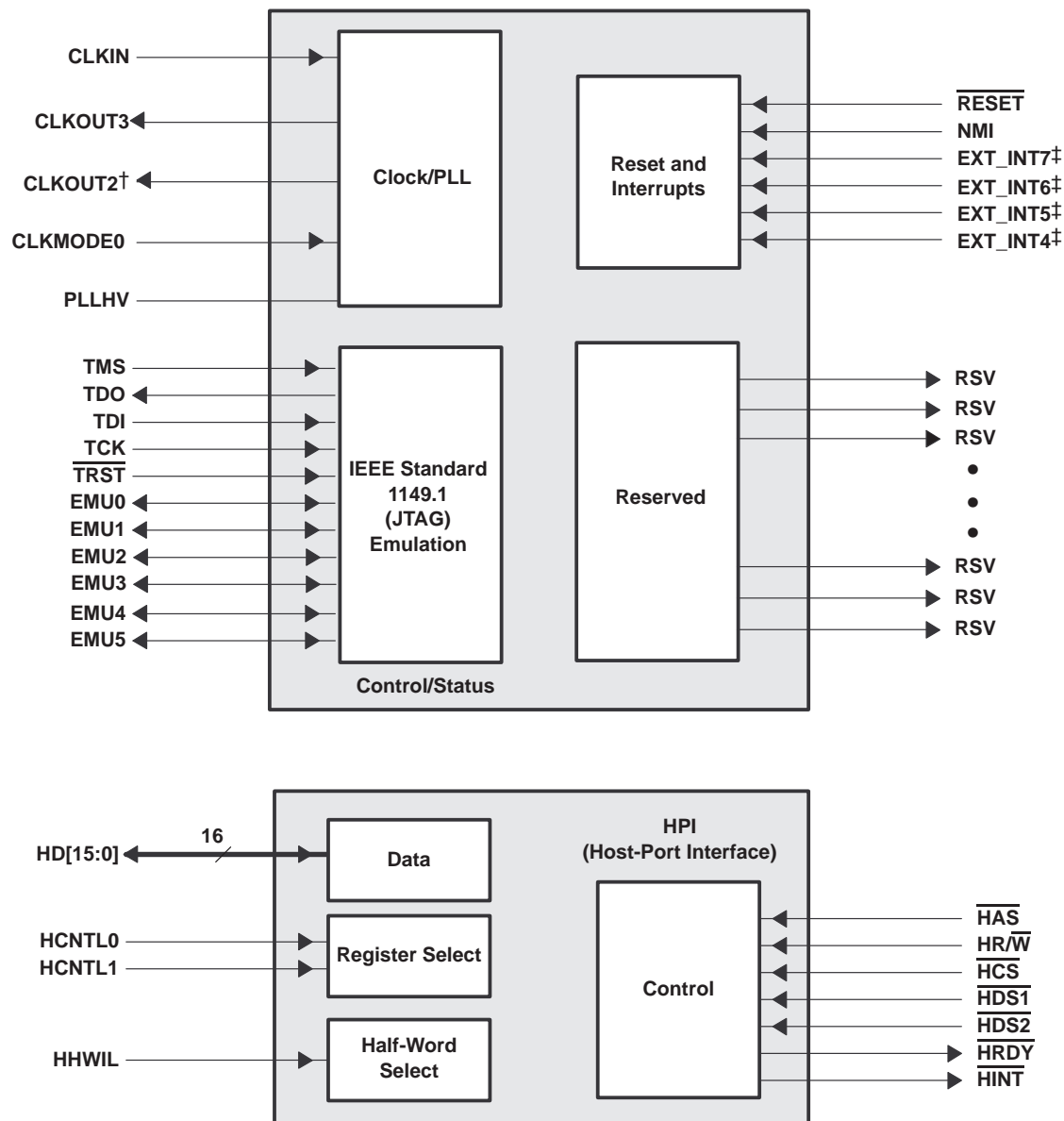
**Table 14. McBSP0 and McBSP1 Registers**

| HEX ADDRESS RANGE     |                       | ACRONYM | REGISTER DESCRIPTION  |
|-----------------------|-----------------------|---------|---|
| McBSP0                | McBSP1                |         |   |
| 018C 0000             | 0190 0000             | DRRx    | McBSPx data receive register via Configuration Bus<br>The CPU and EDMA controller can only read this register; they cannot write to it. |
| 3000 0000 – 33FF FFFF | 3400 0000 – 37FF FFFF | DRRx    | McBSPx data receive register via Peripheral Data Bus  |
| 018C 0004             | 0190 0004             | DXRx    | McBSPx data transmit register via Configuration Bus   |
| 3000 0000 – 33FF FFFF | 3400 0000 – 37FF FFFF | DXRx    | McBSPx data transmit register via Peripheral Data Bus   |
| 018C 0008             | 0190 0008             | SPCRx   | McBSPx serial port control register   |
| 018C 000C             | 0190 000C             | RCRx    | McBSPx receive control register   |
| 018C 0010             | 0190 0010             | XCRx    | McBSPx transmit control register  |
| 018C 0014             | 0190 0014             | SRGRx   | McBSPx sample rate generator register   |
| 018C 0018             | 0190 0018             | MCRx    | McBSPx multichannel control register  |
| 018C 001C             | 0190 001C             | RCERx   | McBSPx receive channel enable register  |
| 018C 0020             | 0190 0020             | XCERx   | McBSPx transmit channel enable register   |
| 018C 0024             | 0190 0024             | PCRx    | McBSPx pin control register   |
| 018C 0028 – 018F FFFF | 0190 0028 – 0193 FFFF | –       | Reserved  |

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## signal groups description

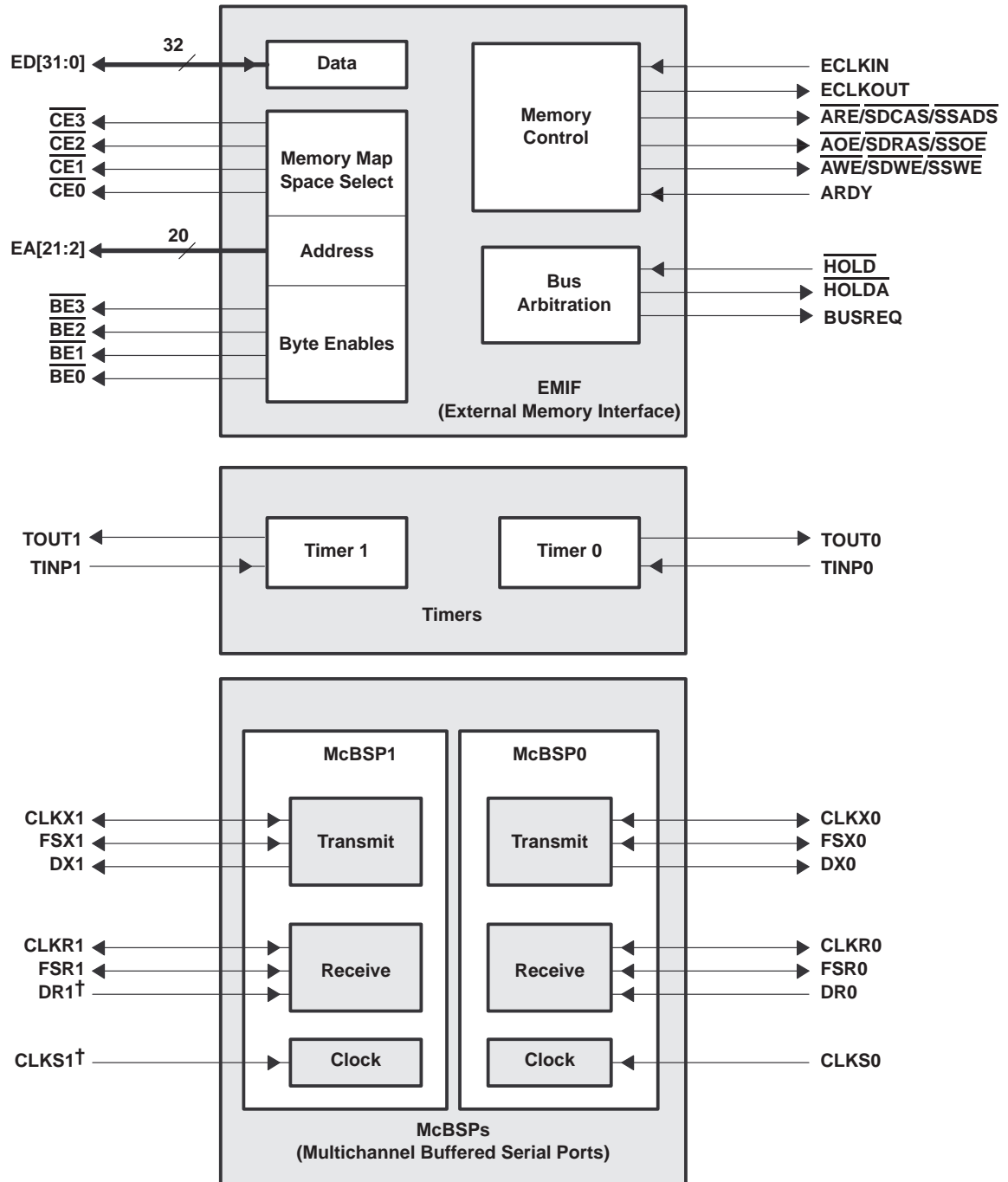


† For this device, the CLKOUT2 pin is multiplexed with the GP[2] pin. Default function is CLKOUT2. To use this pin as GPIO, the GP2EN bit in the GPEN register and the GP2DIR bit in the GPDIR register must be properly configured.

‡ For this device, the external interrupts (EXT\_INT[7–4]) go through the general-purpose input/output (GPIO) module. When used as interrupt inputs, the GP[7–4] pins must be configured as inputs (via the GPDIR register) and enabled (via the GPEN register) in addition to enabling the interrupts in the interrupt enable register (IER).

Figure 3. CPU (DSP Core) and Peripheral Signals

**signal groups description (continued)**



† For proper device operation, these pins must be externally pulled up with a 10-kΩ resistor.

**Figure 4. Peripheral Signals**

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## signal groups description (continued)

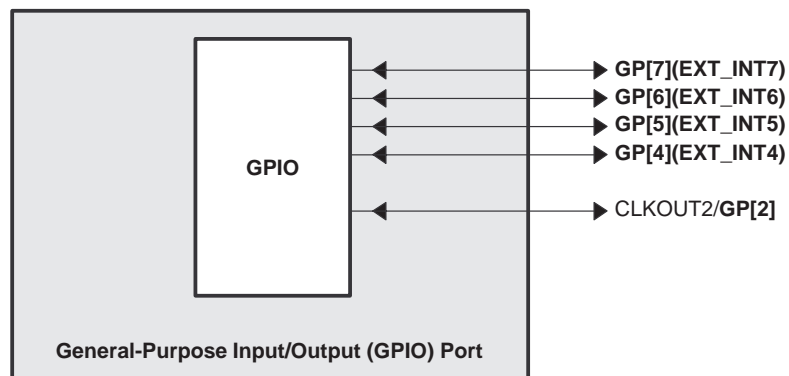


Figure 4. Peripheral Signals (Continued)

## DEVICE CONFIGURATIONS

On this device, bootmode and certain device configurations/peripheral selections are determined at device reset. Also, other device configurations (e.g., EMIF input clock source) are software-configurable via the device configurations register (DEVCFG) [address location 0x019C0200] after device reset.

### device configurations at device reset

Table 15 describes the C6711D device configuration pins, which are set up via internal or external pullup/pulldown resistors through the HPI data pins (HD[4:3], HD8, HD12) and CLKMODE0 pin. These configuration pins must be in the desired state until reset is released.

For proper device operation, **do not** oppose the HD [14, 13, 11:9, 7, 1, 0] pins with external pull-ups/pulldowns at reset.

For more details on these device configuration pins, see the Terminal Functions table of this data sheet.

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**Table 15. Device Configurations Pins at Device Reset (HD[4:3], HD8, HD12, and CLKMODE0)<sup>†</sup>**

| CONFIGURATION PIN                  | GDP/ZDP  | FUNCTIONAL DESCRIPTION  |
|------------------------------------|----------|---|
| HD12 <sup>‡</sup>                  | C15      | <p>EMIF Big Endian mode correctness (<math>\overline{\text{EMIFBE}}</math>)</p> <ul style="list-style-type: none"> <li>0 – The EMIF data will always be presented on the ED[7:0] side of the bus, regardless of the endianness mode (Little/Big Endian).</li> <li>1 – In Little Endian mode (HD8 = 1), the 8-bit or 16-bit EMIF data will be present on the ED[7:0] side of the bus.<br/>In Big Endian mode (HD8 = 0), the 8-bit or 16-bit EMIF data will be present on the ED[31:24] side of the bus [default].</li> </ul> <p>EMIF Big Endian mode correctness is <b>not</b> supported on the C6711/11B/11C device. This new functionality does <i>not</i> affect systems using the current default value of HD12=1. For more detailed information on the big endian mode correctness, see the <i>EMIF Big Endian Mode Correctness</i> portion of this data sheet.</p> |
| HD8 <sup>‡</sup>                   | B17      | <p>Device Endian mode (LEND)</p> <ul style="list-style-type: none"> <li>0 – System operates in Big Endian mode</li> <li>1 – System operates in Little Endian mode (default)</li> </ul>  |
| HD[4:3]<br>(BOOTMODE) <sup>‡</sup> | C19, C20 | <p>Bootmode Configuration Pins (BOOTMODE)</p> <ul style="list-style-type: none"> <li>00 – HPI boot/Emulation boot</li> <li>01 – <math>\overline{\text{CE1}}</math> width 8-bit, Asynchronous external ROM boot with default timings (default mode)</li> <li>10 – <math>\overline{\text{CE1}}</math> width 16-bit, Asynchronous external ROM boot with default timings</li> <li>11 – <math>\overline{\text{CE1}}</math> width 32-bit, Asynchronous external ROM boot with default timings</li> </ul> <p>For more detailed information on these bootmode configurations, see the <i>bootmode</i> section of this data sheet.</p>  |
| CLKMODE0                           | C4       | <p>Clock generator input clock source select</p> <ul style="list-style-type: none"> <li>0 – Reserved. Do not use.</li> <li>1 – CLKIN square wave [default]</li> </ul> <p>For proper device operation, this pin must be either left unconnected or externally pulled up with a 1-k<math>\Omega</math> resistor.</p>  |

<sup>†</sup> All other HD pins or HD [15:13, 11:9, 7:5, 2:0] have pullups/pulldowns (IPUs or IPDs). For proper device operation, **do not** oppose the HD [14, 13, 11:9, 7, 1, 0] pins with external pull-ups/pulldowns at reset; however, the HD[15, 6, 5, 2] pins *can* be opposed and driven during reset.

<sup>‡</sup> To ensure a proper logic level during reset when these pins are **both** routed out **and** 3-stated or not driven, it is recommended an external 10-k $\Omega$  pullup/pulldown resistor be included to sustain the IPU/IPD, respectively.

## DEVICE CONFIGURATIONS (CONTINUED)

### DEVCFG register description

The device configuration register (DEVCFG) allows the user control of the EMIF input clock source for the device. For more detailed information on the DEVCFG register control bits, see Table 16 and Table 17.

**Table 16. Device Configuration Register (DEVCFG) [Address location: 0x019C0200 – 0x019C02FF]**

|           |  |   |       |           |    |
|-----------|--|---|-------|-----------|----|
| 31        |  |   |       |           | 16 |
| Reserved† |  |   |       |           |    |
| RW-0      |  |   |       |           |    |
| 15        |  | 5 | 4     | 3         | 0  |
| Reserved† |  |   | EKSRC | Reserved† |    |
| RW-0      |  |   | R/W-0 | R/W-0     |    |

**Legend:** R/W = Read/Write; -n = value after reset

† **Do not** write non-zero values to these bit locations.

**Table 17. Device Configuration (DEVCFG) Register Selection Bit Descriptions**

| BIT # | NAME     | DESCRIPTION   |
|-------|----------|---|
| 31:5  | Reserved | Reserved. <b>Do not</b> write non-zero values to these bit locations.   |
| 4     | EKSRC    | EMIF input clock source bit.<br>Determines which clock signal is used as the EMIF input clock.<br>0 = SYSCLK3 (from the clock generator) is the EMIF input clock source (default)<br>1 = ECLKIN external pin is the EMIF input clock source |
| 3:0   | Reserved | Reserved. <b>Do not</b> write non-zero values to these bit locations.   |

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### TERMINAL FUNCTIONS

The terminal functions table identifies the external signal names, the associated pin (ball) numbers along with the mechanical package designator, the pin type (I, O/Z, or I/O/Z), whether the pin has any internal pullup/pulldown resistors and a functional pin description. For more detailed information on device configuration, see the Device Configurations section of this data sheet.





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### Terminal Functions

| SIGNAL<br>NAME             | PIN<br>NO.  | TYPE† | IPD/<br>IPU‡ | DESCRIPTION  |
|----------------------------|-------------|-------|--------------|--|
|                            | GDP/<br>ZDP |       |              |  |
| CLOCK/PLL                  |             |       |              |  |
| CLKIN                      | A3          | I     | IPD          | Clock Input  |
| CLKOUT2<br>(/GP0[2])       | Y12         | O/Z   | IPD          | For this device, the CLKOUT2 pin is multiplexed with the GP[2] pin.<br>Clock output at half of device speed ( <b>O/Z</b> ) [default] (SYSCLK2 internal signal from the clock generator) or this pin can be programmed as GP[2] (I/O/Z).<br><br>When the CLKOUT2 pin is enabled, the CLK2EN bit in the EMIF global control register (GBLCTL) controls the CLKOUT2 pin (All devices).<br>CLK2EN = 0: CLKOUT2 is disabled<br>CLK2EN = 1: CLKOUT2 enabled to clock [default] |
| CLKOUT3                    | D10         | O     | IPD          | Clock output programmable by OSCDIV1 register in the PLL controller.   |
| CLKMODE0                   | C4          | I     | IPU          | Clock generator input clock source select<br>0 – Reserved. Do not use.<br>1 – CLKIN square wave [default]<br>For proper device operation, this pin must be either left unconnected or externally pulled up with a 1-kΩ resistor.   |
| PLLHV                      | C5          | A     |              | Analog power (3.3 V) for PLL   |
| JTAG EMULATION             |             |       |              |  |
| TMS                        | B7          | I     | IPU          | JTAG test-port mode select   |
| TDO                        | A8          | O/Z   | IPU          | JTAG test-port data out  |
| TDI                        | A7          | I     | IPU          | JTAG test-port data in   |
| TCK                        | A6          | I     | IPU          | JTAG test-port clock   |
| $\overline{\text{TRST}}\S$ | B6          | I     | IPD          | JTAG test-port reset. For IEEE 1149.1 JTAG compatibility, see the <i>IEEE 1149.1 JTAG Compatibility Statement</i> section of this data sheet.  |
| EMU5                       | B12         | I/O/Z | IPU          | Emulation pin 5. Reserved for future use, leave unconnected.   |
| EMU4                       | C11         | I/O/Z | IPU          | Emulation pin 4. Reserved for future use, leave unconnected.   |
| EMU3                       | B10         | I/O/Z | IPU          | Emulation pin 3. Reserved for future use, leave unconnected.   |

† I = Input, O = Output, Z = High impedance, S = Supply voltage, GND = Ground, A = Analog signal (PLL Filter)

‡ IPD = Internal pulldown, IPU = Internal pullup. [To oppose the supply rail on these IPD/IPU signal pins, use external pullup or pulldown resistors no greater than 4.4 k $\Omega$  and 2.0 k $\Omega$ , respectively.]

§ To ensure a proper logic level during reset when these pins are **both** routed out **and** 3–stated or not driven, it is recommended an external 10-k $\Omega$  pullup/pulldown resistor be included to sustain the IPU/IPD, respectively.



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### Terminal Functions (Continued)

| SIGNAL NAME                | PIN NO.  | TYPE† | IPD/ IPU‡ | DESCRIPTION  |          |           |    |  |    |          |    |          |    |  |
|----------------------------|--|-------|-----------|--|----------|-----------|----|--|----|----------|----|----------|----|--|
|                            | GDP/ ZDP   |       |           |  |          |           |    |  |    |          |    |          |    |  |
| JTAG EMULATION (CONTINUED) |  |       |           |  |          |           |    |  |    |          |    |          |    |  |
| EMU2                       | D3   | I/O/Z | IPU       | Emulation pin 2. Reserved for future use, leave unconnected.   |          |           |    |  |    |          |    |          |    |  |
| EMU1<br>EMU0               | B9<br>D9   | I/O/Z | IPU       | <p>For Emulation and normal operation, no external pullup/pulldown resistors are necessary. However for the Boundary Scan operation, pull down the EMU1 and EMU0 pins with a dedicated 1-kΩ resistor.</p> <p>Emulation [1:0] pins.</p> <ul style="list-style-type: none"><li>Select the device functional mode of operation</li></ul> <table><tr><td>EMU[1:0]</td><td>Operation</td></tr><tr><td>00</td><td>Boundary Scan/Functional Mode (see Note)</td></tr><tr><td>01</td><td>Reserved</td></tr><tr><td>10</td><td>Reserved</td></tr><tr><td>11</td><td>Emulation/Functional Mode [default] (see the <i>IEEE 1149.1 JTAG Compatibility Statement</i> section of this data sheet)</td></tr></table> <p>The DSP can be placed in Functional mode when the EMU[1:0] pins are configured for either Boundary Scan or Emulation.</p> <p>Note: When the EMU[1:0] pins are configured for Boundary Scan mode, the internal pulldown (IPD) on the <u>TRST</u> signal must <b>not</b> be opposed in order to operate in Functional mode.</p> <p>For the Boundary Scan mode drive EMU[1:0] and <u>RESET</u> pins low.</p> | EMU[1:0] | Operation | 00 | Boundary Scan/Functional Mode (see Note) | 01 | Reserved | 10 | Reserved | 11 | Emulation/Functional Mode [default] (see the <i>IEEE 1149.1 JTAG Compatibility Statement</i> section of this data sheet) |
| EMU[1:0]                   | Operation  |       |           |  |          |           |    |  |    |          |    |          |    |  |
| 00                         | Boundary Scan/Functional Mode (see Note)   |       |           |  |          |           |    |  |    |          |    |          |    |  |
| 01                         | Reserved   |       |           |  |          |           |    |  |    |          |    |          |    |  |
| 10                         | Reserved   |       |           |  |          |           |    |  |    |          |    |          |    |  |
| 11                         | Emulation/Functional Mode [default] (see the <i>IEEE 1149.1 JTAG Compatibility Statement</i> section of this data sheet) |       |           |  |          |           |    |  |    |          |    |          |    |  |
| RESETS AND INTERRUPTS      |  |       |           |  |          |           |    |  |    |          |    |          |    |  |
| <u>RESET</u>               | A13  | I     | --        | <p>Device reset. When using Boundary Scan mode on the device, drive the EMU[1:0] and <u>RESET</u> pins low.</p> <p>This pin does <b>not</b> have an IPU on this device.</p>  |          |           |    |  |    |          |    |          |    |  |
| NMI                        | C13  | I     | IPD       | <p>Nonmaskable interrupt</p> <ul style="list-style-type: none"><li>Edge-driven (rising edge)</li></ul> <p>Any noise on the NMI pin may trigger an NMI interrupt; therefore, if the NMI pin is not used, it is recommended that the NMI pin be grounded versus relying on the IPD.</p>  |          |           |    |  |    |          |    |          |    |  |
| EXT_INT7                   | E3   | I     | IPU       | <p>General-purpose input/output pins (<b>I/O/Z</b>) which also function as external interrupts</p> <ul style="list-style-type: none"><li>Edge-driven</li><li>Polarity independently selected via the External Interrupt Polarity Register bits (EXTPOL[3:0]), in addition to the GPIO registers.</li></ul>   |          |           |    |  |    |          |    |          |    |  |
| EXT_INT6                   | D2   |       |           |  |          |           |    |  |    |          |    |          |    |  |
| EXT_INT5                   | C1   |       |           |  |          |           |    |  |    |          |    |          |    |  |
| EXT_INT4                   | C2   |       |           |  |          |           |    |  |    |          |    |          |    |  |

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‡ IPD = Internal pulldown, IPU = Internal pullup. [To oppose the supply rail on these IPD/IPU signal pins, use external pullup or pulldown resistors no greater than 4.4 kΩ and 2.0 kΩ, respectively.]



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## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### Terminal Functions (Continued)

| SIGNAL NAME   | PIN NO.  | TYPE† | IPD/ IPU‡ | DESCRIPTION   |
|---|----------|-------|-----------|---|
|   | GDP/ ZDP |       |           |   |
| HOST-PORT INTERFACE (HPI)                             |          |       |           |   |
| HINT  | J20      | O     | IPU       | Host interrupt (from DSP to host)   |
| HCNTL1  | G19      | I     | IPU       | Host control – selects between control, address, or data registers  |
| HCNTL0  | G18      | I     | IPU       | Host control – selects between control, address, or data registers  |
| HHWIL   | H20      | I     | IPU       | Host half-word select – first or second half-word (not necessarily high or low order)   |
| HRW   | G20      | I     | IPU       | Host read or write select   |
| HD15  | B14      | I/O/Z | IPU       | Host-port data <ul style="list-style-type: none"><li>Used for transfer of data, address, and control</li><li>Also controls initialization of DSP modes at reset via pullup/pulldown resistors<ul style="list-style-type: none"><li>Device Endian mode (HD8)<ul style="list-style-type: none"><li>0 – Big Endian</li><li>1 – Little Endian</li></ul></li></ul></li></ul>   |
| HD14§   | C14      |       | IPU       |   |
| HD13§   | A15      |       | IPU       |   |
| HD12§   | C15      |       | IPU       |   |
| HD11  | A16      |       | IPU       | EMIF Big Endian mode correctness (EMIFBE) (HD12) <ul style="list-style-type: none"><li>0 – The EMIF data will always be presented on the ED[7:0] side of the bus, regardless of the endianness mode (Little/Big Endian).</li><li>1 – In Little Endian mode (HD8 =1), the 8-bit or 16-bit EMIF data will be present on the ED[7:0] side of the bus.</li><li>In Big Endian mode (HD8 =0), the 8-bit or 16-bit EMIF data will be present on the ED[31:24] side of the bus [default].</li></ul> |
| HD10  | B16      |       | IPU       |   |
| HD9   | C16      |       | IPU       |   |
| HD8§  | B17      |       | IPU       |   |
| HD7   | A18      |       | IPU       | This new functionality does <i>not</i> affect systems using the curent default value of HD12=1. For more detailed information on the big endian mode correctness, see the <i>EMIF Big Endian Mode Correctness</i> portion of this data sheet.   |
| HD6   | C17      |       | IPU       |   |
| HD5   | B18      |       | IPU       | – Bootmode (HD[4:3]) <ul style="list-style-type: none"><li>00 – HPI boot/Emulation boot</li><li>01 – CE1 width 8-bit, Asynchronous external ROM boot with default timings (default mode)</li><li>10 – CE1 width 16-bit, Asynchronous external ROM boot with default timings</li><li>11 – CE1 width 32-bit, Asynchronous external ROM boot with default timings</li></ul>  |
| HD4§  | C19      |       | IPD       |   |
| HD3§  | C20      |       | IPU       |   |
| HD2   | D18      |       | IPU       | Other HD pins (HD [15:13, 11:9, 7:5, 2:0]) have pullups/pulldowns (IPUs/IPDs). For proper device operation, <b>do not</b> oppose the HD [14, 13, 11:9, 7, 1, 0] pins with external pull–ups/pull–downs at reset; however, the HD[15, 6, 5, 2] pins <i>can</i> be opposed and driven during reset.   |
| HD1   | D20      |       | IPU       |   |
| HD0   | E20      |       | IPU       | <b>For more details, see the Device Configurations section of this data sheet.</b>  |
| HAS   | E18      | I     | IPU       | Host address strobe   |
| HCS   | F20      | I     | IPU       | Host chip select  |
| EMIF – CONTROL SIGNALS COMMON TO ALL TYPES OF MEMORY¶ |          |       |           |   |
| HDS1  | E19      | I     | IPU       | Host data strobe 1  |
| HDS2  | F18      | I     | IPU       | Host data strobe 2  |

† I = Input, O = Output, Z = High impedance, S = Supply voltage, GND = Ground, A = Analog signal (PLL Filter)

‡ IPD = Internal pulldown, IPU = Internal pullup. [To oppose the supply rail on these IPD/IPU signal pins, use external pullup or pulldown resistors no greater than 4.4 k $\Omega$  and 2.0 k $\Omega$ , respectively.]

§ To ensure a proper logic level during reset when these pins are **both** routed out **and** 3–stated or not driven, it is recommended an external 10-k $\Omega$  pullup/pulldown resistor be included to sustain the IPU/IPD, respectively.

¶ To maintain signal integrity for the EMIF signals, serial termination resistors should be inserted into all EMIF output signal lines.



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## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### Terminal Functions (Continued)

| SIGNAL NAME   | PIN NO.     | TYPE† | IPD/<br>IPU‡ | DESCRIPTION  |
|---|-------------|-------|--------------|--|
|   | GDP/<br>ZDP |       |              |  |
| EMIF – CONTROL SIGNALS COMMON TO ALL TYPES OF MEMORY¶ (CONTINUED) |             |       |              |  |
| HRDY  | H19         | O     | IPD          | Host ready (from DSP to host)  |
| CE3   | V6          | O/Z   | IPU          | Memory space enables <ul style="list-style-type: none"><li>Enabled by bits 28 through 31 of the word address</li><li>Only one asserted during any external data access</li></ul>   |
| CE2   | W6          | O/Z   | IPU          |  |
| CE1   | W18         | O/Z   | IPU          |  |
| CE0   | V17         | O/Z   | IPU          |  |
| BE3   | V5          | O/Z   | IPU          | Byte-enable control <ul style="list-style-type: none"><li>Decoded from the two lowest bits of the internal address</li><li>Byte-write enables for most types of memory</li><li>Can be directly connected to SDRAM read and write mask signal (SDQM)</li></ul>  |
| BE2   | Y4          | O/Z   | IPU          |  |
| BE1   | U19         | O/Z   | IPU          |  |
| BE0   | V20         | O/Z   | IPU          |  |
| EMIF – BUS ARBITRATION¶   |             |       |              |  |
| HOLDA   | J18         | O     | IPU          | Hold-request-acknowledge to the host   |
| HOLD  | J17         | I     | IPU          | Hold request from the host   |
| BUSREQ  | J19         | O     | IPU          | Bus request output   |
| EMIF – ASYNCHRONOUS/SYNCHRONOUS MEMORY CONTROL¶                   |             |       |              |  |
| ECLKIN  | Y11         | I     | IPD          | External EMIF input clock source   |
| ECLKOUT   | Y10         | O/Z   | IPD          | EMIF output clock depends on the EKSRC bit (DEVCFG.[4]) and on EKEN bit (GBLCTL.[5])<br>EKSRC = 0 – ECLKOUT is based on the internal SYSCLK3 signal from the clock generator (default).<br>EKSRC = 1 – ECLKOUT is based on the the external EMIF input clock source pin (ECLKIN)<br><br>EKEN = 0 – ECLKOUT held low<br>EKEN = 1 – ECLKOUT enabled to clock (default) |
| ARE/SDCAS/SSADS   | V11         | O/Z   | IPU          | Asynchronous memory read enable/SDRAM column-address strobe/SBSRAM address strobe  |
| AOE/SDRAS/SSOE  | W10         | O/Z   | IPU          | Asynchronous memory output enable/SDRAM row-address strobe/SBSRAM output enable  |
| AWE/SDWE/SSWE   | V12         | O/Z   | IPU          | Asynchronous memory write enable/SDRAM write enable/SBSRAM write enable  |
| ARDY  | Y5          | I     | IPU          | Asynchronous memory ready input  |

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¶ To maintain signal integrity for the EMIF signals, serial termination resistors should be inserted into all EMIF output signal lines.



**Terminal Functions (Continued)**

| SIGNAL<br>NAME  | PIN<br>NO.  | TYPE† | IPD/<br>IPU‡ | DESCRIPTION           |
|-----------------|-------------|-------|--------------|-----------------------|
|                 | GDP/<br>ZDP |       |              |                       |
| EMIF – ADDRESS¶ |             |       |              |                       |
| EA21            | U18         | O/Z   | IPU          | EMIF external address |
| EA20            | Y18         |       |              |                       |
| EA19            | W17         |       |              |                       |
| EA18            | Y16         |       |              |                       |
| EA17            | V16         |       |              |                       |
| EA16            | Y15         |       |              |                       |
| EA15            | W15         |       |              |                       |
| EA14            | Y14         |       |              |                       |
| EA13            | W14         |       |              |                       |
| EA12            | V14         |       |              |                       |
| EA11            | W13         |       |              |                       |
| EA10            | V10         |       |              |                       |
| EA9             | Y9          |       |              |                       |
| EA8             | V9          |       |              |                       |
| EA7             | Y8          |       |              |                       |
| EA6             | W8          |       |              |                       |
| EA5             | V8          |       |              |                       |
| EA4             | W7          |       |              |                       |
| EA3             | V7          |       |              |                       |
| EA2             | Y6          |       |              |                       |
| EMIF – DATA¶    |             |       |              |                       |
| ED31            | N3          | I/O/Z | IPU          | External data         |
| ED30            | P3          |       |              |                       |
| ED29            | P2          |       |              |                       |
| ED28            | P1          |       |              |                       |
| ED27            | R2          |       |              |                       |
| ED26            | R3          |       |              |                       |
| ED25            | T2          |       |              |                       |
| ED24            | T1          |       |              |                       |
| ED23            | U3          |       |              |                       |
| ED22            | U1          |       |              |                       |
| ED21            | U2          |       |              |                       |
| ED20            | V1          |       |              |                       |
| ED19            | V2          |       |              |                       |

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¶ To maintain signal integrity for the EMIF signals, serial termination resistors should be inserted into all EMIF output signal lines.

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## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### Terminal Functions (Continued)

| SIGNAL NAME                                  | PIN NO.  | TYPE† | IPD/ IPU‡ | DESCRIPTION  |
|--|----------|-------|-----------|--|
|  | GDP/ ZDP |       |           |  |
| EMIF – DATA (CONTINUED)¶                     |          |       |           |  |
| ED18   | Y3       | I/O/Z | IPU       | External data  |
| ED17   | W4       |       |           |  |
| ED16   | V4       |       |           |  |
| ED15   | T19      |       |           |  |
| ED14   | T20      |       |           |  |
| ED13   | T18      |       |           |  |
| ED12   | R20      |       |           |  |
| ED11   | R19      |       |           |  |
| ED10   | P20      |       |           |  |
| ED9  | P18      |       |           |  |
| ED8  | N20      |       |           |  |
| ED7  | N19      |       |           |  |
| ED6  | N18      |       |           |  |
| ED5  | M20      |       |           |  |
| ED4  | M19      |       |           |  |
| ED3  | L19      |       |           |  |
| ED2  | L18      |       |           |  |
| ED1  | K19      |       |           |  |
| ED0  | K18      |       |           |  |
| TIMER 1                                      |          |       |           |  |
| TOUT1  | F1       | O     | IPD       | Timer 1 or general-purpose output  |
| TINP1  | F2       | I     | IPD       | Timer 1 or general-purpose input   |
| TIMER 0                                      |          |       |           |  |
| TOUT0  | G1       | O     | IPD       | Timer 0 or general-purpose output  |
| TINP0  | G2       | I     | IPD       | Timer 0 or general-purpose input   |
| MULTICHANNEL BUFFERED SERIAL PORT 1 (McBSP1) |          |       |           |  |
| CLKS1  | E1       | I     | IPD       | External clock source (as opposed to internal)<br>On the device, this pin does <b>not</b> have an internal pulldown (IPD). For proper device operation, the CLKS1 pin should either be driven externally at all times or be pulled up with a 10-kΩ resistor to a valid logic level. Because it is common for some ICs to 3-state their outputs at times, a 10-kΩ pullup resistor may be desirable even when an external device is driving the pin. |
| CLKR1  | M1       | I/O/Z | IPD       | Receive clock  |
| CLKX1  | L3       | I/O/Z | IPD       | Transmit clock   |

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¶ To maintain signal integrity for the EMIF signals, serial termination resistors should be inserted into all EMIF output signal lines.



**Terminal Functions (Continued)**

| SIGNAL<br>NAME   | PIN<br>NO.  | TYPE† | IPD/<br>IPU‡ | DESCRIPTION  |
|--|-------------|-------|--------------|--|
|  | GDP/<br>ZDP |       |              |  |
| MULTICHANNEL BUFFERED SERIAL PORT 1 (McBSP1) (CONTINUED) |             |       |              |  |
| DR1  | M2          | I     | IPU          | Receive data<br>On this device, this pin does <b>not</b> have an internal pullup (IPU). For proper device operation, the DR1 pin should either be driven externally at all times or be pulled up with a 10-kΩ resistor to a valid logic level. Because it is common for some ICs to 3-state their outputs at times, a 10-kΩ pullup resistor may be desirable even when an external device is driving the pin.  |
| DX1  | L2          | O/Z   | IPU          | Transmit data  |
| FSR1   | M3          | I/O/Z | IPD          | Receive frame sync   |
| FSX1   | L1          | I/O/Z | IPD          | Transmit frame sync  |
| MULTICHANNEL BUFFERED SERIAL PORT 0 (McBSP0)             |             |       |              |  |
| CLKS0  | K3          | I     | IPD          | External clock source (as opposed to internal)   |
| CLKR0  | H3          | I/O/Z | IPD          | Receive clock  |
| CLKX0  | G3          | I/O/Z | IPD          | Transmit clock   |
| DR0  | J1          | I     | IPU          | Receive data   |
| DX0  | H2          | O/Z   | IPU          | Transmit data  |
| FSR0   | J3          | I/O/Z | IPD          | Receive frame sync   |
| FSX0   | H1          | I/O/Z | IPD          | Transmit frame sync  |
| GENERAL-PURPOSE INPUT/OUTPUT (GPIO) MODULE               |             |       |              |  |
| CLKOUT2/<br>GP[2]  | Y12         | I/O/Z | IPD          | For this device, the CLKOUT2 pin is multiplexed with the GP[2] pin.<br>Clock output at half of device speed ( <b>O/Z</b> ) [default] (SYSCLK2 internal signal from the clock generator) or this pin can be programmed as GP[2] (I/O/Z).<br><br>When the CLKOUT2 pin is enabled, the CLK2EN bit in the EMIF global control register (GBLCTL) controls the CLKOUT2 pin (All devices).<br>CLK2EN = 0: CLKOUT2 is disabled<br>CLK2EN = 1: CLKOUT2 enabled to clock [default] |
| GP[7](EXT_INT7)  | E3          | I/O/Z | IPU          | General-purpose input/output pins ( <b>I/O/Z</b> ) which also function as external interrupts <ul style="list-style-type: none"><li>Edge-driven</li><li>Polarity independently selected via the External Interrupt Polarity Register bits (EXTPOL.[3:0]), in addition to the GPIO registers.</li></ul>   |
| GP[6](EXT_INT6)  | D2          |       |              |  |
| GP[5](EXT_INT5)  | C1          |       |              |  |
| GP[4](EXT_INT4)  | C2          |       |              |  |

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## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### Terminal Functions (Continued)

| SIGNAL NAME       | PIN NO.  | TYPE† | IPD/ IPU‡ | DESCRIPTION   |
|-------------------|----------|-------|-----------|---|
|                   | GDP/ ZDP |       |           |   |
| RESERVED FOR TEST |          |       |           |   |
| RSV               | C12      |       | IPU       | Reserved (leave unconnected, <b>do not</b> connect to power or ground). On this device, this pin does <b>not</b> have an IPU.                               |
| RSV               | D12      |       | IPU       | On this device, this pin does <b>not</b> have an IPU. For proper device operation, the D12 pin <b>must</b> be externally pulled down with a 10-kΩ resistor. |
| RSV               | A5       |       | IPU       | Reserved (leave unconnected, <b>do not</b> connect to power or ground)  |
| RSV               | N2       |       |           | Reserved. For proper device operation, this pin <b>must</b> be externally pulled up with a 10-kΩ resistor.  |
| RSV               | N1       |       |           | Reserved. For proper device operation, this pin <b>must</b> be externally pulled up with a 10-kΩ resistor.  |
| RSV               | B5       |       |           | Reserved (leave unconnected, <b>do not</b> connect to power or ground)  |
| RSV               | D7       |       | IPD       | Reserved (leave unconnected, <b>do not</b> connect to power or ground)  |
| RSV               | A12      |       |           | Reserved. [For new designs, it is recommended that this pin be connected directly to CVDD (core power). For old designs, this can be left unconnected.      |
| RSV               | B11      |       |           | Reserved [For new designs, it is recommended that this pin be connected directly to VSS (ground). For old designs, this pin can be left unconnected.        |

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## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### Terminal Functions (Continued)

| SIGNAL NAME         | PIN NO.  | TYPE† | DESCRIPTION   |
|---------------------|----------|-------|---|
|                     | GDP/ ZDP |       |   |
| SUPPLY VOLTAGE PINS |          |       |   |
| DVDD                | A17      | S     | 3.3-V supply voltage<br>(see the power-supply decoupling portion of this data sheet)  |
|                     | B3       |       |   |
|                     | B8       |       |   |
|                     | B13      |       |   |
|                     | C10      |       |   |
|                     | D1       |       |   |
|                     | D16      |       |   |
|                     | D19      |       |   |
|                     | F3       |       |   |
|                     | H18      |       |   |
|                     | J2       |       |   |
|                     | M18      |       |   |
|                     | R1       |       |   |
|                     | R18      |       |   |
|                     | T3       |       |   |
|                     | U5       |       |   |
|                     | U7       |       |   |
|                     | U12      |       |   |
|                     | U16      |       |   |
|                     | V13      |       |   |
|                     | V15      |       |   |
|                     | V19      |       |   |
|                     | W3       |       |   |
|                     | W9       |       |   |
| W12                 |          |       |   |
| Y7                  |          |       |   |
| Y17                 |          |       |   |
| CVDD                | A4       | S     | 1.4-V supply voltage (-250)<br>1.20-V supply voltage [See Note]<br>(see the power-supply decoupling portion of this data sheet) |
|                     | A9       |       |   |
|                     | A10      |       |   |
|                     | B2       |       |   |
|                     | B19      |       |   |
|                     | C3       |       |   |
|                     | C7       |       |   |
|                     | C18      |       |   |
|                     | D5       |       |   |
|                     | D6       |       |   |
|                     |          |       | Note: This value is compatible with existing 1.26–V designs.  |

† I = Input, O = Output, Z = High impedance, S = Supply voltage, GND = Ground, A = Analog signal (PLL Filter)



# TMS320C6711D FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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## Terminal Functions (Continued)

| SIGNAL NAME  | PIN NO.  | TYPE† | DESCRIPTION   |
|--|----------|-------|---|
|  | GDP/ ZDP |       |   |
| SUPPLY VOLTAGE PINS (CONTINUED)                              |          |       |   |
| CV <sub>DD</sub>   | D11      | S     | 1.4-V supply voltage (-250)<br>1.20-V supply voltage [See Note]<br>(see the power-supply decoupling portion of this data sheet) |
|  | D14      |       |   |
|  | D15      |       |   |
|  | F4       |       |   |
|  | F17      |       |   |
|  | K1       |       |   |
|  | K4       |       |   |
|  | K17      |       |   |
|  | L4       |       |   |
|  | L17      |       |   |
|  | L20      |       |   |
|  | R4       |       |   |
|  | R17      |       |   |
|  | U6       |       |   |
|  | U10      |       |   |
|  | U11      |       |   |
|  | U14      |       |   |
|  | U15      |       |   |
|  | V3       |       |   |
|  | V18      |       |   |
|  | W2       |       |   |
|  | W19      |       |   |
| Note: This value is compatible with existing 1.26–V designs. |          |       |   |
| GROUND PINS  |          |       |   |
| V <sub>SS</sub>  | A1       | GND   | Ground pins   |
|  | A2       |       |   |
|  | A11      |       |   |
|  | A14      |       |   |
|  | A19      |       |   |
|  | A20      |       |   |
|  | B1       |       |   |
|  | B4       |       |   |
|  | B15      |       |   |
|  | B20      |       |   |
|  | C6       |       |   |
|  | C8       |       |   |
|  | C9       |       |   |
|  | D4       |       |   |
|  | D8       |       |   |

† I = Input, O = Output, Z = High impedance, S = Supply voltage, GND = Ground, A = Analog signal (PLL Filter)



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## Terminal Functions (Continued)

| SIGNAL<br>NAME          | PIN<br>NO.  | TYPE† | DESCRIPTION  |
|-------------------------|-------------|-------|--|
|                         | GDP/<br>ZDP |       |  |
| GROUND PINS (CONTINUED) |             |       |  |
| VSS                     | D13         | GND   | Ground pins#<br>The center thermal balls (J9–J12, K9–K12, L9–L12, M9–M12) [shaded] are all tied to ground and act as both electrical grounds and thermal relief (thermal dissipation). |
|                         | D17         |       |  |
|                         | E2          |       |  |
|                         | E4          |       |  |
|                         | E17         |       |  |
|                         | F19         |       |  |
|                         | G4          |       |  |
|                         | G17         |       |  |
|                         | H4          |       |  |
|                         | H17         |       |  |
|                         | J4          |       |  |
|                         | J9          |       |  |
|                         | J10         |       |  |
|                         | J11         |       |  |
|                         | J12         |       |  |
|                         | K2          |       |  |
|                         | K9          |       |  |
|                         | K10         |       |  |
|                         | K11         |       |  |
|                         | K12         |       |  |
|                         | K20         |       |  |
|                         | L9          |       |  |
|                         | L10         |       |  |
|                         | L11         |       |  |
|                         | L12         |       |  |
|                         | M4          |       |  |
|                         | M9          |       |  |
|                         | M10         |       |  |
|                         | M11         |       |  |
|                         | M12         |       |  |
|                         | M17         |       |  |
|                         | N4          |       |  |
| N17                     |             |       |  |
| P4                      |             |       |  |
| P17                     |             |       |  |
| P19                     |             |       |  |
| T4                      |             |       |  |
| T17                     |             |       |  |

† I = Input, O = Output, Z = High impedance, S = Supply voltage, GND = Ground, A = Analog signal (PLL Filter)

# Shaded pin numbers denote the center thermal balls for the GDP package.



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| Terminal Functions (Continued) |             |       |             |
|--------------------------------|-------------|-------|-------------|
| SIGNAL<br>NAME                 | PIN<br>NO.  | TYPE† | DESCRIPTION |
|                                | GDP/<br>ZDP |       |             |
| GROUND PINS (CONTINUED)        |             |       |             |
| V <sub>SS</sub>                | U4          | GND   | Ground pins |
|                                | U8          |       |             |
|                                | U9          |       |             |
|                                | U13         |       |             |
|                                | U17         |       |             |
|                                | U20         |       |             |
|                                | W1          |       |             |
|                                | W5          |       |             |
|                                | W11         |       |             |
|                                | W16         |       |             |
|                                | W20         |       |             |
|                                | Y1          |       |             |
|                                | Y2          |       |             |
|                                | Y13         |       |             |
|                                | Y19         |       |             |
|                                | Y20         |       |             |

† I = Input, O = Output, Z = High impedance, S = Supply voltage, GND = Ground, A = Analog signal (PLL Filter)

## **development support**

TI offers an extensive line of development tools for the TMS320C6000™ DSP platform, including tools to evaluate the performance of the processors, generate code, develop algorithm implementations, and fully integrate and debug software and hardware modules.

The following products support development of C6000™ DSP-based applications:

### **Software Development Tools:**

Code Composer Studio™ Integrated Development Environment (IDE): including Editor  
C/C++/Assembly Code Generation, and Debug plus additional development tools

Scalable, Real-Time Foundation Software (DSP/BIOS™), which provides the basic run-time target software needed to support any DSP application.

### **Hardware Development Tools:**

Extended Development System (XDS™) Emulator (supports C6000™ DSP multiprocessor system debug)  
EVM (Evaluation Module)

For a complete listing of development-support tools for the TMS320C6000™ DSP platform, visit the Texas Instruments web site on the Worldwide Web at <http://www.ti.com> uniform resource locator (URL). For information on pricing and availability, contact the nearest TI field sales office or authorized distributor.

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### device support

#### device and development-support tool nomenclature

To designate the stages in the product development cycle, TI assigns prefixes to the part numbers of all DSP devices and support tools. Each DSP commercial family member has one of three prefixes: TMX, TMP, or TMS. (e.g., **TMS320C6711DGDP250**). Texas Instruments recommends two of three possible prefix designators for support tools: TMDX and TMDS. These prefixes represent evolutionary stages of product development from engineering prototypes (TMX/TMDX) through fully qualified production devices/tools (TMS/TMDS).

Device development evolutionary flow:

- |            |   |
|------------|---|
| <b>TMX</b> | Experimental device that is not necessarily representative of the final device's electrical specifications.                           |
| <b>TMP</b> | Final silicon die that conforms to the device's electrical specifications but has not completed quality and reliability verification. |
| <b>TMS</b> | Fully qualified production device.  |

Support tool development evolutionary flow:

- |             |  |
|-------------|--|
| <b>TMDX</b> | Development-support product that has not yet completed Texas Instruments internal qualification testing. |
| <b>TMDS</b> | Fully qualified development-support product.   |

TMX and TMP devices and TMDX development-support tools are shipped against the following disclaimer:

“Developmental product is intended for internal evaluation purposes.”

TMS devices and TMDS development-support tools have been characterized fully, and the quality and reliability of the device have been demonstrated fully. TI's standard warranty applies.

Predictions show that prototype devices (TMX or TMP) have a greater failure rate than the standard production devices. Texas Instruments recommends that these devices not be used in any production system because their expected end-use failure rate still is undefined. Only qualified production devices are to be used.

TI device nomenclature also includes a suffix with the device family name. This suffix indicates the package type (for example, GDP), the temperature range (for example, blank is the default commercial temperature range and A is the extended temperature range), and the device speed range in megahertz (for example, -167 is 167 MHz).

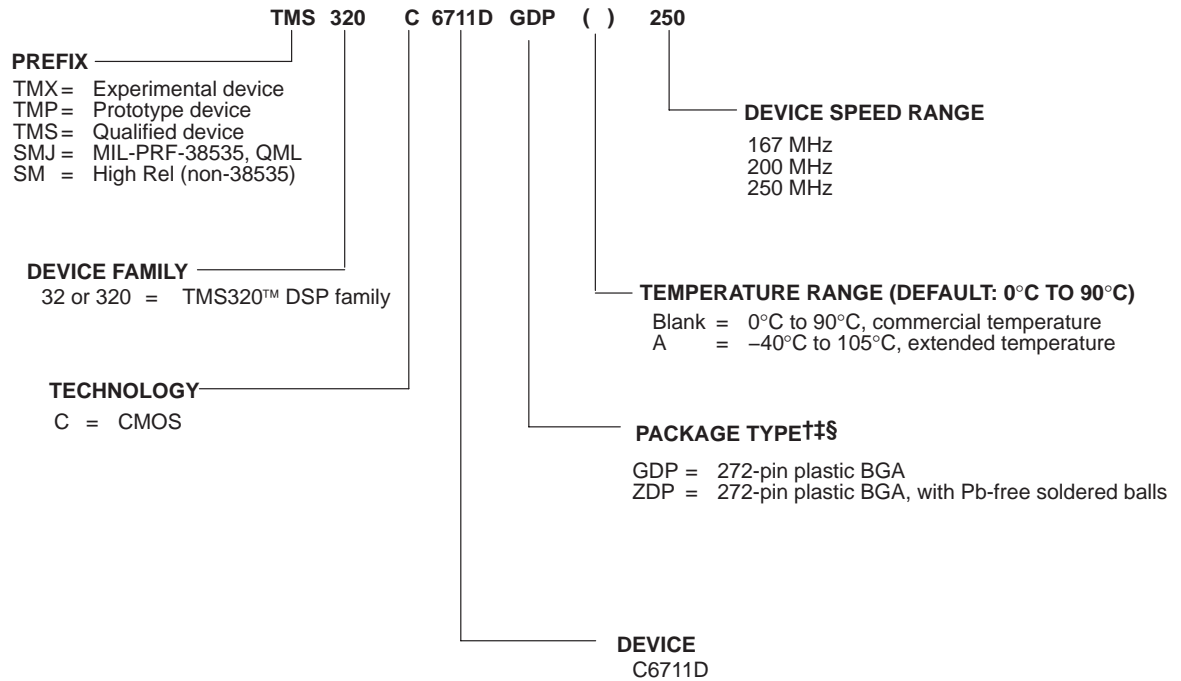
The ZDP package, like the GDP package, is a 272-ball plastic BGA *only* with Pb-free balls. For device part numbers and further ordering information for TMS320C6711D in the GDP and ZDP package types, see the TI website (<http://www.ti.com>) or contact your TI sales representative.

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**device and development-support tool nomenclature (continued)**



† BGA = Ball Grid Array

‡ The ZDP mechanical package designator represents the version of the GDP with Pb-Free soldered balls. The ZDP package devices are supported in the same speed grades as the GDP package devices (**available upon request**).

§ For actual device part numbers (P/Ns) and ordering information, see the Mechanical Data section of this document or the TI website ([www.ti.com](http://www.ti.com)).

**Figure 5. TMS320C6711D DSP Device Nomenclature**

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### documentation support

Extensive documentation supports all TMS320™ DSP family generations of devices from product announcement through applications development. The types of documentation available include: data sheets, such as this document, with design specifications; complete user's reference guides for all devices and tools; technical briefs; development-support tools; on-line help; and hardware and software applications. The following is a brief, descriptive list of support documentation specific to the C6000™ DSP devices:

The *TMS320C6000 CPU and Instruction Set Reference Guide* (literature number SPRU189) describes the C6000™ CPU (DSP core) architecture, instruction set, pipeline, and associated interrupts.

The *TMS320C6000 DSP Peripherals Overview Reference Guide* [hereafter referred to as the C6000 PRG Overview] (literature number SPRU190) provides an overview and briefly describes the functionality of the peripherals available on the C6000™ DSP platform of devices. This document also includes a table listing the peripherals available on the C6000 devices along with literature numbers and hyperlinks to the associated peripheral documents. These C6711D peripherals, except the PLL, are similar to the peripherals on the TMS320C6711 and TMS320C64x devices; therefore, see the TMS320C6711 (C6711 or C67x) peripheral information, and in some cases, where indicated, see the TMS320C6711 (C6711 or TMS320C67x™ or C67x) peripheral information, and in some cases, where indicated, see the C64x information in the C6000 PRG Overview (literature number SPRU190).

*TMS320C6000 DSP Software-Programmable Phase-Locked Loop (PLL) Controller Reference Guide* (literature number SPRU233) describes the functionality of the PLL peripheral available on the C6711C and C6711D devices.

The *TMS320C6000 Technical Brief* (literature number SPRU197) gives an introduction to the TMS320C62x™/TMS320C67x™ devices, associated development tools, and third-party support.

The *Migrating from TMS320C6211B/6711B to TMS320C6711C* application report (literature number SPRA837) describes the differences and issues of interest related to migration from the Texas Instruments TMS320C6211, TMS320C6211B, TMS320C6711, and TMS320C6711B devices, GFN packages, to the TMS320C6711C device, GDP package.

The *TMS320C6711/TMS320C6711B/TMS320C6711C/TMS320C6711D Digital Signal Processors Silicon Errata (C6711 Silicon Revisions 1.0, 1.2, and 1.3; C6711B Silicon Revisions 2.0 and 2.1; and C6711C Silicon Revision 1.1; and C6711D Silicon Revision 2.0)* [literature number SPRZ173K or later] categorizes and describes the known exceptions to the functional specifications and usage notes for the TMS320C6711, TMS320C6711B, TMS320C6711C, and TMS320C6711D DSP devices.

The *TMS320C6711D, C6712D, C6713B Power Consumption Summary* application report (literature number SPRA889A or later) discusses the power consumption for user applications with the TMS320C6713B, TMS320C6712D, and TMS320C6711D DSP devices.

The *Using IBIS Models for Timing Analysis* application report (literature number SPRA839) describes how to properly use IBIS models to attain accurate timing analysis for a given system.

The tools support documentation is electronically available within the Code Composer Studio™ Integrated Development Environment (IDE). For a complete listing of C6000™ DSP latest documentation, visit the Texas Instruments web site on the Worldwide Web at <http://www.ti.com> uniform resource locator (URL).

See the Worldwide Web URL for the application reports *How To Begin Development Today with the TMS320C6211 DSP* (literature number SPRA474) and *How To Begin Development with the TMS320C6711 DSP* (literature number SPRA522), which describe in more detail the similarities/differences between the C6211 and C6711 C6000™ DSP devices.

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TMS320C62x is a trademark of Texas Instruments.

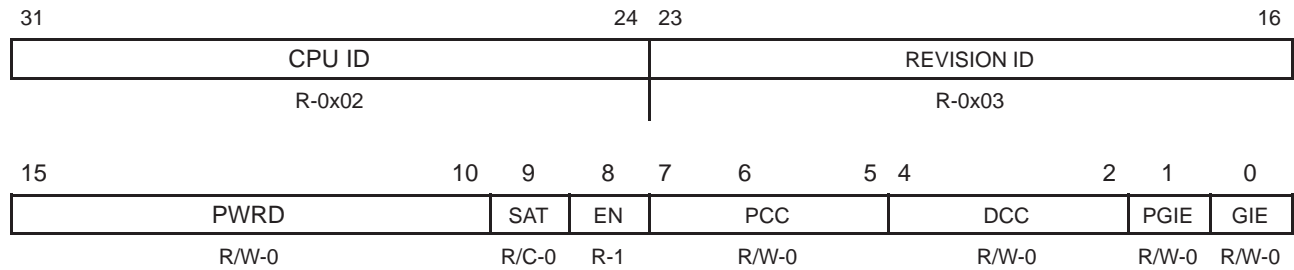




## CPU CSR register description

The CPU control status register (CSR) contains the CPU ID and CPU Revision ID (bits 16–31) as well as the status of the device power-down modes [PWRD field (bits 15–10)], program and data cache control modes, the endian bit (EN, bit 8) and the global interrupt enable (GIE, bit 0) and previous GIE (PGIE, bit 1). Figure 6 and Table 18 identify the bit fields in the CPU CSR register.

For more detailed information on the bit fields in the CPU CSR register, see the *TMS320C6000 DSP Peripherals Overview Reference Guide* (literature number SPRU190) and the *TMS320C6000 CPU and Instruction Set Reference Guide* (literature number SPRU189).



**Legend:** R = Readable by the MVC instruction, R/W = Readable/Writeable by the MVC instruction; W = Read/write; -n = value after reset, -x = undefined value after reset, C = Clearable by the MVC instruction

**Figure 6. CPU Control Status Register (CPU CSR)**

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## CPU CSR register description (continued)

**Table 18. CPU CSR Register Bit Field Description**

| BIT # | NAME        | DESCRIPTION  |
|-------|-------------|--|
| 31:24 | CPU ID      | CPU ID + REV ID. Read only.<br>Identifies which CPU is used and defines the silicon revision of the CPU.<br><br>CPU ID + REVISION ID (31:16) are combined for a value of <b>0x0203</b>   |
| 23:16 | REVISION ID |  |
| 15:10 | PWRD        | Control power-down modes. The values are always read as zero.<br><br>000000 = no power-down (default)<br>001001 = PD1, wake-up by an enabled interrupt<br>010001 = PD1, wake-up by an enabled or not enabled interrupt<br>011010 = PD2, wake-up by a device reset<br>011100 = PD3, wake-up by a device reset<br>Others = Reserved  |
| 9     | SAT         | Saturate bit.<br>Set when any unit performs a saturate. This bit can be cleared only by the MVC instruction and can be set only by a functional unit. The set by the a functional unit has priority over a clear (by the MVC instruction) if they occur on the same cycle. The saturate bit is set one full cycle (one delay slot) after a saturate occurs. This bit will not be modified by a conditional instruction whose condition is false. |
| 8     | EN          | Endian bit. This bit is read-only.<br>Depicts the device endian mode.<br>0 = Big Endian mode.<br>1 = Little Endian mode [default].   |
| 7:5   | PCC         | Program Cache control mode.<br>L1D, Level 1 Program Cache<br>000/010 = Cache Enabled / Cache accessed and updated on reads.<br>All other PCC values reserved.  |
| 4:2   | DCC         | Data Cache control mode.<br>L1D, Level 1 Data Cache<br>000/010 = Cache Enabled / 2-Way Cache<br>All other DCC values reserved  |
| 1     | PGIE        | Previous GIE (global interrupt enable); saves the Global Interrupt Enable (GIE) when an interrupt is taken. Allows for proper nesting of interrupts.<br><br>0 = Previous GIE value is 0. (default)<br>1 = Previous GIE value is 1.   |
| 0     | GIE         | Global interrupt enable bit.<br>Enables (1) or disables (0) all interrupts except the reset interrupt and NMI (nonmaskable interrupt).<br><br>0 = Disables all interrupts (except the reset interrupt and NMI) [default]<br>1 = Enables all interrupts (except the reset interrupt and NMI)  |



## cache configuration (CCFG) register description

The device includes an enhancement to the cache configuration (CCFG) register. A “P” bit (CCFG.31) allows the programmer to select the priority of accesses to L2 memory originating from the transfer crossbar (TC) over accesses originating from the L1D memory system. An important class of TC accesses is EDMA transfers, which move data to or from the L2 memory. While the EDMA normally has no issue accessing L2 memory due to the high hit rates on the L1D memory system, there are pathological cases where certain CPU behavior could block the EDMA from accessing the L2 memory for long enough to cause a missed deadline when transferring data to a peripheral such as the McASP or McBSP. This can be avoided by setting the P bit to “1” because the EDMA will assume a higher priority than the L1D memory system when accessing L2 memory.

For more detailed information on the P-bit function and for silicon advisories concerning EDMA L2 memory accesses blocked, see the *TMS320C6711/TMS320C6711B/TMS320C6711C/TMS320C6711D Digital Signal Processors Silicon Errata* (literature number SPRZ173K or later).

|       |          |     |     |          |         |   |   |   |
|-------|----------|-----|-----|----------|---------|---|---|---|
| 31    | 30       | 10  | 9   | 8        | 7       | 3 | 2 | 0 |
| P     | Reserved | IP  | ID  | Reserved | L2MODE  |   |   |   |
| R/W-0 | R-x      | W-0 | W-0 | R-0 0000 | R/W-000 |   |   |   |

**Legend:** R = Readable; R/W = Readable/Writeable; -n = value after reset; -x = undefined value after reset

**Figure 7. Cache Configuration Register (CCFG)**

**Table 19. CCFG Register Bit Field Description**

| BIT # | NAME     | DESCRIPTION   |
|-------|----------|---|
| 31    | P        | L1D requestor priority to L2 bit.<br>P = 0: L1D requests to L2 higher priority than TC requests<br>P = 1: TC requests to L2 higher priority than L1D requests   |
| 30:10 | Reserved | Reserved. Read-only, writes have no effect.   |
| 9     | IP       | Invalidate L1P bit.<br>0 = Normal L1P operation<br>1 = All L1P lines are invalidated  |
| 8     | ID       | Invalidate L1D bit.<br>0 = Normal L1D operation<br>1 = All L1D lines are invalidated  |
| 7:3   | Reserved | Reserved. Read-only, writes have no effect.   |
| 2:0   | L2MODE   | L2 operation mode bits (L2MODE).<br><br>000b = L2 Cache disabled (All SRAM mode) [64K SRAM]<br>001b = 1-way Cache (16K L2 Cache) / [48K SRAM]<br>010b = 2-way Cache (32K L2 Cache) / [32K SRAM]<br>011b = 3-way Cache (48K L2 Cache) / [16K SRAM]<br>111b = 4-way Cache (64K L2 Cache) / [no SRAM]<br>All others Reserved |

# TMS320C6711D

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### interrupt sources and interrupt selector

The C67x DSP core on the device supports 16 prioritized interrupts, which are listed in Table 20. The highest priority interrupt is INT\_00 (dedicated to RESET) while the lowest priority is INT\_15. The first four interrupts are non-maskable and fixed. The remaining interrupts (4–15) are maskable and default to the interrupt source listed in Table 20. However, their interrupt source may be reprogrammed to any one of the sources listed in Table 21 (Interrupt Selector). Table 21 lists the selector value corresponding to each of the alternate interrupt sources. The selector choice for interrupts 4–15 is made by programming the corresponding fields (listed in Table 20) in the MUXH (address 0x019C0000) and MUXL (address 0x019C0004) registers.

**Table 20. DSP Interrupts**

| DSP INTERRUPT NUMBER | INTERRUPT SELECTOR CONTROL REGISTER | DEFAULT SELECTOR VALUE (BINARY) | DEFAULT INTERRUPT EVENT |
|----------------------|-------------------------------------|---------------------------------|-------------------------|
| INT_00               | –                                   | –                               | RESET                   |
| INT_01               | –                                   | –                               | NMI                     |
| INT_02               | –                                   | –                               | Reserved                |
| INT_03               | –                                   | –                               | Reserved                |
| INT_04               | MUXL[4:0]                           | 00100                           | GPINT4 <sup>†</sup>     |
| INT_05               | MUXL[9:5]                           | 00101                           | GPINT5 <sup>†</sup>     |
| INT_06               | MUXL[14:10]                         | 00110                           | GPINT6 <sup>†</sup>     |
| INT_07               | MUXL[20:16]                         | 00111                           | GPINT7 <sup>†</sup>     |
| INT_08               | MUXL[25:21]                         | 01000                           | EDMAINT                 |
| INT_09               | MUXL[30:26]                         | 01001                           | EMUDDMA                 |
| INT_10               | MUXH[4:0]                           | 00011                           | SDINT                   |
| INT_11               | MUXH[9:5]                           | 01010                           | EMURTDXR                |
| INT_12               | MUXH[14:10]                         | 01011                           | EMURTDXTX               |
| INT_13               | MUXH[20:16]                         | 00000                           | DSPINT                  |
| INT_14               | MUXH[25:21]                         | 00001                           | TINT0                   |
| INT_15               | MUXH[30:26]                         | 00010                           | TINT1                   |

**Table 21. Interrupt Selector**

| INTERRUPT SELECTOR VALUE (BINARY) | INTERRUPT EVENT     | MODULE    |
|-----------------------------------|---------------------|-----------|
| 00000                             | DSPINT              | HPI       |
| 00001                             | TINT0               | Timer 0   |
| 00010                             | TINT1               | Timer 1   |
| 00011                             | SDINT               | EMIF      |
| 00100                             | GPINT4 <sup>†</sup> | GPIO      |
| 00101                             | GPINT5 <sup>†</sup> | GPIO      |
| 00110                             | GPINT6 <sup>†</sup> | GPIO      |
| 00111                             | GPINT7 <sup>†</sup> | GPIO      |
| 01000                             | EDMAINT             | EDMA      |
| 01001                             | EMUDDMA             | Emulation |
| 01010                             | EMURTDXR            | Emulation |
| 01011                             | EMURTDXTX           | Emulation |
| 01100                             | XINT0               | McBSP0    |
| 01101                             | RINT0               | McBSP0    |
| 01110                             | XINT1               | McBSP1    |
| 01111                             | RINT1               | McBSP1    |
| 10000                             | GPINT0              | GPIO      |

<sup>†</sup> Interrupt Events GPINT4, GPINT5, GPINT6, and GPINT7 are outputs from the GPIO module (GP). They originate from the device pins GP[4](EXT\_INT4), GP[5](EXT\_INT5), GP[6](EXT\_INT6), and GP[7](EXT\_INT7). These pins can be used as edge-sensitive EXT\_INTx with polarity controlled by the External Interrupt Polarity Register (EXTPOL.[3:0]). The corresponding pins must first be *enabled* in the GPIO module by setting the corresponding enable bits in the GP Enable Register (GPEN.[7:4]), and configuring them as *inputs* in the GP Direction Register (GPDIR.[7:4]). These interrupts can be controlled through the GPIO module in addition to the simple EXTPOL.[3:0] bits. For more information on interrupt control via the GPIO module, see the *TMS320C6000 DSP General-Purpose Input/Output (GPIO) Reference Guide* (literature number SPRU584).

## EDMA module and EDMA selector

The C67x EDMA for the device also supports up to 16 EDMA channels. Four of the sixteen channels (channels 8–11) are reserved for EDMA chaining, leaving 12 EDMA channels available to service peripheral devices. On the device, the user, through the EDMA selector registers, can control the EDMA channels servicing peripheral devices.

The EDMA selector registers are located at addresses 0x01A0FF00 (ESEL0), 0x01A0FF04 (ESEL1), and 0x01A0FF0C (ESEL3). These EDMA selector registers control the mapping of the EDMA events to the EDMA channels. Each EDMA event has an assigned EDMA selector code (see Table 23). By loading each EVTSELx register field with an EDMA selector code, users can map any desired EDMA event to any specified EDMA channel. Table 22 lists the default EDMA selector value for each EDMA channel.

See Table 24 and Table 25 for the EDMA Event Selector registers and their associated bit descriptions.

**Table 22. EDMA Channels**

| EDMA CHANNEL | EDMA SELECTOR CONTROL REGISTER | DEFAULT SELECTOR VALUE (BINARY) | DEFAULT EDMA EVENT  |
|--------------|--------------------------------|---------------------------------|---------------------|
| 0            | ESEL0[5:0]                     | 000000                          | DSPINT              |
| 1            | ESEL0[13:8]                    | 000001                          | TINT0               |
| 2            | ESEL0[21:16]                   | 000010                          | TINT1               |
| 3            | ESEL0[29:24]                   | 000011                          | SDINT               |
| 4            | ESEL1[5:0]                     | 000100                          | GPINT4 <sup>†</sup> |
| 5            | ESEL1[13:8]                    | 000101                          | GPINT5 <sup>†</sup> |
| 6            | ESEL1[21:16]                   | 000110                          | GPINT6 <sup>†</sup> |
| 7            | ESEL1[29:24]                   | 000111                          | GPINT7 <sup>†</sup> |
| 8            | –                              | –                               | TCC8 (Chaining)     |
| 9            | –                              | –                               | TCC9 (Chaining)     |
| 10           | –                              | –                               | TCC10 (Chaining)    |
| 11           | –                              | –                               | TCC11 (Chaining)    |
| 12           | ESEL3[5:0]                     | 001100                          | XEVT0               |
| 13           | ESEL3[13:8]                    | 001101                          | REVT0               |
| 14           | ESEL3[21:16]                   | 001110                          | XEVT1               |
| 15           | ESEL3[29:24]                   | 001111                          | REVT1               |

**Table 23. EDMA Selector**

| EDMA SELECTOR CODE (BINARY) | EDMA EVENT          | MODULE |
|-----------------------------|---------------------|--------|
| 000000                      | DSPINT              | HPI    |
| 000001                      | TINT0               | TIMER0 |
| 000010                      | TINT1               | TIMER1 |
| 000011                      | SDINT               | EMIF   |
| 000100                      | GPINT4 <sup>†</sup> | GPIO   |
| 000101                      | GPINT5 <sup>†</sup> | GPIO   |
| 000110                      | GPINT6 <sup>†</sup> | GPIO   |
| 000111                      | GPINT7 <sup>†</sup> | GPIO   |
| 001000                      | Reserved            |        |
| 001001                      | Reserved            |        |
| 001010                      | GPINT2              | GPIO   |
| 001011                      | Reserved            |        |
| 001100                      | XEVT0               | McBSP0 |
| 001101                      | REVT0               | McBSP0 |
| 001110                      | XEVT1               | McBSP1 |
| 001111                      | REVT1               | McBSP1 |
| 010000–111111               | Reserved            |        |

<sup>†</sup> The GPINT[4–7] interrupt events are sourced from the GPIO module via the external interrupt capable GP[4–7] pins.

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## EDMA module and EDMA selector (continued)

**Table 24. EDMA Event Selector Registers (ESEL0, ESEL1, and ESEL3)**

### ESEL0 Register (0x01A0 FF00)

|          |    |    |    |              |    |    |    |              |    |    |    |
|----------|----|----|----|--------------|----|----|----|--------------|----|----|----|
| 31       | 30 | 29 | 28 | 27           | 24 | 23 | 22 | 21           | 20 | 19 | 16 |
| Reserved |    |    |    | EVTSEL3      |    |    |    | Reserved     |    |    |    |
| R-0      |    |    |    | R/W-00 0011b |    |    |    | R-0          |    |    |    |
| 15       | 14 | 13 | 12 | 11           | 8  | 7  | 6  | 5            | 4  | 3  | 0  |
| Reserved |    |    |    | EVTSEL1      |    |    |    | Reserved     |    |    |    |
| R-0      |    |    |    | R/W-00 0001b |    |    |    | R-0          |    |    |    |
|          |    |    |    |              |    |    |    | R/W-00 0000b |    |    |    |

**Legend:** R = Read only, R/W = Read/Write; -n = value after reset

### ESEL1 Register (0x01A0 FF04)

|          |    |    |    |              |    |    |    |              |    |    |    |
|----------|----|----|----|--------------|----|----|----|--------------|----|----|----|
| 31       | 30 | 29 | 28 | 27           | 24 | 23 | 22 | 21           | 20 | 19 | 16 |
| Reserved |    |    |    | EVTSEL7      |    |    |    | Reserved     |    |    |    |
| R-0      |    |    |    | R/W-00 0111b |    |    |    | R-0          |    |    |    |
| 15       | 14 | 13 | 12 | 11           | 8  | 7  | 6  | 5            | 4  | 3  | 0  |
| Reserved |    |    |    | EVTSEL5      |    |    |    | Reserved     |    |    |    |
| R-0      |    |    |    | R/W-00 0101b |    |    |    | R-0          |    |    |    |
|          |    |    |    |              |    |    |    | R/W-00 0100b |    |    |    |

**Legend:** R = Read only, R/W = Read/Write; -n = value after reset

### ESEL3 Register (0x01A0 FF0C)

|          |    |    |    |              |    |    |    |              |    |    |    |
|----------|----|----|----|--------------|----|----|----|--------------|----|----|----|
| 31       | 30 | 29 | 28 | 27           | 24 | 23 | 22 | 21           | 20 | 19 | 16 |
| Reserved |    |    |    | EVTSEL15     |    |    |    | Reserved     |    |    |    |
| R-0      |    |    |    | R/W-00 1111b |    |    |    | R-0          |    |    |    |
| 15       | 14 | 13 | 12 | 11           | 8  | 7  | 6  | 5            | 4  | 3  | 0  |
| Reserved |    |    |    | EVTSEL13     |    |    |    | Reserved     |    |    |    |
| R-0      |    |    |    | R/W-00 1101b |    |    |    | R-0          |    |    |    |
|          |    |    |    |              |    |    |    | R/W-00 1100b |    |    |    |

**Legend:** R = Read only, R/W = Read/Write; -n = value after reset

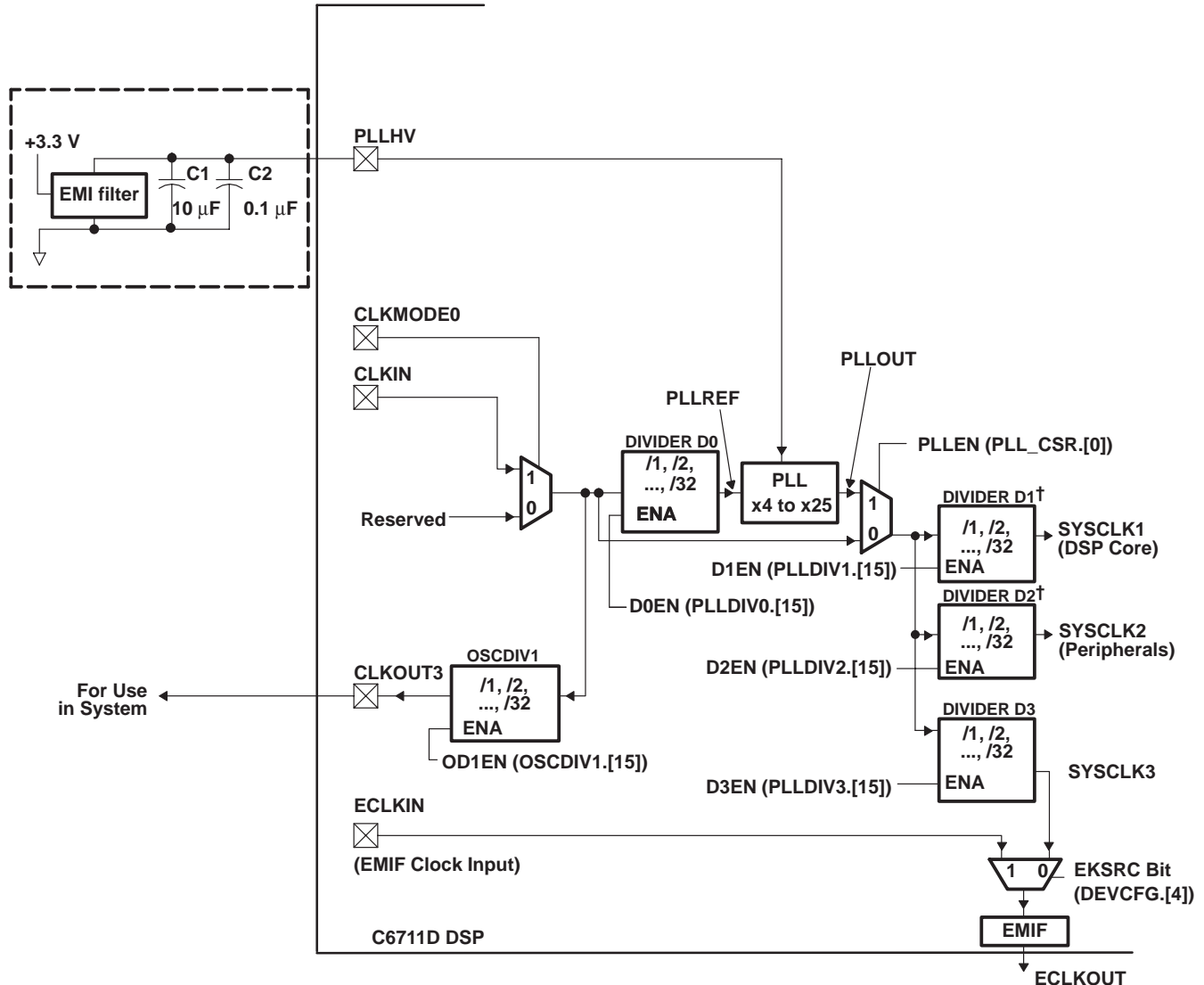
**Table 25. EDMA Event Selection Registers (ESEL0, ESEL1, and ESEL3) Description**

| BIT #                          | NAME     | DESCRIPTION  |
|--------------------------------|----------|--|
| 31:30<br>23:22<br>15:14<br>7:6 | Reserved | Reserved. Read-only, writes have no effect.  |
| 29:24<br>21:16<br>13:8<br>5:0  | EVTSELx  | <p>EDMA event selection bits for channel x. Allows mapping of the EDMA events to the EDMA channels.</p> <p>The EVTSEL0 through EVTSEL15 bits correspond to the channels 0 to 15, respectively. These EVTSELx fields are user-selectable. By configuring the EVTSELx fields to the EDMA selector value of the desired EDMA sync event number (see Table 23), users can map any EDMA event to the EDMA channel.</p> <p>For example, if EVTSEL15 is programmed to 00 0001b (the EDMA selector code for TINT0), then channel 15 is triggered by Timer0 TINT0 events.</p> |



## PLL and PLL controller

The device includes a PLL and a flexible PLL controller peripheral consisting of a prescaler (D0) and four dividers (OSCDIV1, D1, D2, and D3). The PLL controller is able to generate different clocks for different parts of the system (i.e., DSP core, Peripheral Data Bus, External Memory Interface, McASP, and other peripherals). Figure 8 illustrates the PLL, the PLL controller, and the clock generator logic.



† Dividers D1 and D2 must never be disabled. Never write a "0" to the D1EN or D2EN bits in the PLLDIV1 and PLLDIV2 registers.

- NOTES:
- A. Place all PLL external components (C1, C2, and the EMI Filter) as close to the C67x™ DSP device as possible. For the best performance, TI recommends that all the PLL external components be on a single side of the board without jumpers, switches, or components other than the ones shown.
  - B. For reduced PLL jitter, maximize the spacing between switching signals and the PLL external components (C1, C2, and the EMI Filter).
  - C. The 3.3-V supply for the EMI filter must be from the same 3.3-V power plane supplying the I/O voltage, DV<sub>DD</sub>.
  - D. EMI filter manufacturer TDK part number ACF451832-333, -223, -153, -103. Panasonic part number EXCET103U.

**Figure 8. PLL and Clock Generator Logic**

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## PLL and PLL controller (continued)

The PLL Reset Time is the amount of wait time needed when resetting the PLL (writing PLLRST=1), in order for the PLL to properly reset, before bringing the PLL out of reset (writing PLLRST = 0). For the PLL Reset Time value, see Table 26. The PLL Lock Time is the amount of time from when PLLRST = 0 with PLEN = 0 (PLL out of reset, but still bypassed) to when the PLEN bit can be safely changed to “1” (switching from bypass to the PLL path), see Table 26 and Figure 8.

Under some operating conditions, the maximum PLL Lock Time may vary from the specified typical value. For the PLL Lock Time values, see Table 26.

**Table 26. PLL Lock and Reset Times**

|                | MIN | TYP | MAX   | UNIT |
|----------------|-----|-----|-------|------|
| PLL Lock Time  |     | 75  | 187.5 | μs   |
| PLL Reset Time | 125 |     |       | ns   |

Table 27 shows the device's CLKOUT signals, how they are derived and by what register control bits, and the default settings. For more details on the PLL, see the PLL and Clock Generator Logic diagram (Figure 8).

**Table 27. CLKOUT Signals, Default Settings, and Control**

| CLOCK OUTPUT<br>SIGNAL NAME | DEFAULT SETTING<br>(ENABLED or DISABLED) | CONTROL<br>BIT(s) (Register)                           | DESCRIPTION  |
|-----------------------------|--|--|--|
| CLKOUT2                     | ON (ENABLED)                             | D2EN = 1 (PLLDIV2.[15])<br>CK2EN = 1 (EMIF GBLCTL.[3]) | SYSClk2 selected [default]   |
| CLKOUT3                     | ON (ENABLED)                             | OD1EN = 1 (OSCDIV1.[15])                               | Derived from CLKIN   |
| ECLKOUT                     | ON (ENABLED);<br>derived from SYSClk3    | EKSRC = 0 (DEVCFG.[4])<br>EKEN = 1 (EMIF GBLCTL.[5])   | SYSClk3 selected [default].<br><br>To select ECLKIN as source:<br>EKSRC = 1 (DEVCFG.[4]) and<br>EKEN = 1 (EMIF GBLCTL.[5]) |

This input clock is directly available as an internal high-frequency clock source that may be divided down by a programmable divider OSCDIV1 (/1, /2, /3, ..., /32) and output on the CLKOUT3 pin for other use in the system.

Figure 8 shows that the input clock source may be divided down by divider PLLDIV0 (/1, /2, ..., /32) and then multiplied up by a factor of x4, x5, x6, and so on, up to x25.

Either the input clock (PLEN = 0) or the PLL output (PLEN = 1) then serves as the high-frequency reference clock for the rest of the DSP system. The DSP core clock, the peripheral bus clock, and the EMIF clock may be divided down from this high-frequency clock (each with a unique divider). For example, with a 40-MHz input, if the PLL output is configured for 400 MHz, the DSP core may be operated at 200 MHz (/2) while the EMIF may be configured to operate at a rate of 75 MHz (/6). Note that there is a specific minimum and maximum reference clock (PLLREF) and output clock (PLLOUT) for the block labeled PLL in Figure 8, as well as for the DSP core, peripheral bus, and EMIF. The clock generator must not be configured to exceed any of these constraints (certain combinations of external clock input, internal dividers, and PLL multiply ratios might not be supported). See Table 28 for the PLL clocks input and output frequency ranges.



## PLL and PLL controller (continued)

**Table 28. PLL Clock Frequency Ranges†‡**

| CLOCK SIGNAL       | GDPA-167, ZDPA-167<br>GDP-200, ZDP-200 |                         | UNIT |
|--------------------|--|-------------------------|------|
|                    | MIN                                    | MAX                     |      |
| PLLREF (PLLEN = 1) | 12                                     | 100                     | MHz  |
| PLLOUT             | 140                                    | 600                     | MHz  |
| SYCLK1             | –                                      | Device Speed (DSP Core) | MHz  |
| SYCLK3 (EKSRC = 0) | –                                      | 100                     | MHz  |

† SYCLK2 rate **must** be exactly half of SYCLK1.

‡ Also see the electrical specification (timing requirements and switching characteristics parameters) in the Input and Output Clocks section of this data sheet.

The EMIF itself may be clocked by an external reference clock via the ECLKIN pin or can be generated on-chip as SYCLK3. SYCLK3 is derived from divider D3 off of PLLOUT (see Figure 8, PLL and Clock Generator Logic). The EMIF clock selection is programmable via the EKSRC bit in the DEVCFG register.

The settings for the PLL multiplier and each of the dividers in the clock generation block may be reconfigured via software at run time. If either the input to the PLL changes due to D0, CLKMODE0, or CLKIN, or if the PLL multiplier is changed, then software must enter bypass first and stay in bypass until the PLL has had enough time to lock (see electrical specifications). For the programming procedure, see the *TMS320C6000 DSP Software-Programmable Phase-Locked Loop (PLL) Controller Reference Guide* (literature number SPRU233).

SYCLK2 is the internal clock source for peripheral bus control. SYCLK2 (Divider D2) **must** be programmed to be half of the SYCLK1 rate. For example, if D1 is configured to divide-by-2 mode (/2), then D2 **must** be programmed to divide-by-4 mode (/4). SYCLK2 is also tied directly to CLKOUT2 pin (see Figure 8).

During the programming transition of Divider D1 and Divider D2 (resulting in SYCLK1 and SYCLK2 output clocks, see Figure 8), the order of programming the PLLDIV1 and PLLDIV2 registers must be observed to ensure that SYCLK2 always runs at half the SYCLK1 rate or slower. For example, if the divider ratios of D1 and D2 are to be changed from /1, /2 (respectively) to /5, /10 (respectively) then, the PLLDIV2 register must be programmed before the PLLDIV1 register. The transition ratios become /1, /2; /1, /10; and then /5, /10. If the divider ratios of D1 and D2 are to be changed from /3, /6 to /1, /2 then, the PLLDIV1 register must be programmed before the PLLDIV2 register. The transition ratios, for this case, become /3, /6; /1, /6; and then /1, /2. The final SYCLK2 rate **must** be exactly half of the SYCLK1 rate.

Note that Divider D1 and Divider D2 must **always** be enabled (i.e., D1EN and D2EN bits are set to “1” in the PLLDIV1 and PLLDIV2 registers).

The PLL Controller registers should be modified only by the CPU or via emulation. The HPI should **not** be used to directly access the PLL Controller registers.

For detailed information on the clock generator (PLL Controller registers) and their associated software bit descriptions, see Table 29 through Table 32.

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### PLL and PLL controller (continued)

#### PLLCSR Register (0x01B7 C100)

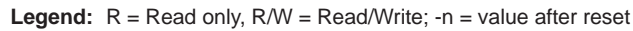
|          |    |    |    |        |          |    |         |          |           |       |   |
|----------|----|----|----|--------|----------|----|---------|----------|-----------|-------|---|
| 31       | 28 | 27 | 24 | 23     | 20       | 19 | 16      |          |           |       |   |
| Reserved |    |    |    |        |          |    |         |          |           |       |   |
| R-0      |    |    |    |        |          |    |         |          |           |       |   |
| 15       | 12 | 11 | 8  | 7      | 6        | 5  | 4       | 3        | 2         | 1     | 0 |
| Reserved |    |    |    | STABLE | Reserved |    | PLL RST | Reserved | PLL PWRDN | PLLEN |   |
| R-0      |    |    |    | R-x    | R-0      |    | RW-1    | R/W-0    | R/W-0b    | RW-0  |   |

**Legend:** R = Read only, R/W = Read/Write; -n = value after reset

**Table 29. PLL Control/Status Register (PLLCSR)**

| BIT # | NAME      | DESCRIPTION   |
|-------|-----------|---|
| 31:7  | Reserved  | Reserved. Read-only, writes have no effect.   |
| 6     | STABLE    | Oscillator Input Stable. This bit indicates if the OSCIN/CLKIN input has stabilized.<br>0 – OSCIN/CLKIN input not yet stable. Oscillator counter is not finished counting (default).<br>1 – OSCIN/CLKIN input stable.   |
| 5:4   | Reserved  | Reserved. Read-only, writes have no effect.   |
| 3     | PLL RST   | Asserts RESET to PLL<br>0 – PLL Reset Released.<br>1 – PLL Reset Asserted (default).  |
| 2     | Reserved  | Reserved. The user <b>must</b> write a “0” to this bit.   |
| 1     | PLL PWRDN | Select PLL Power Down<br>0 – PLL Operational (default).<br>1 – PLL Placed in Power-Down State.  |
| 0     | PLLEN     | PLL Mode Enable<br>0 – Bypass Mode (default). PLL disabled.<br>Divider D0 and PLL are bypassed. SYSCLK1/SYSCLK2/SYSCLK3 are divided down directly from input reference clock.<br>1 – PLL Enabled.<br>Divider D0 and PLL are not bypassed. SYSCLK1/SYSCLK2/SYSCLK3 are divided down from PLL output. |

### PLLM Register (0x01B7 C110)



| BIT #            | NAME             | DESCRIPTION  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
|------------------|------------------|--|------------------|-------------|------------------|-------------|------------------|-------------|------------------|-------------|------------|-------------|------------|-------------|------------|-------------|------------|-------------|------------|-------------|------------|-------------|-------------|------------------|-------------|------------------|-------------|------------------|-------------|------------------|-------------|------------------|-------------|------------------|
| 31:5             | Reserved         | Reserved. Read-only, writes have no effect.  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 4:0              | PLL <sub>M</sub> | <p>PLL multiply mode [default is x7 (0 0111)].</p> <table border="0"> <tbody> <tr> <td>00000 = Reserved</td><td>10000 = x16</td></tr> <tr> <td>00001 = Reserved</td><td>10001 = x17</td></tr> <tr> <td>00010 = Reserved</td><td>10010 = x18</td></tr> <tr> <td>00011 = Reserved</td><td>10011 = x19</td></tr> <tr> <td>00100 = x4</td><td>10100 = x20</td></tr> <tr> <td>00101 = x5</td><td>10101 = x21</td></tr> <tr> <td>00110 = x6</td><td>10110 = x22</td></tr> <tr> <td>00111 = x7</td><td>10111 = x23</td></tr> <tr> <td>01000 = x8</td><td>11000 = x24</td></tr> <tr> <td>01001 = x9</td><td>11001 = x25</td></tr> <tr> <td>01010 = x10</td><td>11010 = Reserved</td></tr> <tr> <td>01011 = x11</td><td>11011 = Reserved</td></tr> <tr> <td>01100 = x12</td><td>11100 = Reserved</td></tr> <tr> <td>01101 = x13</td><td>11101 = Reserved</td></tr> <tr> <td>01110 = x14</td><td>11110 = Reserved</td></tr> <tr> <td>01111 = x15</td><td>11111 = Reserved</td></tr> </tbody> </table> <p>PLL<sub>M</sub> select values 00000 through 00011 and 11010 through 11111 are <i>not</i> supported.</p> | 00000 = Reserved | 10000 = x16 | 00001 = Reserved | 10001 = x17 | 00010 = Reserved | 10010 = x18 | 00011 = Reserved | 10011 = x19 | 00100 = x4 | 10100 = x20 | 00101 = x5 | 10101 = x21 | 00110 = x6 | 10110 = x22 | 00111 = x7 | 10111 = x23 | 01000 = x8 | 11000 = x24 | 01001 = x9 | 11001 = x25 | 01010 = x10 | 11010 = Reserved | 01011 = x11 | 11011 = Reserved | 01100 = x12 | 11100 = Reserved | 01101 = x13 | 11101 = Reserved | 01110 = x14 | 11110 = Reserved | 01111 = x15 | 11111 = Reserved |
| 00000 = Reserved | 10000 = x16      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00001 = Reserved | 10001 = x17      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00010 = Reserved | 10010 = x18      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00011 = Reserved | 10011 = x19      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00100 = x4       | 10100 = x20      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00101 = x5       | 10101 = x21      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00110 = x6       | 10110 = x22      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 00111 = x7       | 10111 = x23      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01000 = x8       | 11000 = x24      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01001 = x9       | 11001 = x25      |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01010 = x10      | 11010 = Reserved |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01011 = x11      | 11011 = Reserved |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01100 = x12      | 11100 = Reserved |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01101 = x13      | 11101 = Reserved |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01110 = x14      | 11110 = Reserved |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |
| 01111 = x15      | 11111 = Reserved |  |                  |             |                  |             |                  |             |                  |             |            |             |            |             |            |             |            |             |            |             |            |             |             |                  |             |                  |             |                  |             |                  |             |                  |             |                  |

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## PLL and PLL controller (continued)

### PLLDIV0, PLLDIV1, PLLDIV2, and PLLDIV3 Registers (0x01B7 C114, 0x01B7 C118, 0x01B7 C11C, and 0x01B7 C120, respectively)

|          |          |    |    |    |    |    |             |   |   |   |   |  |
|----------|----------|----|----|----|----|----|-------------|---|---|---|---|--|
| 31       | 28       | 27 | 24 | 23 | 20 | 19 | 16          |   |   |   |   |  |
| Reserved |          |    |    |    |    |    |             |   |   |   |   |  |
| R-0      |          |    |    |    |    |    |             |   |   |   |   |  |
| 15       | 14       | 12 | 11 | 8  | 7  | 5  | 4           | 3 | 2 | 1 | 0 |  |
| DxEN     | Reserved |    |    |    |    |    | PLLDIVx     |   |   |   |   |  |
| R/W-1    | R-0      |    |    |    |    |    | R/W-x xxxx† |   |   |   |   |  |

**Legend:** R = Read only, R/W = Read/Write; -n = value after reset

<sup>†</sup> Default values for the PLLDIV0, PLLDIV1, PLLDIV2, and PLLDIV3 bits are /1 (0 0000), /1 (0 0000), /2 (0 0001), and /2 (0 0001), respectively.

### CAUTION:

D1, and D2 should never be disabled. D3 should only be disabled if ECLKIN is used.

**Table 31. PLL Wrapper Divider x Registers (Prescaler Divider D0 and Post-Scaler Dividers D1, D2, and D3)<sup>‡</sup>**

| BIT # | NAME     | DESCRIPTION  |
|-------|----------|--|
| 31:16 | Reserved | Reserved. Read-only, writes have no effect.  |
| 15    | DxEN     | Divider Dx Enable (where x denotes 0 through 3).<br>0 – Divider x Disabled. No clock output.<br>1 – Divider x Enabled (default).<br><br><b>These divider-enable bits are device-specific and must be set to 1 to enable.</b>   |
| 14:5  | Reserved | Reserved. Read-only, writes have no effect.  |
| 4:0   | PLLDIVx  | PLL Divider Ratio [Default values for the PLLDIV0, PLLDIV1, PLLDIV2, and PLLDIV3 bits are /1, /1, /2, and /2, respectively].<br><br>00000 = /1      10000 = /17<br>00001 = /2      10001 = /18<br>00010 = /3      10010 = /19<br>00011 = /4      10011 = /20<br>00100 = /5      10100 = /21<br>00101 = /6      10101 = /22<br>00110 = /7      10110 = /23<br>00111 = /8      10111 = /24<br>01000 = /9      11000 = /25<br>01001 = /10     11001 = /26<br>01010 = /11     11010 = /27<br>01011 = /12     11011 = /28<br>01100 = /13     11100 = /29<br>01101 = /14     11101 = /30<br>01110 = /15     11110 = /31<br>01111 = /16     11111 = /32 |

<sup>‡</sup> Note that SYSCLK2 *must* run at half the rate of SYSCLK1. Therefore, the divider ratio of D2 must be two times slower than D1. For example, if D1 is set to /2, then D2 *must* be set to /4.

**PLL and PLL controller (continued)**

**OSCDIV1 Register (0x01B7 C124)**

|          |          |    |    |    |    |    |            |   |   |   |   |  |
|----------|----------|----|----|----|----|----|------------|---|---|---|---|--|
| 31       | 28       | 27 | 24 | 23 | 20 | 19 | 16         |   |   |   |   |  |
| Reserved |          |    |    |    |    |    |            |   |   |   |   |  |
| R-0      |          |    |    |    |    |    |            |   |   |   |   |  |
| 15       | 14       | 12 | 11 | 8  | 7  | 5  | 4          | 3 | 2 | 1 | 0 |  |
| OD1EN    | Reserved |    |    |    |    |    | OSCDIV1    |   |   |   |   |  |
| R/W-1    | R-0      |    |    |    |    |    | R/W-0 0111 |   |   |   |   |  |

**Legend:** R = Read only, R/W = Read/Write; -n = value after reset

The OSCDIV1 register controls the oscillator divider 1 for CLKOUT3. The CLKOUT3 signal does **not** go through the PLL path.

**Table 32. Oscillator Divider 1 Register (OSCDIV1)**

| BIT # | NAME     | DESCRIPTION   |
|-------|----------|---|
| 31:16 | Reserved | Reserved. Read-only, writes have no effect.   |
| 15    | OD1EN    | Oscillator Divider 1 Enable.<br>0 – Oscillator Divider 1 Disabled.<br>1 – Oscillator Divider 1 Enabled (default).   |
| 14:5  | Reserved | Reserved. Read-only, writes have no effect.   |
| 4:0   | OSCDIV1  | Oscillator Divider 1 Ratio [default is /8 (0 0111)].<br><br><div style="display: flex; flex-wrap: wrap;"> <div style="flex: 1; min-width: 100px;"> 00000 = /1<br/> 00001 = /2<br/> 00010 = /3<br/> 00011 = /4<br/> 00100 = /5<br/> 00101 = /6<br/> 00110 = /7<br/> 00111 = /8<br/> 01000 = /9<br/> 01001 = /10<br/> 01010 = /11<br/> 01011 = /12<br/> 01100 = /13<br/> 01101 = /14<br/> 01110 = /15<br/> 01111 = /16 </div> <div style="flex: 1; min-width: 100px;"> 10000 = /17<br/> 10001 = /18<br/> 10010 = /19<br/> 10011 = /20<br/> 10100 = /21<br/> 10101 = /22<br/> 10110 = /23<br/> 10111 = /24<br/> 11000 = /25<br/> 11001 = /26<br/> 11010 = /27<br/> 11011 = /28<br/> 11100 = /29<br/> 11101 = /30<br/> 11110 = /31<br/> 11111 = /32 </div> </div> |

# TMS320C6711D FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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## general-purpose input/output (GPIO)

To use the GP[7:4, 2] software-configurable GPIO pins, the GPxEN bits in the GP Enable (GPEN) Register and the GPxDIR bits in the GP Direction (GPDIR) Register must be properly configured.

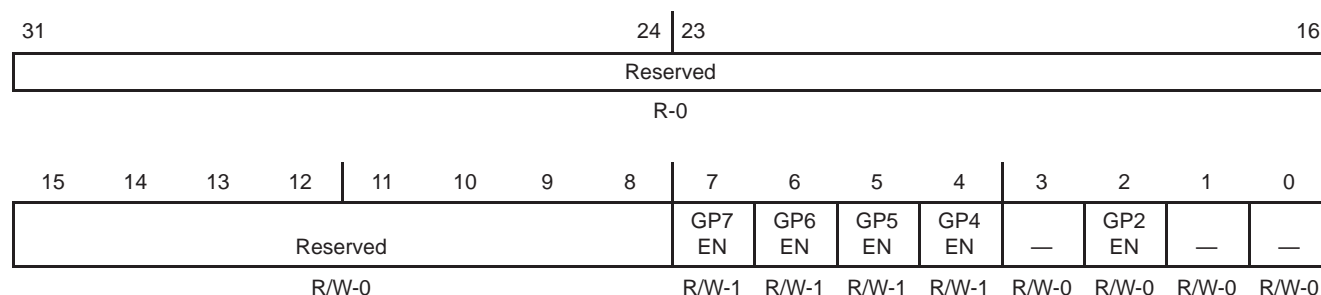
GPxEN = 1 GP[x] pin is enabled

GPxDIR = 0 GP[x] pin is an input

GPxDIR = 1 GP[x] pin is an output

where “x” represents one of the 7 through 4, or 2 GPIO pins

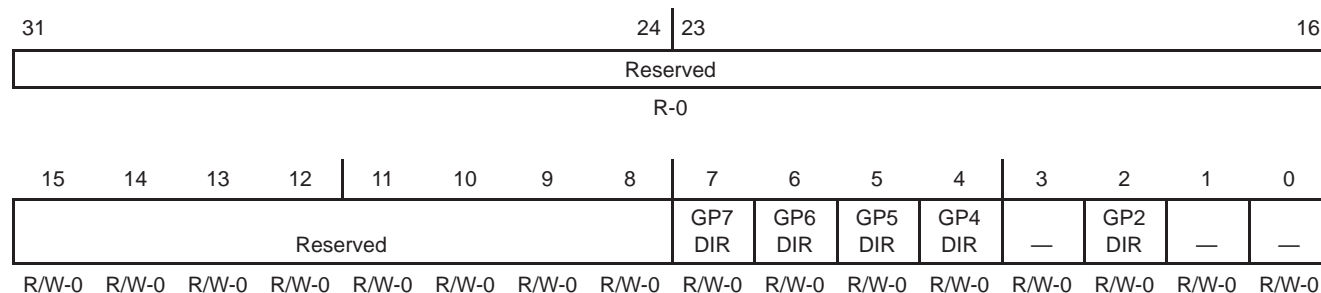
Figure 9 shows the GPIO enable bits in the GPEN register for the device. To use any of the GPx pins as general-purpose input/output functions, the corresponding GPxEN bit must be set to “1” (enabled). Default values are device-specific, so refer to Figure 9 for the C6711D default configuration.



**Legend:** R/W = Readable/Writeable; -n = value after reset, -x = undefined value after reset

**Figure 9. GPIO Enable Register (GPEN) [Hex Address: 01B0 0000]**

Figure 10 shows the GPIO direction bits in the GPDIR register. This register determines if a given GPIO pin is an input or an output providing the corresponding GPxEN bit is enabled (set to “1”) in the GPEN register. By default, all the GPIO pins are configured as input pins.



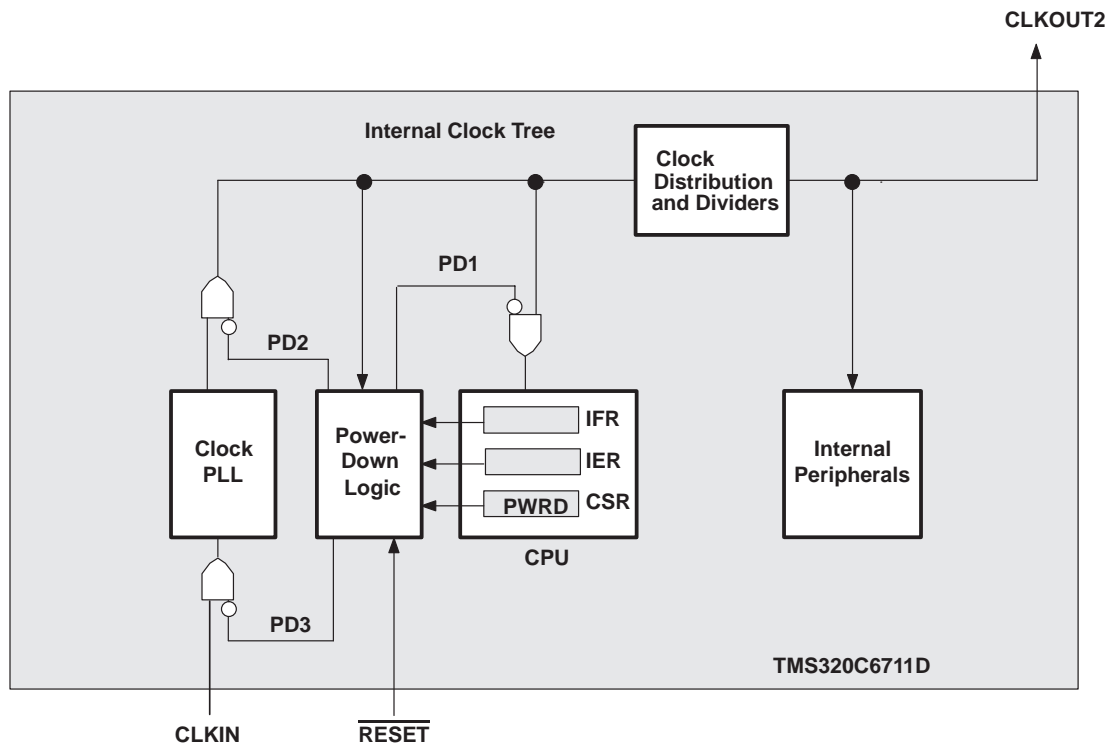
**Legend:** R/W = Readable/Writeable; -n = value after reset, -x = undefined value after reset

**Figure 10. GPIO Direction Register (GPDIR) [Hex Address: 01B0 0004]**

For more detailed information on general-purpose inputs/outputs (GPIOs), see the *TMS320C6000 DSP General-Purpose Input/Output (GPIO) Reference Guide* (literature number SPRU584).

## power-down mode logic

Figure 11 shows the power-down mode logic on the device.



† External input clocks, with the exception of CLKOUT3 and CLKIN, are *not* gated by the power-down mode logic.

**Figure 11. Power-Down Mode Logic†**

## triggering, wake-up, and effects

The device includes a programmable PLL which allows software control of PLL bypass via the PLLEN bit in the PLLCSR register. With this enhanced functionality come some additional considerations when entering power-down modes.

The power-down modes (PD2 and PD3) function by disabling the PLL to stop clocks to the C6711D device. However, if the PLL is bypassed (PLL<sub>EN</sub> = 0), the device will still receive clocks from the external clock input (CLKIN). Therefore, bypassing the PLL makes the power-down modes PD2 and PD3 ineffective. The PLL needs to be enabled by writing a “1” to PLL<sub>EN</sub> bit (PLLCSR.0) before being able to enter either PD3 (CSR.11) or PD2 (CSR.10) in order for these modes to have an effect.

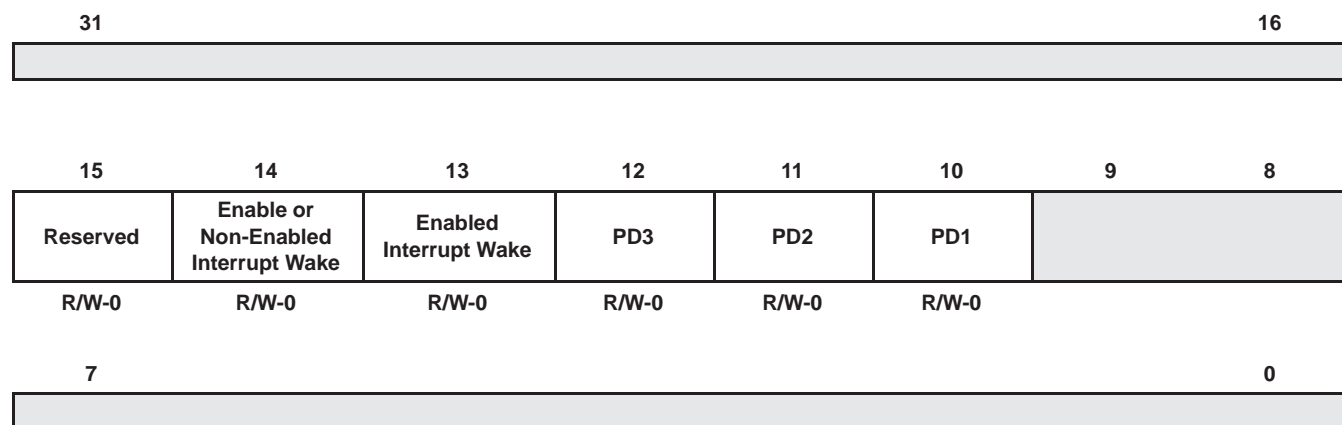
For the TMS320C6711D device, it is recommended to use the PLLP<sub>WDN</sub> bit (PLLCSR.1) to enter a deep power-down state equivalent to PD3 since the PLLP<sub>WDN</sub> bit takes full advantage of the PLL power-down feature.

The power-down modes (PD1, PD2, and PD3) and their wake-up methods are programmed by setting the PWRD field (bits 15–10) of the control status register (CSR). The PWRD field of the CSR is shown in Figure 12 and described in Table 33. When writing to the CSR, all bits of the PWRD field should be set at the same time. Logic 0 should be used when “writing” to the reserved bit (bit 15) of the PWRD field. The CSR is discussed in detail in the *TMS320C6000 CPU and Instruction Set Reference Guide* (literature number SPRU189).

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**Legend:** R/W-x = Read/write reset value

**NOTE:** The shadowed bits are not part of the power-down logic discussion and therefore are not covered here. For information on these other bit fields in the CSR register, see the *TMS320C6000 CPU and Instruction Set Reference Guide* (literature number SPRU189).

**Figure 12. PWRD Field of the CSR Register**

A delay of up to nine clock cycles may occur after the instruction that sets the PWRD bits in the CSR before the PD mode takes effect. As best practice, NOPs should be padded after the PWRD bits are set in the CSR to account for this delay.

If PD1 mode is terminated by a non-enabled interrupt, the program execution returns to the instruction where PD1 took effect. If PD1 mode is terminated by an enabled interrupt, the interrupt service routine will be executed first, then the program execution returns to the instruction where PD1 took effect. In the case with an enabled interrupt, the GIE bit in the CSR and the NMIE bit in the interrupt enable register (IER) must also be set in order for the interrupt service routine to execute; otherwise, execution returns to the instruction where PD1 took effect upon PD1 mode termination by an enabled interrupt.

PD2 and PD3 modes can only be aborted by device reset. Table 33 summarizes all the power-down modes.



**Table 33. Characteristics of the Power-Down Modes**

| PRWD FIELD<br>(BITS 15–10) | POWER-DOWN<br>MODE | WAKE-UP METHOD                              | EFFECT ON CHIP'S OPERATION  |
|----------------------------|--------------------|---|---|
| 000000                     | No power-down      | —   | —   |
| 001001                     | PD1                | Wake by an enabled interrupt                | CPU halted (except for the interrupt logic)<br>Power-down mode blocks the internal clock inputs at the boundary of the CPU, preventing most of the CPU's logic from switching. During PD1, EDMA transactions can proceed between peripherals and internal memory.   |
| 010001                     | PD1                | Wake by an enabled or non-enabled interrupt |   |
| 011010                     | PD2 <sup>†</sup>   | Wake by a device reset                      | Output clock from PLL is halted, stopping the internal clock structure from switching and resulting in the entire chip being halted. All register and internal RAM contents are preserved. All functional I/O "freeze" in the last state when the PLL clock is turned off.  |
| 011100                     | PD3 <sup>†</sup>   | Wake by a device reset                      | Input clock to the PLL stops generating clocks. All register and internal RAM contents are preserved. All functional I/O freeze in the last state when the PLL clock is turned off. Following reset, the PLL needs time to re-lock, just as it does following power-up. Wake-up from PD3 takes longer than wake-up from PD2 because the PLL needs to be re-locked, just as it does following power-up.<br><br>It is recommended to use the PLLPWDN bit (PLLCSR.1) as an alternative to PD3. |
| All others                 | Reserved           | —   | —   |

<sup>†</sup> When entering PD2 and PD3, all functional I/O remains in the previous state. However, for peripherals which are asynchronous in nature or peripherals with an external clock source, output signals may transition in response to stimulus on the inputs. Under these conditions, peripherals will not operate according to specifications.

### power-supply sequencing

TI DSPs do not require specific power sequencing between the core supply and the I/O supply. However, systems should be designed to ensure that neither supply is powered up for extended periods of time (>1 second) if the other supply is below the proper operating voltage.

### system-level design considerations

System-level design considerations, such as bus contention, may require supply sequencing to be implemented. The core supply should be powered up prior to (and powered down after) the I/O buffers. This is to ensure that the I/O buffers receive valid inputs from the core before the output buffers are powered up, thus, preventing bus contention with other chips on the board.

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### power-supply design considerations

A dual-power supply with simultaneous sequencing can be used to eliminate the delay between core and I/O power up. A Schottky diode can also be used to tie the core rail to the I/O rail (see Figure 13).

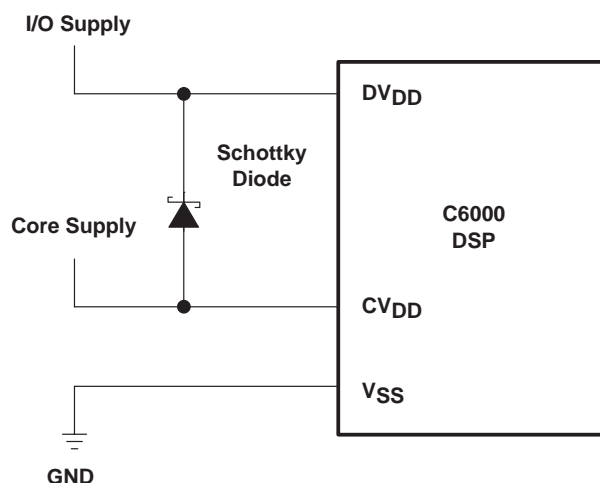


Figure 13. Schottky Diode Diagram

Core and I/O supply voltage regulators should be located close to the DSP (or DSP array) to minimize inductance and resistance in the power delivery path. Additionally, when designing for high-performance applications utilizing the C6000™ platform of DSPs, the PC board should include separate power planes for core, I/O, and ground, all bypassed with high-quality low-ESL/ESR capacitors.

### power-supply decoupling

In order to properly decouple the supply planes from system noise, place as many capacitors (caps) as possible close to the DSP. Assuming 0603 caps, the user should be able to fit a total of 60 caps — 30 for the core supply and 30 for the I/O supply. These caps need to be close (no more than 1.25 cm maximum distance) to the DSP to be effective. Physically smaller caps are better, such as 0402, but the size needs to be evaluated from a yield/manufacturing point-of-view. Parasitic inductance limits the effectiveness of the decoupling capacitors, therefore physically smaller capacitors should be used while maintaining the largest available capacitance value. As with the selection of any component, verification of capacitor availability over the product's production lifetime needs to be considered.

## IEEE 1149.1 JTAG compatibility statement

The TMS320C6711D DSP requires that both  $\overline{\text{TRST}}$  and  $\overline{\text{RESET}}$  resets be asserted upon power up to be properly initialized. While  $\overline{\text{RESET}}$  initializes the DSP core,  $\overline{\text{TRST}}$  initializes the DSP's emulation logic. Both resets are required for proper operation.

Note:  $\overline{\text{TRST}}$  is synchronous and **must** be clocked by TCLK; otherwise, BSCAN may not respond as expected after  $\overline{\text{TRST}}$  is asserted.

While both  $\overline{\text{TRST}}$  and  $\overline{\text{RESET}}$  need to be asserted upon power up, only  $\overline{\text{RESET}}$  needs to be released for the DSP to boot properly.  $\overline{\text{TRST}}$  may be asserted indefinitely for normal operation, keeping the JTAG port interface and DSP's emulation logic in the reset state.  $\overline{\text{TRST}}$  only needs to be released when it is necessary to use a JTAG controller to debug the DSP or exercise the DSP's boundary scan functionality.

The TMS320C6711D DSP includes an internal pulldown (IPD) on the  $\overline{\text{TRST}}$  pin to ensure that  $\overline{\text{TRST}}$  will always be asserted upon power up and the DSP's internal emulation logic will always be properly initialized when this pin is not routed out. JTAG controllers from Texas Instruments actively drive  $\overline{\text{TRST}}$  high. However, some third-party JTAG controllers may not drive  $\overline{\text{TRST}}$  high but expect the use of an external pullup resistor on  $\overline{\text{TRST}}$ . When using this type of JTAG controller, assert  $\overline{\text{TRST}}$  to initialize the DSP after powerup and externally drive  $\overline{\text{TRST}}$  high before attempting any emulation or boundary scan operations.

Following the release of  $\overline{\text{RESET}}$ , the low-to-high transition of  $\overline{\text{TRST}}$  must be "seen" to latch the state of EMU1 and EMU0. The EMU[1:0] pins configure the device for either Boundary Scan mode or Emulation mode. For more detailed information, see the terminal functions section of this data sheet.

Note: The DESIGN-WARNING section of the TMS320C6711D BSDL file contains information and constraints regarding proper device operation while in Boundary Scan Mode.

For more detailed information on the C6711D JTAG emulation, see the *TMS320C6000 DSP Designing for JTAG Emulation Reference Guide* (literature number SPRU641).

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## EMIF device speed

The maximum EMIF speed on the device is 100 MHz. TI recommends utilizing I/O buffer information specification (IBIS) to analyze all AC timings to determine if the maximum EMIF speed is achievable for a given board layout. To properly use IBIS models to attain accurate timing analysis for a given system, see the *Using IBIS Models for Timing Analysis* application report (literature number SPRA839).

For ease of design evaluation, Table 34 contains IBIS simulation results showing the maximum EMIF-SDRAM interface speeds for the given example boards (TYPE) and SDRAM speed grades. Timing analysis should be performed to verify that all AC timings are met for the specified board layout. Other configurations are also possible, but again, timing analysis must be done to verify proper AC timings.

To maintain signal integrity, serial termination resistors should be inserted into all EMIF output signal lines (see the Terminal Functions table for the EMIF output signals).

**Table 34. Example Boards and Maximum EMIF Speed**

| BOARD CONFIGURATION     |   |  | SDRAM SPEED GRADE          | MAXIMUM ACHIEVABLE<br>EMIF-SDRAM<br>INTERFACE SPEED  |
|-------------------------|---|--|----------------------------|--|
| TYPE                    | EMIF INTERFACE<br>COMPONENTS  | BOARD TRACE  |                            |  |
| 1-Load<br>Short Traces  | One bank of one<br>32-Bit SDRAM   | 1 to 3-inch traces with proper<br>termination resistors;<br>Trace impedance ~ 50 Ω                         | 143 MHz 32-bit SDRAM (–7)  | 100 MHz  |
|                         |   |  | 166 MHz 32-bit SDRAM (–6)  | For short traces, SDRAM data<br>output hold time on these<br>SDRAM speed grades cannot<br>meet EMIF input hold time<br>requirement (see NOTE 1). |
|                         |   |  | 183 MHz 32-bit SDRAM (–55) |  |
|                         |   |  | 200 MHz 32-bit SDRAM (–5)  |  |
| 2-Loads<br>Short Traces | One bank of two<br>16-Bit SDRAMs  | 1.2 to 3 inches from EMIF to<br>each load, with proper<br>termination resistors;<br>Trace impedance ~ 78 Ω | 125 MHz 16-bit SDRAM (–8E) | 100 MHz  |
|                         |   |  | 133 MHz 16-bit SDRAM (–75) | 100 MHz  |
|                         |   |  | 143 MHz 16-bit SDRAM (–7E) | 100 MHz  |
|                         |   |  | 167 MHz 16-bit SDRAM (–6A) | 100 MHz  |
| 3-Loads<br>Short Traces | One bank of two<br>16-Bit SDRAMs<br>One bank of buffer                                    | 1.2 to 3 inches from EMIF to<br>each load, with proper<br>termination resistors;<br>Trace impedance ~ 78 Ω | 167 MHz 16-bit SDRAM (–6)  | 100 MHz  |
|                         |   |  | 125 MHz 16-bit SDRAM (–8E) | For short traces, EMIF cannot<br>meet SDRAM input hold<br>requirement (see NOTE 1).  |
|                         |   |  | 133 MHz 16-bit SDRAM (–75) |  |
|                         |   |  | 143 MHz 16-bit SDRAM (–7E) |  |
| 3-Loads<br>Long Traces  | One bank of one<br>32-Bit SDRAM<br>One bank of one<br>32-Bit SBSRAM<br>One bank of buffer | 4 to 7 inches from EMIF;<br>Trace impedance ~ 63 Ω   | 167 MHz 16-bit SDRAM (–6A) | 100 MHz  |
|                         |   |  | 143 MHz 32-bit SDRAM (–7)  | 83 MHz   |
|                         |   |  | 166 MHz 32-bit SDRAM (–6)  | 83 MHz   |
|                         |   |  | 183 MHz 32-bit SDRAM (–55) | 83 MHz   |
| 3-Loads<br>Long Traces  | One bank of one<br>32-Bit SDRAM<br>One bank of one<br>32-Bit SBSRAM<br>One bank of buffer | 4 to 7 inches from EMIF;<br>Trace impedance ~ 63 Ω   | 200 MHz 32-bit SDRAM (–5)  | SDRAM data output hold time<br>cannot meet EMIF input hold<br>requirement (see NOTE 1).  |

NOTE 1: Results are based on IBIS simulations for the given example boards (TYPE). Timing analysis should be performed to determine if timing requirements can be met for the particular system.

## EMIF big endian mode correctness

The HD8 pin device endian mode (LENDIAN) selects the endian mode of operation (Little or Big Endian). For the device, Little Endian is the default setting.

The HD12 pin (EMIF Big Endian Mode Correctness)  $\overline{\text{EMIFBE}}$  enhancement allows the flexibility to change the EMIF data placement on the EMIF bus.

When using the default setting of HD12 = 1, the EMIF will present 8-bit and 16-bit data on the ED[7:0] side of the bus if using Little Endian mode (HD8 = 1) and to the ED[31:24] side of the bus if using Big Endian mode. Figure 14 shows the mapping of 16-bit and 8-bit devices with EMIF endianness correction.

| EMIF DATA LINES (PINS) WHERE DATA PRESENT |                                       |   |  |
|---|---------------------------------------|---|--|
| ED[31:24] ( $\overline{\text{BE3}}$ )     | ED[23:16] ( $\overline{\text{BE2}}$ ) | ED[15:8] ( $\overline{\text{BE1}}$ )    | ED[7:0] ( $\overline{\text{BE0}}$ )    |
| 32-Bit Device in Any Endianness Mode      |                                       |   |  |
| 16-Bit Device in Big Endianness Mode      |                                       | 16-Bit Device in Little Endianness Mode |  |
| 8-Bit Device in Big Endianness Mode       |                                       |   | 8-Bit Device in Little Endianness Mode |

**Figure 14. 16/8-Bit EMIF Big Endian Mode Correctness Mapping (HD12 = 1)**

When HD12 = 0, enabling EMIF endianness correction, the EMIF will present 8-bit and 16-bit data on the ED[7:0] side of the bus, regardless of the endianness mode (see Figure 15).

| EMIF DATA LINES (PINS) WHERE DATA PRESENT |                                       |   |  |
|---|---------------------------------------|---|--|
| ED[31:24] ( $\overline{\text{BE3}}$ )     | ED[23:16] ( $\overline{\text{BE2}}$ ) | ED[15:8] ( $\overline{\text{BE1}}$ )        | ED[7:0] ( $\overline{\text{BE0}}$ )        |
| 32-Bit Device in Any Endianness Mode      |                                       |   |  |
|   |                                       | 16-Bit Device in <b>Any</b> Endianness Mode |  |
|   |                                       |   | 8-Bit Device in <b>Any</b> Endianness Mode |

**Figure 15. 16/8-Bit EMIF Big Endian Mode Correctness Mapping (HD12 = 0)**

This *new* endianness correction functionality does not affect systems using the default value of HD12=1.

This *new* feature does *not* affect systems operating in Little Endian mode.

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### bootmode

The C67x™ device resets using the active-low signal  $\overline{\text{RESET}}$  and the internal reset signal. While  $\overline{\text{RESET}}$  is low, the internal reset is also asserted and the device is held in reset and is initialized to the prescribed reset state. Refer to reset timing for reset timing characteristics and states of device pins during reset. The release of the internal reset signal (see the Reset Phase 3 discussion in the Reset Timing section of this data sheet) starts the processor running with the prescribed device configuration and boot mode.

The device has three types of boot modes:

- Host boot

If host boot is selected, upon release of internal reset, the CPU is internally “stalled” while the remainder of the device is released. During this period, an external host can initialize the CPU’s memory space as necessary through the host interface, including internal configuration registers, such as those that control the EMIF or other peripherals. Once the host is finished with all necessary initialization, it must set the DSPINT bit in the HPIC register to complete the boot process. This transition causes the boot configuration logic to bring the CPU out of the “stalled” state. The CPU then begins execution from address 0. The DSPINT condition is not latched by the CPU, because it occurs while the CPU is still internally “stalled”. Also, DSPINT brings the CPU out of the “stalled” state only if the host boot process is selected. All memory may be written to and read by the host. This allows for the host to verify what it sends to the DSP if required. After the CPU is out of the “stalled” state, the CPU needs to clear the DSPINT, otherwise, no more DSPINTs can be received.

- Emulation boot

Emulation boot mode is a variation of host boot. In this mode, it is not necessary for a host to load code or to set DSPINT to release the CPU from the “stalled” state. Instead, the emulator will set DSPINT if it has not been previously set so that the CPU can begin executing code from address 0. Prior to beginning execution, the emulator sets a breakpoint at address 0. This prevents the execution of invalid code by halting the CPU prior to executing the first instruction. Emulation boot is a good tool in the debug phase of development.

- EMIF boot (using default ROM timings)

Upon the release of internal reset, the 1K-Byte ROM code located in the beginning of  $\overline{\text{CE1}}$  is copied to address 0 by the EDMA using the default ROM timings, while the CPU is internally “stalled”. The data should be stored in the endian format that the system is using. The boot process also lets you choose the width of the ROM. In this case, the EMIF automatically assembles consecutive 8-bit bytes or 16-bit half-words to form the 32-bit instruction words to be copied. The transfer is automatically done by the EDMA as a single-frame block transfer from the ROM to address 0. After completion of the block transfer, the CPU is released from the “stalled” state and start running from address 0.

### reset

A hardware reset ( $\overline{\text{RESET}}$ ) is required to place the DSP into a known good state out of power-up. The  $\overline{\text{RESET}}$  signal can be asserted (pulled low) prior to ramping the core and I/O voltages or after the core and I/O voltages have reached their proper operating conditions. As a best practice, reset should be held low during power-up. Prior to deasserting  $\overline{\text{RESET}}$  (low-to-high transition), the core and I/O voltages should be at their proper operating conditions and CLKIN should also be running at the correct frequency.



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## absolute maximum ratings over operating case temperature range (unless otherwise noted)<sup>†</sup>

|  |                             |
|--|-----------------------------|
| Supply voltage range, $CV_{DD}$ (see Note 2)       | – 0.3 V to 1.8 V            |
| Supply voltage range, $DV_{DD}$ (see Note 2)       | –0.3 V to 4 V               |
| Input voltage range                                | –0.3 V to $DV_{DD} + 0.5$ V |
| Output voltage range                               | –0.3 V to $DV_{DD} + 0.5$ V |
| Operating case temperature ranges, $T_C$ (default) | 0°C to 90°C                 |
| (A version) [C6711DGDPA and C6711DZDPA]            | –40°C to 105°C              |
| Storage temperature range, $T_{stg}$               | –65°C to 150°C              |

<sup>†</sup> Stresses beyond those listed under “absolute maximum ratings” may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under “recommended operating conditions” is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTE 2: All voltage values are with respect to  $V_{SS}$ .

## recommended operating conditions<sup>‡</sup>

|           |   |  | MIN               | NOM               | MAX                 | UNIT |
|-----------|---|--|-------------------|-------------------|---------------------|------|
| $CV_{DD}$ | Supply voltage, Core                              | –250 only  | 1.33              | 1.4               | 1.47                | V    |
|           |   |  | 1.14 <sup>§</sup> | 1.20 <sup>§</sup> | 1.32                | V    |
| $DV_{DD}$ | Supply voltage, I/O                               |  | 3.13              | 3.3               | 3.47                | V    |
| $V_{SS}$  | Supply ground                                     |  | 0                 | 0                 | 0                   | V    |
| $V_{IH}$  | High-level input voltage                          | All signals except $CLKS1$ , $DR1$ , and $\overline{RESET}$    | 2                 |                   |                     | V    |
|           |   | $CLKS1$ , $DR1$ , and $\overline{RESET}$                       | 2                 |                   |                     |      |
| $V_{IL}$  | Low-level input voltage                           | All signals except $CLKS1$ , $DR1$ , and $\overline{RESET}$    |                   |                   | 0.8                 | V    |
|           |   | $CLKS1$ , $DR1$ , and $\overline{RESET}$                       |                   |                   | $0.3 \cdot DV_{DD}$ |      |
| $I_{OH}$  | High-level output current <sup>¶</sup>            | All signals except $ECLKOUT$ , $CLKOUT2$ , $CLKS1$ , and $DR1$ |                   |                   | –8                  | mA   |
|           |   | $ECLKOUT$ and $CLKOUT2$  |                   |                   | –16                 |      |
| $I_{OL}$  | Low-level output current <sup>¶</sup>             | All signals except $ECLKOUT$ , $CLKOUT2$ , $CLKS1$ , and $DR1$ |                   |                   | 8                   | mA   |
|           |   | $ECLKOUT$ and $CLKOUT2$  |                   |                   | 16                  |      |
|           |   | $CLKS1$ and $DR1$  |                   |                   | 3                   |      |
| $T_C$     | Operating case temperature                        | Default  | 0                 |                   | 90                  | °C   |
| $V_{OS}$  | Maximum voltage during overshoot (See Figure 19)  |  |                   |                   | 4 <sup>#</sup>      | V    |
| $V_{US}$  | Maximum voltage during undershoot (See Figure 20) |  |                   |                   | –0.7 <sup>#</sup>   | V    |
| $T_C$     | Operating case temperature                        | A version (C6711DGDPA and C6711DZDPA)                          | –40               |                   | 105                 | °C   |

<sup>‡</sup> The core supply should be powered up prior to (and powered down after), the I/O supply. Systems should be designed to ensure that neither supply is powered up for an extended period of time if the other supply is below the proper operating voltage.

<sup>§</sup> These values are compatible with existing 1.26-V designs.

<sup>¶</sup> Refers to DC (or steady state) currents only, actual switching currents are higher. For more details, see the device-specific IBIS models.

<sup>#</sup> The absolute maximum ratings should *not* be exceeded for more than 30% of the cycle period.



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**electrical characteristics over recommended ranges of supply voltage and operating case temperature† (unless otherwise noted)**

| PARAMETER         |                           |                                  | TEST CONDITIONS   | MIN | TYP | MAX  | UNIT |
|-------------------|---------------------------|----------------------------------|---|-----|-----|------|------|
| V <sub>OH</sub>   | High-level output voltage | All signals except CLKS1 and DR1 | DV <sub>DD</sub> = MIN, I <sub>OH</sub> = MAX             | 2.4 |     |      | V    |
| V <sub>OL</sub>   | Low-level output voltage  | All signals except CLKS1 and DR1 | DV <sub>DD</sub> = MIN, I <sub>OL</sub> = MAX             |     |     | 0.4  | V    |
|                   |                           | CLKS1 and DR1                    |   |     |     | 0.4  |      |
| I <sub>I</sub>    | Input current             | All signals except CLKS1 and DR1 | V <sub>I</sub> = V <sub>SS</sub> to DV <sub>DD</sub>      |     |     | ±170 | µA   |
|                   |                           | CLKS1 and DR1                    |   |     |     | ±10  | µA   |
| I <sub>OZ</sub>   | Off-state output current  | All signals except CLKS1 and DR1 | V <sub>O</sub> = DV <sub>DD</sub> or 0 V                  |     |     | ±170 | µA   |
|                   |                           | CLKS1 and DR1                    |   |     |     | ±10  | µA   |
| I <sub>DD2V</sub> | Core supply current‡      |                                  | GDP, CV <sub>DD</sub> = 1.4-V, CPU clock = 250 MHz        |     | 810 |      | mA   |
|                   |                           |                                  | GDP/ZDP, CV <sub>DD</sub> = 1.26-V, CPU clock = 200 MHz   |     | 560 |      |      |
|                   |                           |                                  | GDPA/ZDPA, CV <sub>DD</sub> = 1.26-V, CPU clock = 167 MHz |     | 475 |      |      |
| I <sub>DD3V</sub> | I/O supply current‡       |                                  | DV <sub>DD</sub> = 3.3-V, EMIF speed = 100 MHz            |     | 75  |      | mA   |
| C <sub>i</sub>    | Input capacitance         |                                  |   |     |     | 7    | pF   |
| C <sub>o</sub>    | Output capacitance        |                                  |   |     |     | 7    | pF   |

† For test conditions shown as MIN, MAX, or NOM, use the appropriate value specified in the recommended operating conditions table.

‡ For this device, these currents were measured with average activity (50% high/50% low power) at 25°C case temperature and 100-MHz EMIF. This model represents a device performing high-DSP-activity operations 50% of the time, and the remainder performing low-DSP-activity operations. The high/low-DSP-activity models are defined as follows:

High-DSP-Activity Model:

CPU: 8 instructions/cycle with 2 LDDW instructions [L1 Data Memory: 128 bits/cycle via LDDW instructions;  
L1 Program Memory: 256 bits/cycle; L2/EMIF EDMA: 50% writes, 50% reads to/from SDRAM (50% bit-switching)]  
McBSP: 2 channels at E1 rate  
Timers: 2 timers at maximum rate

Low-DSP-Activity Model:

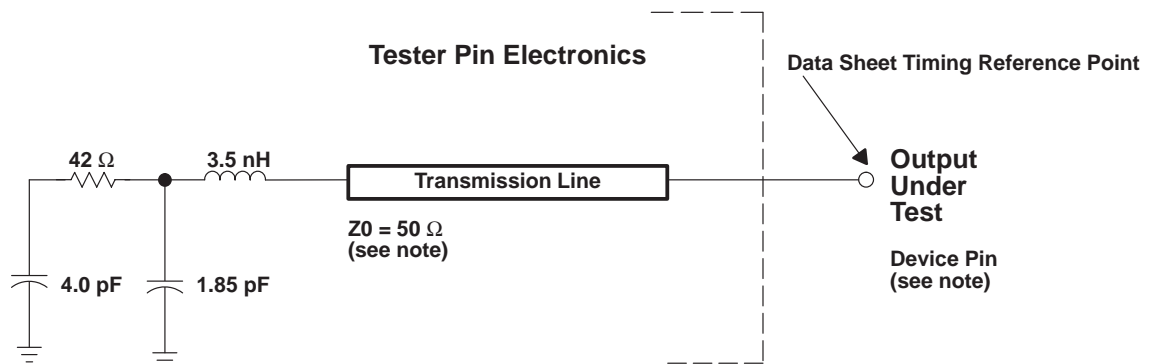
CPU: 2 instructions/cycle with 1 LDH instruction [L1 Data Memory: 16 bits/cycle; L1 Program Memory: 256 bits per 4 cycles;  
L2/EMIF EDMA: None]  
McBSP: 2 channels at E1 rate  
Timers: 2 timers at maximum rate

The actual current draw is highly application-dependent. For more details on core and I/O activity, refer to the *TMS320C6711D/12D/13B Power Consumption Summary* application report (literature number SPRA889A).





## PARAMETER MEASUREMENT INFORMATION



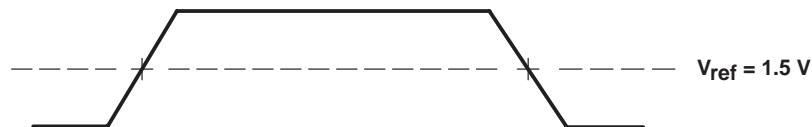
NOTE: The data sheet provides timing at the device pin. For output timing analysis, the tester pin electronics and its transmission line effects must be taken into account. A transmission line with a delay of 2 ns or longer can be used to produce the desired transmission line effect. The transmission line is intended as a load only. It is not necessary to add or subtract the transmission line delay (2 ns or longer) from the data sheet timings.

Input requirements in this data sheet are tested with an input slew rate of < 4 Volts per nanosecond (4 V/ns) at the device pin.

**Figure 16. Test Load Circuit for AC Timing Measurements**

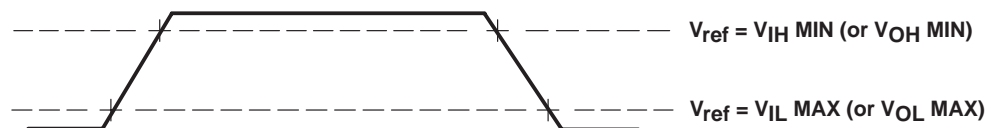
### signal transition levels

All input and output timing parameters are referenced to 1.5 V for both “0” and “1” logic levels.



**Figure 17. Input and Output Voltage Reference Levels for AC Timing Measurements**

All rise and fall transition timing parameters are referenced to  $V_{IL\ MAX}$  and  $V_{IH\ MIN}$  for input clocks, and  $V_{OL\ MAX}$  and  $V_{OH\ MIN}$  for output clocks.

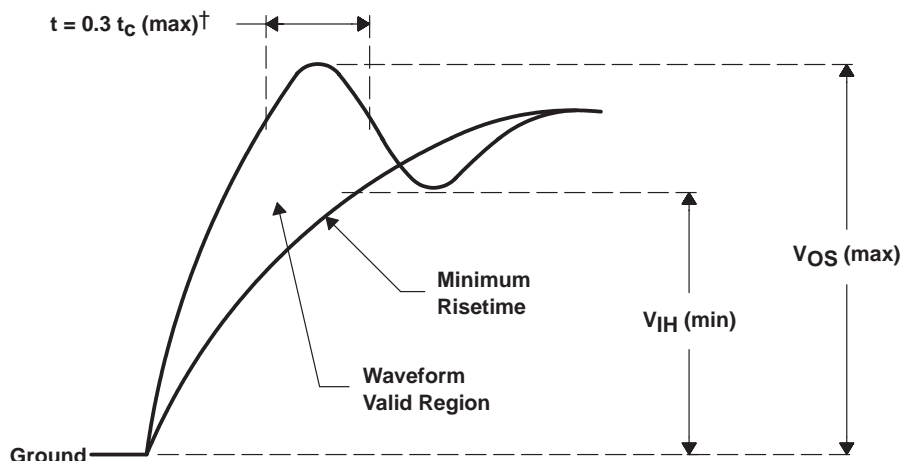


**Figure 18. Rise and Fall Transition Time Voltage Reference Levels**

**PARAMETER MEASUREMENT INFORMATION (CONTINUED)**

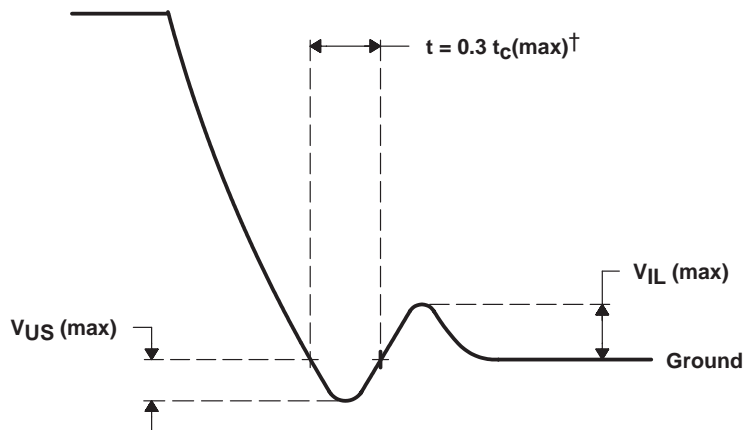
**AC transient rise/fall time specifications**

Figure 19 and Figure 20 show the AC transient specifications for Rise and Fall Time. For device-specific information on these values, refer to the Recommended Operating Conditions section of this Data Sheet.



**Figure 19. AC Transient Specification Rise Time**

$^\dagger t_C$  = the peripheral cycle time.



**Figure 20. AC Transient Specification Fall Time**

$^\dagger t_C$  = the peripheral cycle time.

## PARAMETER MEASUREMENT INFORMATION (CONTINUED)

### timing parameters and board routing analysis

The timing parameter values specified in this data sheet do *not* include delays by board routings. As a good board design practice, such delays must *always* be taken into account. Timing values may be adjusted by increasing/decreasing such delays. TI recommends utilizing the available I/O buffer information specification (IBIS) models to analyze the timing characteristics correctly. To properly use IBIS models to attain accurate timing analysis for a given system, see the *Using IBIS Models for Timing Analysis* application report (literature number SPRA839). If needed, external logic hardware such as buffers may be used to compensate any timing differences.

For inputs, timing is most impacted by the round-trip propagation delay from the DSP to the external device and from the external device to the DSP. This round-trip delay tends to negatively impact the input setup time margin, but also tends to improve the input hold time margins (see Table 35 and Figure 21).

Figure 21 represents a general transfer between the DSP and an external device. The figure also represents board route delays and how they are perceived by the DSP and the external device.

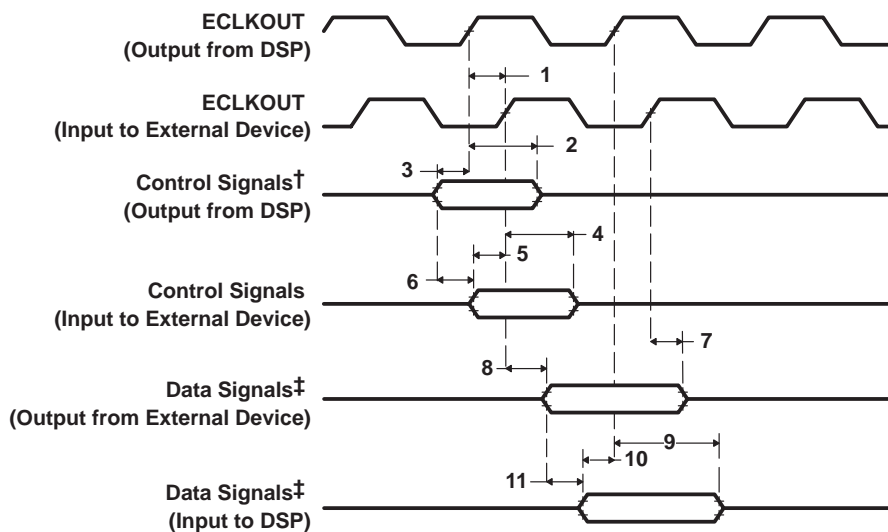
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## PARAMETER MEASUREMENT INFORMATION (CONTINUED)

Table 35. Board-Level Timings Example (see Figure 21)

| NO. | DESCRIPTION                            |
|-----|--|
| 1   | Clock route delay                      |
| 2   | Minimum DSP hold time                  |
| 3   | Minimum DSP setup time                 |
| 4   | External device hold time requirement  |
| 5   | External device setup time requirement |
| 6   | Control signal route delay             |
| 7   | External device hold time              |
| 8   | External device access time            |
| 9   | DSP hold time requirement              |
| 10  | DSP setup time requirement             |
| 11  | Data route delay                       |



† Control signals include data for Writes.

‡ Data signals are generated during Reads from an external device.

Figure 21. Board-Level Input/Output Timings

## INPUT AND OUTPUT CLOCKS

### timing requirements for CLKIN<sup>†‡§</sup> (see Figure 22)

| NO. |   | GDPA-167, ZDPA-167     |      |                           |     | -200                   |      |                           |     | UNIT |
|-----|---|------------------------|------|---------------------------|-----|------------------------|------|---------------------------|-----|------|
|     |   | PLL MODE<br>(PLEN = 1) |      | BYPASS MODE<br>(PLEN = 0) |     | PLL MODE<br>(PLEN = 1) |      | BYPASS MODE<br>(PLEN = 0) |     |      |
|     |   | MIN                    | MAX  | MIN                       | MAX | MIN                    | MAX  | MIN                       | MAX |      |
| 1   | t <sub>c</sub> (CLKIN)    Cycle time, CLKIN           | 6                      | 83.3 | 6.7                       |     | 5                      | 83.3 | 6.7                       |     | ns   |
| 2   | t <sub>w</sub> (CLKINH)    Pulse duration, CLKIN high | 0.4C                   |      | 0.4C                      |     | 0.4C                   |      | 0.4C                      |     | ns   |
| 3   | t <sub>w</sub> (CLKINL)    Pulse duration, CLKIN low  | 0.4C                   |      | 0.4C                      |     | 0.4C                   |      | 0.4C                      |     | ns   |
| 4   | t <sub>t</sub> (CLKIN)    Transition time, CLKIN      |                        | 5    |                           | 5   |                        | 5    |                           | 5   | ns   |

<sup>†</sup> The reference points for the rise and fall transitions are measured at  $V_{IL}$  MAX and  $V_{IH}$  MIN.

<sup>‡</sup> C = CLKIN cycle time in nanoseconds (ns). For example, when CLKIN frequency is 40 MHz, use C = 25 ns.

<sup>§</sup> See the *PLL and PLL controller* section of this data sheet.

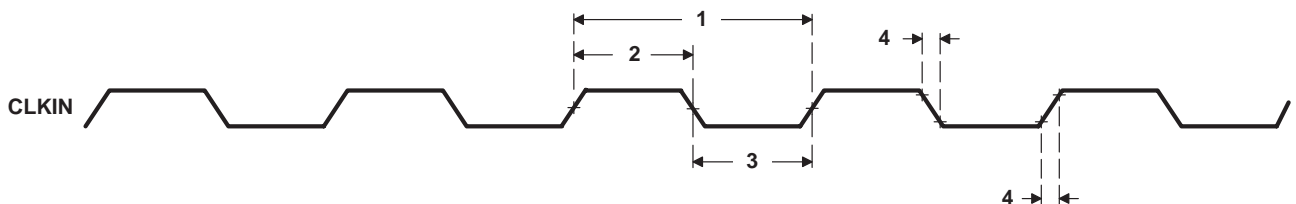
### timing requirements for CLKIN<sup>†‡§</sup> (see Figure 22)

| NO. |   | -250                   |      |                           |     | UNIT |
|-----|---|------------------------|------|---------------------------|-----|------|
|     |   | PLL MODE<br>(PLEN = 1) |      | BYPASS MODE<br>(PLEN = 0) |     |      |
|     |   | MIN                    | MAX  | MIN                       | MAX |      |
| 1   | t <sub>c</sub> (CLKIN)    Cycle time, CLKIN           | 4                      | 83.3 | 6.7                       |     | ns   |
| 2   | t <sub>w</sub> (CLKINH)    Pulse duration, CLKIN high | 0.4C                   |      | 0.4C                      |     | ns   |
| 3   | t <sub>w</sub> (CLKINL)    Pulse duration, CLKIN low  | 0.4C                   |      | 0.4C                      |     | ns   |
| 4   | t <sub>t</sub> (CLKIN)    Transition time, CLKIN      |                        | 5    |                           | 5   | ns   |

<sup>†</sup> The reference points for the rise and fall transitions are measured at  $V_{IL}$  MAX and  $V_{IH}$  MIN.

<sup>‡</sup> C = CLKIN cycle time in nanoseconds (ns). For example, when CLKIN frequency is 40 MHz, use C = 25 ns.

<sup>§</sup> See the *PLL and PLL controller* section of this data sheet.



**Figure 22. CLKIN Timings**

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## INPUT AND OUTPUT CLOCKS (CONTINUED)

switching characteristics over recommended operating conditions for CLKOUT2††  
(see Figure 23)

| NO. | PARAMETER  | GDPA-167<br>ZDPA-167<br>–200<br>–250 |                | UNIT |
|-----|--|--------------------------------------|----------------|------|
|     |  | MIN                                  | MAX            |      |
| 1   | $t_c(\text{CKO2})$ Cycle time, CLKOUT2           | $C2 - 0.8$                           | $C2 + 0.8$     | ns   |
| 2   | $t_w(\text{CKO2H})$ Pulse duration, CLKOUT2 high | $(C2/2) - 0.8$                       | $(C2/2) + 0.8$ | ns   |
| 3   | $t_w(\text{CKO2L})$ Pulse duration, CLKOUT2 low  | $(C2/2) - 0.8$                       | $(C2/2) + 0.8$ | ns   |
| 4   | $t_t(\text{CKO2})$ Transition time, CLKOUT2      |                                      | 2              | ns   |

† The reference points for the rise and fall transitions are measured at  $V_{OL\ MAX}$  and  $V_{OH\ MIN}$ .

††  $C2$  = CLKOUT2 period in ns. CLKOUT2 period is determined by the PLL controller output SYSCLK2 period, which **must** be set to CPU period divide-by-2.

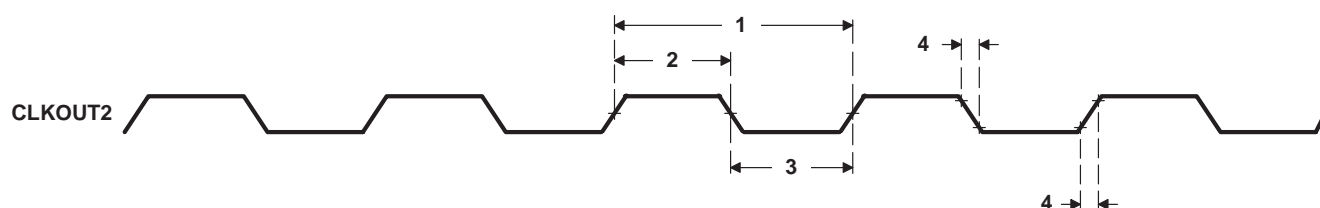


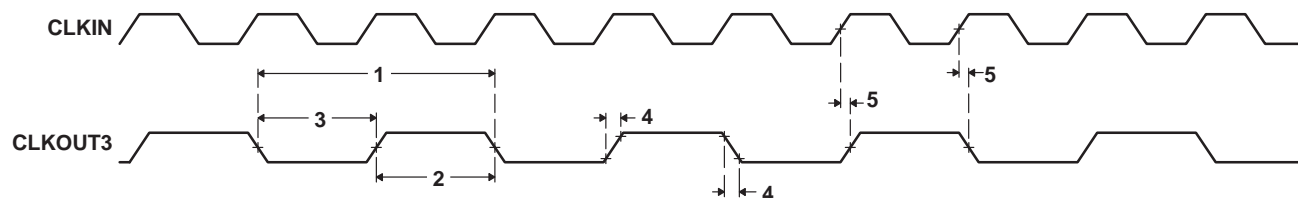
Figure 23. CLKOUT2 Timings

switching characteristics over recommended operating conditions for CLKOUT3†§  
(see Figure 24)

| NO. | PARAMETER   | GDPA-167<br>ZDPA-167<br>–200<br>–250 |                | UNIT |
|-----|---|--------------------------------------|----------------|------|
|     |   | MIN                                  | MAX            |      |
| 1   | $t_c(\text{CKO3})$ Cycle time, CLKOUT3  | $C3 - 0.9$                           | $C3 + 0.9$     | ns   |
| 2   | $t_w(\text{CKO3H})$ Pulse duration, CLKOUT3 high                                      | $(C3/2) - 0.9$                       | $(C3/2) + 0.9$ | ns   |
| 3   | $t_w(\text{CKO3L})$ Pulse duration, CLKOUT3 low                                       | $(C3/2) - 0.9$                       | $(C3/2) + 0.9$ | ns   |
| 4   | $t_t(\text{CKO3})$ Transition time, CLKOUT3   |                                      | 3              | ns   |
| 5   | $t_d(\text{CLKINH} \rightarrow \text{CKO3V})$ Delay time, CLKIN high to CLKOUT3 valid | 1.5                                  | 7.5            | ns   |

† The reference points for the rise and fall transitions are measured at  $V_{OL\ MAX}$  and  $V_{OH\ MIN}$ .

†§  $C3$  = CLKOUT3 period in ns. CLKOUT3 period is a divide-down of the CPU clock, configurable via the OSCDIV1 register. For more details, see PLL and PLL controller.



NOTE A: For this example, the CLKOUT3 frequency is CLKIN divide-by-2.

Figure 24. CLKOUT3 Timings

## INPUT AND OUTPUT CLOCKS (CONTINUED)

timing requirements for ECLKIN† (see Figure 25)

| NO. |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     | UNIT |
|-----|---|--------------------------------------|-----|------|
|     |   | MIN                                  | MAX |      |
| 1   | $t_{c(EKI)}$ Cycle time, ECLKIN           | 10                                   |     | ns   |
| 2   | $t_{w(EKIH)}$ Pulse duration, ECLKIN high | 4.5                                  |     | ns   |
| 3   | $t_{w(EKIL)}$ Pulse duration, ECLKIN low  | 4.5                                  |     | ns   |
| 4   | $t_{t(EKI)}$ Transition time, ECLKIN      |                                      | 3   | ns   |

† The reference points for the rise and fall transitions are measured at  $V_{IL}$  MAX and  $V_{IH}$  MIN.

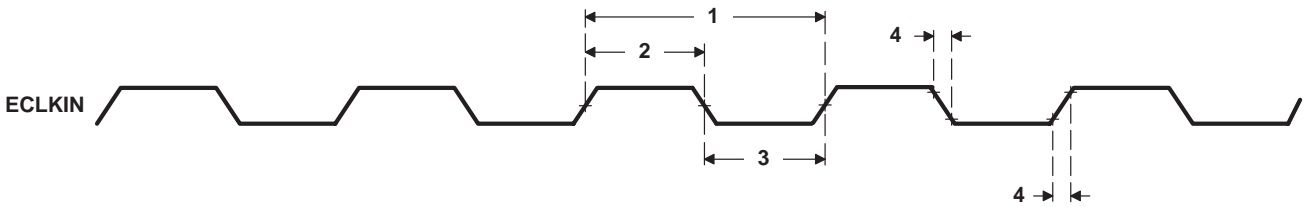


Figure 25. ECLKIN Timings

switching characteristics over recommended operating conditions for ECLKOUT‡§¶ (see Figure 26)

| NO. | PARAMETER  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |            | UNIT |
|-----|--|--------------------------------------|------------|------|
|     |  | MIN                                  | MAX        |      |
| 1   | $t_{c(EKO)}$ Cycle time, ECLKOUT                           | $E - 0.9$                            | $E + 0.9$  | ns   |
| 2   | $t_{w(EKOH)}$ Pulse duration, ECLKOUT high                 | $EH - 0.9$                           | $EH + 0.9$ | ns   |
| 3   | $t_{w(EKOL)}$ Pulse duration, ECLKOUT low                  | $EL - 0.9$                           | $EL + 0.9$ | ns   |
| 4   | $t_{t(EKO)}$ Transition time, ECLKOUT                      |                                      | 2          | ns   |
| 5   | $t_{d(EKIH-EKOH)}$ Delay time, ECLKIN high to ECLKOUT high | 1                                    | 6.5        | ns   |
| 6   | $t_{d(EKIL-EKOL)}$ Delay time, ECLKIN low to ECLKOUT low   | 1                                    | 6.5        | ns   |

‡ The reference points for the rise and fall transitions are measured at  $V_{OL}$  MAX and  $V_{OH}$  MIN.

§  $E$  = ECLKIN period in ns

¶  $EH$  is the high period of ECLKIN in ns and  $EL$  is the low period of ECLKIN in ns.

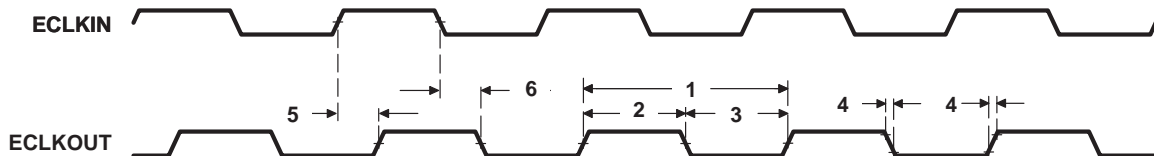


Figure 26. ECLKOUT Timings

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### ASYNCHRONOUS MEMORY TIMING

timing requirements for asynchronous memory cycles<sup>†‡§</sup> (see Figure 27–Figure 28)

| NO. |   | GDPA-167<br>ZDPA-167<br>–200<br>–250 | UNIT |
|-----|---|--------------------------------------|------|
|     |   | MIN MAX                              |      |
| 3   | $t_{su}(EDV-AREH)$ Setup time, EDx valid before $\overline{ARE}$ high | 6.5                                  | ns   |
| 4   | $t_h(AREH-EDV)$ Hold time, EDx valid after $\overline{ARE}$ high      | 1                                    | ns   |
| 6   | $t_{su}(ARDY-EKOH)$ Setup time, ARDY valid before ECLKOUT high        | 3                                    | ns   |
| 7   | $t_h(EKOH-ARDY)$ Hold time, ARDY valid after ECLKOUT high             | 2.3                                  | ns   |

<sup>†</sup> To ensure data setup time, simply program the strobe width wide enough. ARDY is internally synchronized. The ARDY signal is recognized in the cycle for which the setup and hold time is met. To use ARDY as an asynchronous input, the pulse width of the ARDY signal should be wide enough (e.g., pulse width = 2E) to ensure setup and hold time is met.

<sup>‡</sup> RS = Read setup, RST = Read strobe, RH = Read hold, WS = Write setup, WST = Write strobe, WH = Write hold. These parameters are programmed via the EMIF CE space control registers.

<sup>§</sup> E = ECLKOUT period in ns

switching characteristics over recommended operating conditions for asynchronous memory cycles<sup>†‡§</sup> (see Figure 27–Figure 28)

| NO. | PARAMETER  | GDPA-167<br>ZDPA-167<br>–200<br>–250 | UNIT |
|-----|--|--------------------------------------|------|
|     |  | MIN MAX                              |      |
| 1   | $t_{osu}(SELV-AREL)$ Output setup time, select signals valid to $\overline{ARE}$ low           | RS*E – 1.7                           | ns   |
| 2   | $t_{oh}(AREH-SELIV)$ Output hold time, $\overline{ARE}$ high to select signals invalid         | RH*E – 1.7                           | ns   |
| 5   | $t_d(EKOH-AREV)$ Delay time, ECLKOUT high to $\overline{ARE}$ valid                            | 1.5 7                                | ns   |
| 8   | $t_{osu}(SELV-AWEL)$ Output setup time, select signals valid to $\overline{AWE}$ low           | WS*E – 1.7                           | ns   |
| 9   | $t_{oh}(AWEH-SELIV)$ Output hold time, $\overline{AWE}$ high to select signals and EDx invalid | WH*E – 1.7                           | ns   |
| 10  | $t_d(EKOH-AWEV)$ Delay time, ECLKOUT high to $\overline{AWE}$ valid                            | 1.5 7                                | ns   |
| 11  | $t_{osu}(EDV-AWEL)$ Output setup time, ED valid to $\overline{AWE}$ low                        | (WS–1)*E – 1.7                       | ns   |

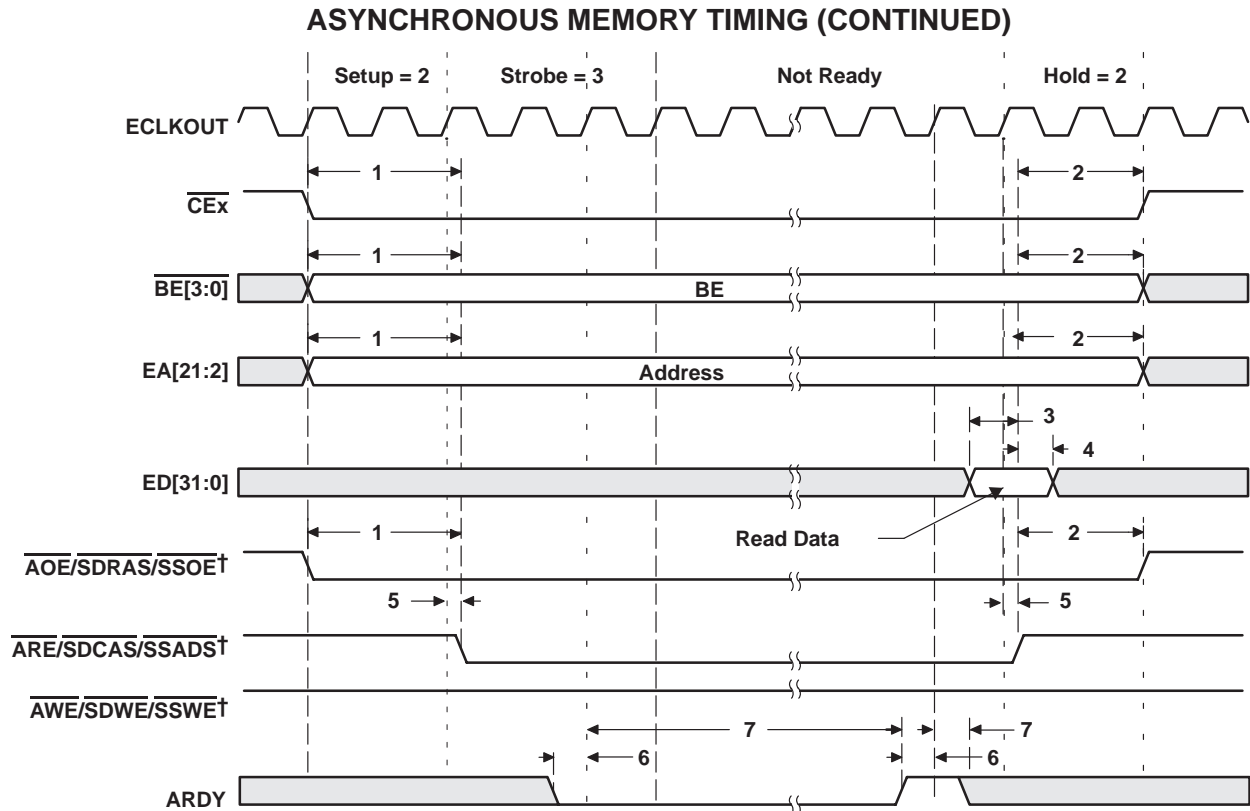
<sup>†</sup> RS = Read setup, RST = Read strobe, RH = Read hold, WS = Write setup, WST = Write strobe, WH = Write hold. These parameters are programmed via the EMIF CE space control registers.

<sup>‡</sup> E = ECLKOUT period in ns

<sup>§</sup> Select signals include: CEX,  $\overline{BE}[3:0]$ , EA[21:2], and AOE.







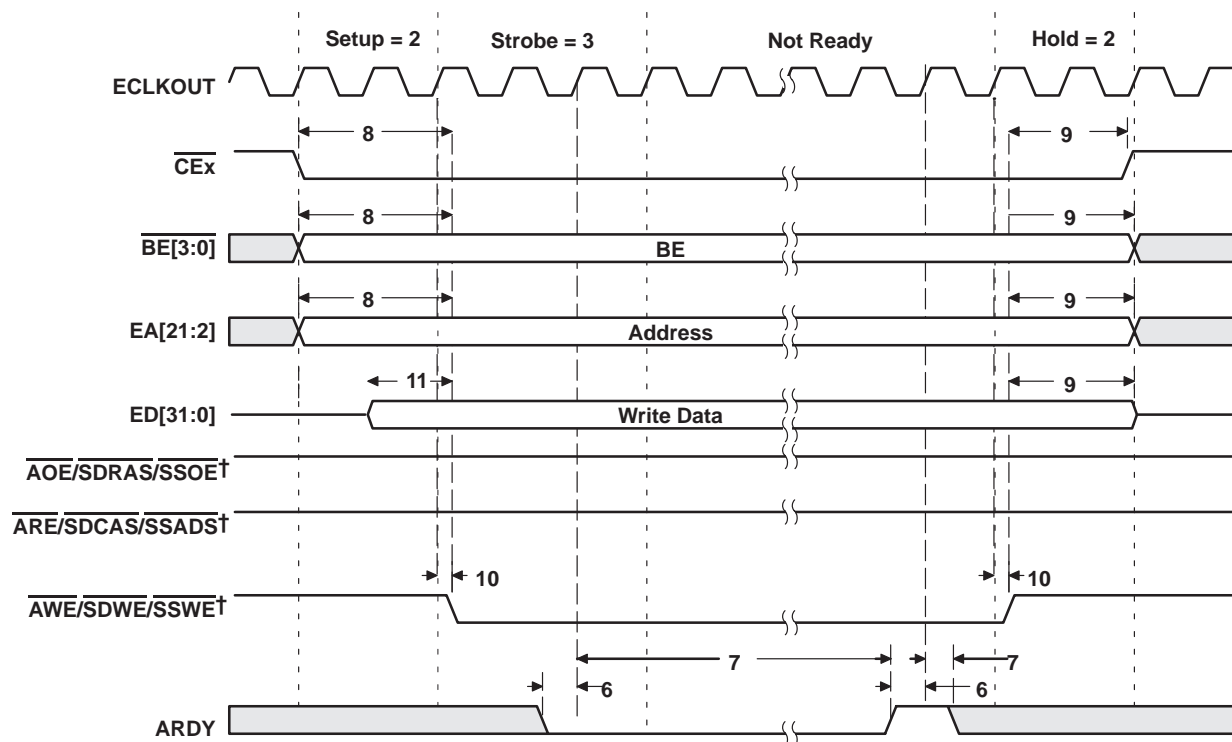
†  $\overline{\text{AOE}}/\overline{\text{SDRAS}}/\overline{\text{SSOE}}$ ,  $\overline{\text{ARE}}/\overline{\text{SDCAS}}/\overline{\text{SSADS}}$ , and  $\overline{\text{AWE}}/\overline{\text{SDWE}}/\overline{\text{SSWE}}$  operate as  $\overline{\text{AOE}}$  (identified under select signals),  $\overline{\text{ARE}}$ , and  $\overline{\text{AWE}}$ , respectively, during asynchronous memory accesses.

**Figure 27. Asynchronous Memory Read Timing**

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## ASYNCHRONOUS MEMORY TIMING (CONTINUED)



† AOE/SDRAS/SSOE, ARE/SDCAS/SSADS, and AWE/SDWE/SSWE operate as AOE (identified under select signals), ARE, and AWE, respectively, during asynchronous memory accesses.

**Figure 28. Asynchronous Memory Write Timing**

## SYNCHRONOUS-BURST MEMORY TIMING

timing requirements for synchronous-burst SRAM cycles<sup>†</sup> (see Figure 29)

| NO. |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|---|--------------------------------------|------|
|     |   | MIN      MAX                         |      |
| 6   | $t_{su}(EDV-EKOH)$ Setup time, read EDx valid before ECLKOUT high | 1.5                                  | ns   |
| 7   | $t_h(EKOH-EDV)$ Hold time, read EDx valid after ECLKOUT high      | 2.5                                  | ns   |

<sup>†</sup> The SBSRAM interface takes advantage of the internal burst counter in the SBSRAM. Accesses default to incrementing 4-word bursts, but random bursts and decrementing bursts are done by interrupting bursts in progress. All burst types can sustain continuous data flow.

switching characteristics over recommended operating conditions for synchronous-burst SRAM cycles<sup>†‡</sup> (see Figure 29 and Figure 30)

| NO. | PARAMETER   | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|---|--------------------------------------|------|
|     |   | MIN      MAX                         |      |
| 1   | $t_d(EKOH-CEV)$ Delay time, ECLKOUT high to $\overline{CE}_x$ valid                                   | 1.2      7                           | ns   |
| 2   | $t_d(EKOH-BEV)$ Delay time, ECLKOUT high to $\overline{BE}_x$ valid                                   | 7                                    | ns   |
| 3   | $t_d(EKOH-BEIV)$ Delay time, ECLKOUT high to $\overline{BE}_x$ invalid                                | 1.2                                  | ns   |
| 4   | $t_d(EKOH-EAV)$ Delay time, ECLKOUT high to $\overline{EA}_x$ valid                                   | 7                                    | ns   |
| 5   | $t_d(EKOH-EAIV)$ Delay time, ECLKOUT high to $\overline{EA}_x$ invalid                                | 1.2                                  | ns   |
| 8   | $t_d(EKOH-ADSV)$ Delay time, ECLKOUT high to $\overline{ARE}/\overline{SDCAS}/\overline{SSADS}$ valid | 1.2      7                           | ns   |
| 9   | $t_d(EKOH-OEV)$ Delay time, ECLKOUT high to $\overline{AOE}/\overline{SDRAS}/\overline{SSOE}$ valid   | 1.2      7                           | ns   |
| 10  | $t_d(EKOH-EDV)$ Delay time, ECLKOUT high to $\overline{ED}_x$ valid                                   | 7                                    | ns   |
| 11  | $t_d(EKOH-EDIV)$ Delay time, ECLKOUT high to $\overline{ED}_x$ invalid                                | 1.2                                  | ns   |
| 12  | $t_d(EKOH-WEV)$ Delay time, ECLKOUT high to $\overline{AWE}/\overline{SDWE}/\overline{SSWE}$ valid    | 1.2      7                           | ns   |

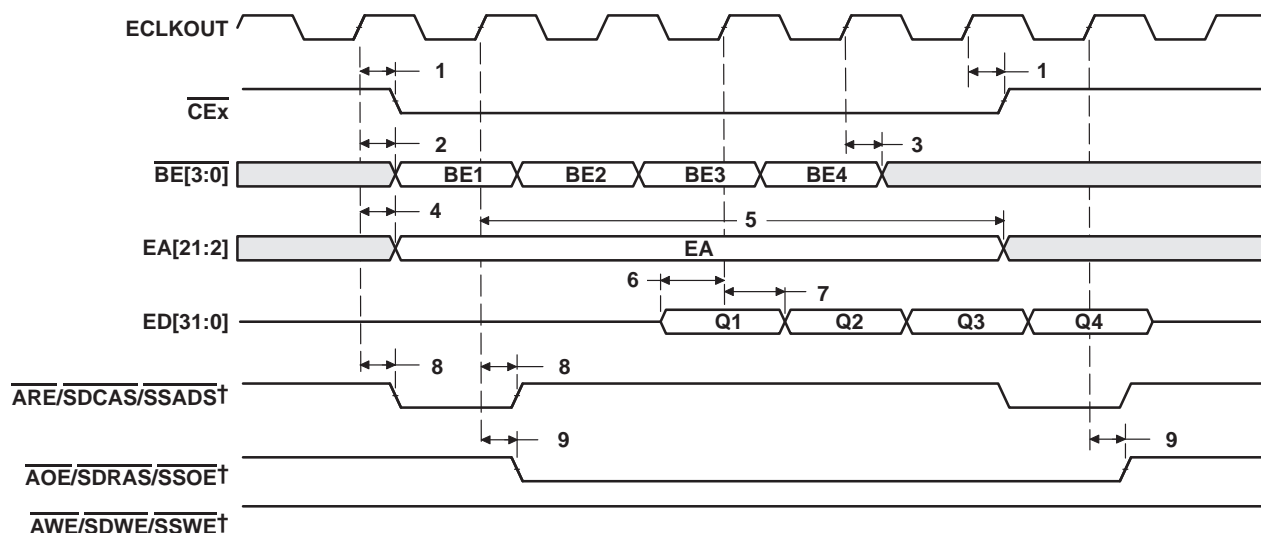
<sup>†</sup> The SBSRAM interface takes advantage of the internal burst counter in the SBSRAM. Accesses default to incrementing 4-word bursts, but random bursts and decrementing bursts are done by interrupting bursts in progress. All burst types can sustain continuous data flow.

<sup>‡</sup>  $\overline{ARE}/\overline{SDCAS}/\overline{SSADS}$ ,  $\overline{AOE}/\overline{SDRAS}/\overline{SSOE}$ , and  $\overline{AWE}/\overline{SDWE}/\overline{SSWE}$  operate as  $\overline{SSADS}$ ,  $\overline{SSOE}$ , and  $\overline{SSWE}$ , respectively, during SBSRAM accesses.

# TMS320C6711D FLOATING-POINT DIGITAL SIGNAL PROCESSOR

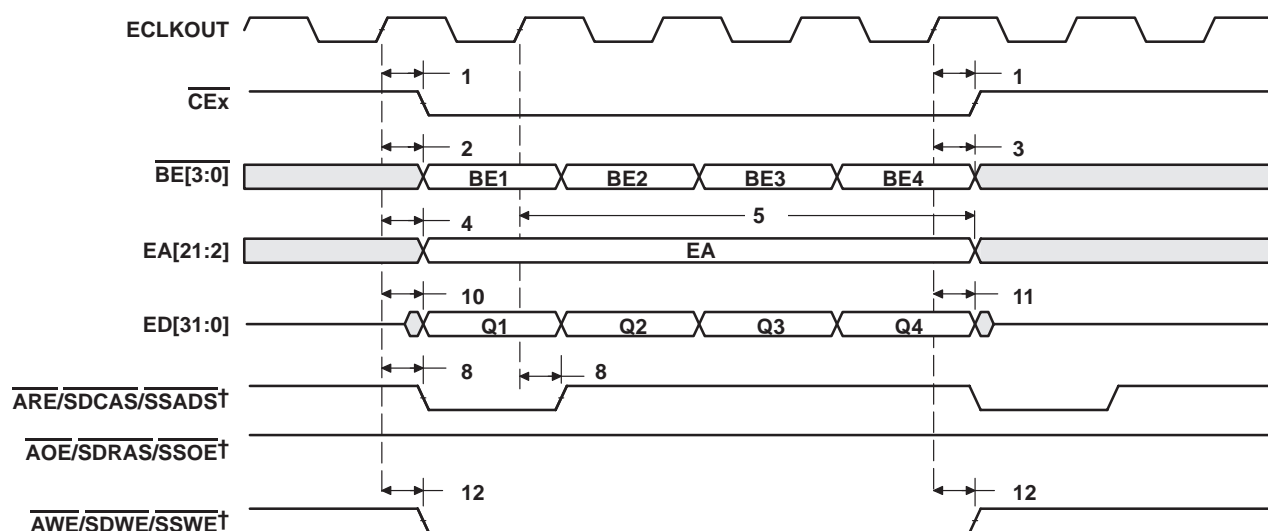
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## SYNCHRONOUS-BURST MEMORY TIMING (CONTINUED)



† ARE/SDCAS/SSADS, AOE/SDRAS/SSOE, and AWE/SDWE/SSWE operate as SSADS, SSOE, and SSWE, respectively, during SBSRAM accesses.

Figure 29. SBSRAM Read Timing



† ARE/SDCAS/SSADS, AOE/SDRAS/SSOE, and AWE/SDWE/SSWE operate as SSADS, SSOE, and SSWE, respectively, during SBSRAM accesses.

Figure 30. SBSRAM Write Timing

## SYNCHRONOUS DRAM TIMING

### timing requirements for synchronous DRAM cycles<sup>†</sup> (see Figure 31)

| NO. |                    |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|--------------------|--|--------------------------------------|------|
|     |                    |  | MIN    MAX                           |      |
| 6   | $t_{su}(EDV-EKOH)$ | Setup time, read EDx valid before ECLKOUT high | 1.5                                  | ns   |
| 7   | $t_h(EKOH-EDV)$    | Hold time, read EDx valid after ECLKOUT high   | 2.5                                  | ns   |

<sup>†</sup> The SDRAM interface takes advantage of the internal burst counter in the SDRAM. Accesses default to incrementing 4-word bursts, but random bursts and decrementing bursts are done by interrupting bursts in progress. All burst types can sustain continuous data flow.

### switching characteristics over recommended operating conditions for synchronous DRAM cycles<sup>†‡</sup> (see Figure 31–Figure 37)

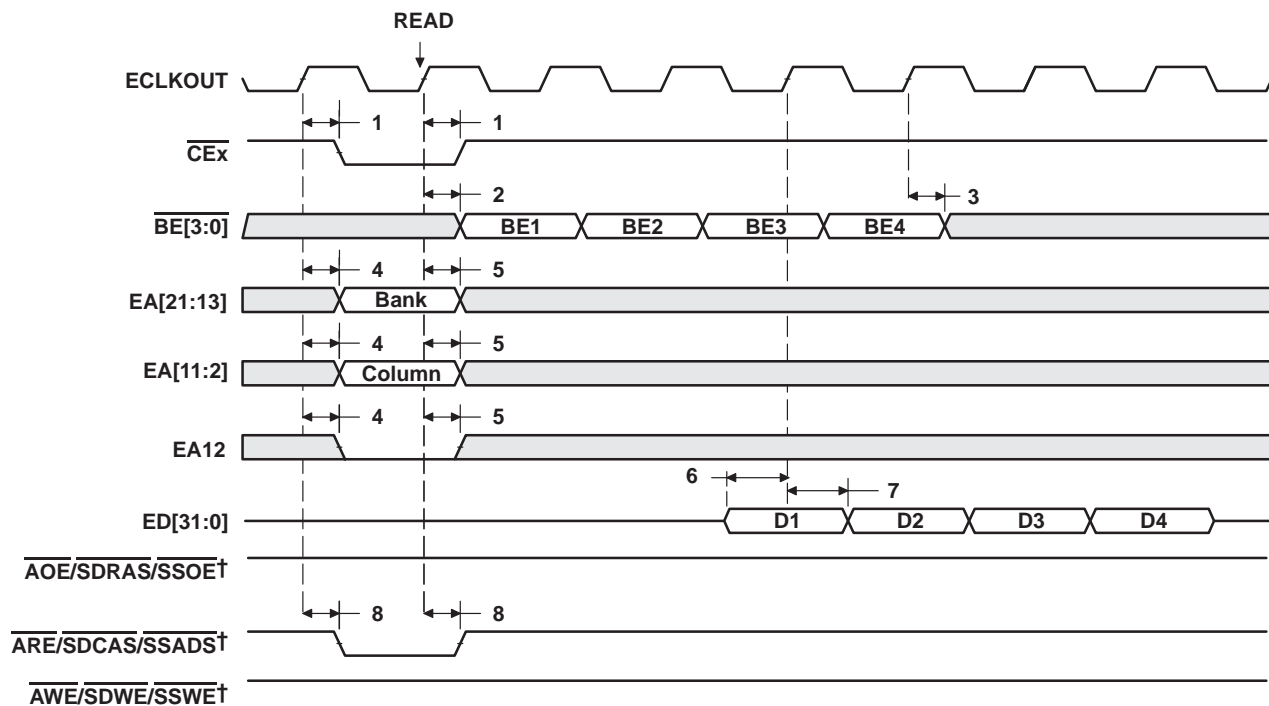
| NO. | PARAMETER        |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|------------------|--|--------------------------------------|------|
|     |                  |  | MIN    MAX                           |      |
| 1   | $t_d(EKOH-CEV)$  | Delay time, ECLKOUT high to $\overline{CE}x$ valid                                   | 1.5    7                             | ns   |
| 2   | $t_d(EKOH-BEV)$  | Delay time, ECLKOUT high to $\overline{BE}x$ valid                                   | 7                                    | ns   |
| 3   | $t_d(EKOH-BEIV)$ | Delay time, ECLKOUT high to $\overline{BE}x$ invalid                                 | 1.5                                  | ns   |
| 4   | $t_d(EKOH-EAV)$  | Delay time, ECLKOUT high to $\overline{EA}x$ valid                                   | 7                                    | ns   |
| 5   | $t_d(EKOH-EAIV)$ | Delay time, ECLKOUT high to $\overline{EA}x$ invalid                                 | 1.5                                  | ns   |
| 8   | $t_d(EKOH-CASV)$ | Delay time, ECLKOUT high to $\overline{ARE}/\overline{SDCAS}/\overline{SSADS}$ valid | 1.5    7                             | ns   |
| 9   | $t_d(EKOH-EDV)$  | Delay time, ECLKOUT high to $\overline{ED}x$ valid                                   | 7                                    | ns   |
| 10  | $t_d(EKOH-EDIV)$ | Delay time, ECLKOUT high to $\overline{ED}x$ invalid                                 | 1.5                                  | ns   |
| 11  | $t_d(EKOH-WEV)$  | Delay time, ECLKOUT high to $\overline{AWE}/\overline{SDWE}/\overline{SSWE}$ valid   | 1.5    7                             | ns   |
| 12  | $t_d(EKOH-RAS)$  | Delay time, ECLKOUT high to $\overline{AOE}/\overline{SDRAS}/\overline{SSOE}$ valid  | 1.5    7                             | ns   |

<sup>†</sup> The SDRAM interface takes advantage of the internal burst counter in the SDRAM. Accesses default to incrementing 4-word bursts, but random bursts and decrementing bursts are done by interrupting bursts in progress. All burst types can sustain continuous data flow.

<sup>‡</sup>  $\overline{ARE}/\overline{SDCAS}/\overline{SSADS}$ ,  $\overline{AWE}/\overline{SDWE}/\overline{SSWE}$ , and  $\overline{AOE}/\overline{SDRAS}/\overline{SSOE}$  operate as  $\overline{SDCAS}$ ,  $\overline{SDWE}$ , and  $\overline{SDRAS}$ , respectively, during SDRAM accesses.

# TMS320C6711D FLOATING-POINT DIGITAL SIGNAL PROCESSOR

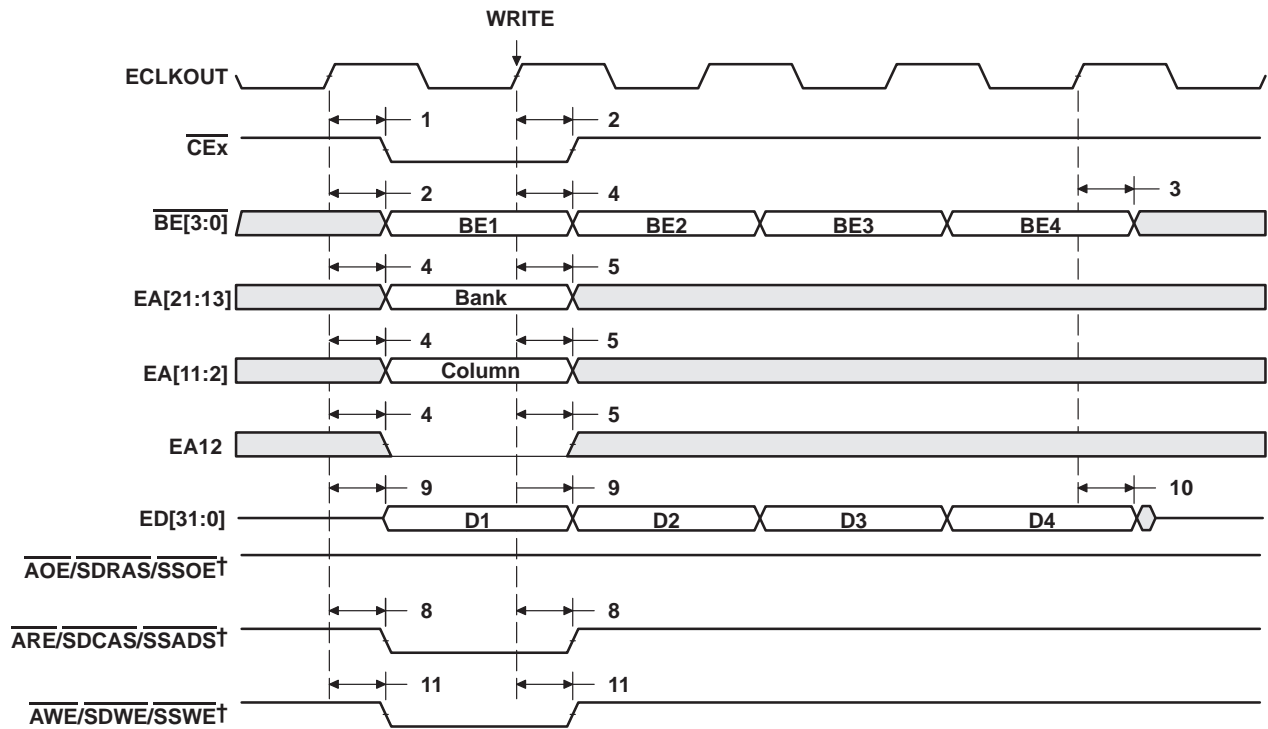
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<sup>†</sup>  $\overline{\text{ARE}}/\text{SDCAS}/\text{SSADS}$ ,  $\overline{\text{AWE}}/\text{SDWE}/\text{SSWE}$ , and  $\overline{\text{AOE}}/\text{SDRAS}/\text{SSOE}$  operate as  $\overline{\text{SDCAS}}$ ,  $\overline{\text{SDWE}}$ , and  $\overline{\text{SDRAS}}$ , respectively, during SDRAM accesses.

Figure 31. SDRAM Read Command (CAS Latency 3)

### SYNCHRONOUS DRAM TIMING (CONTINUED)



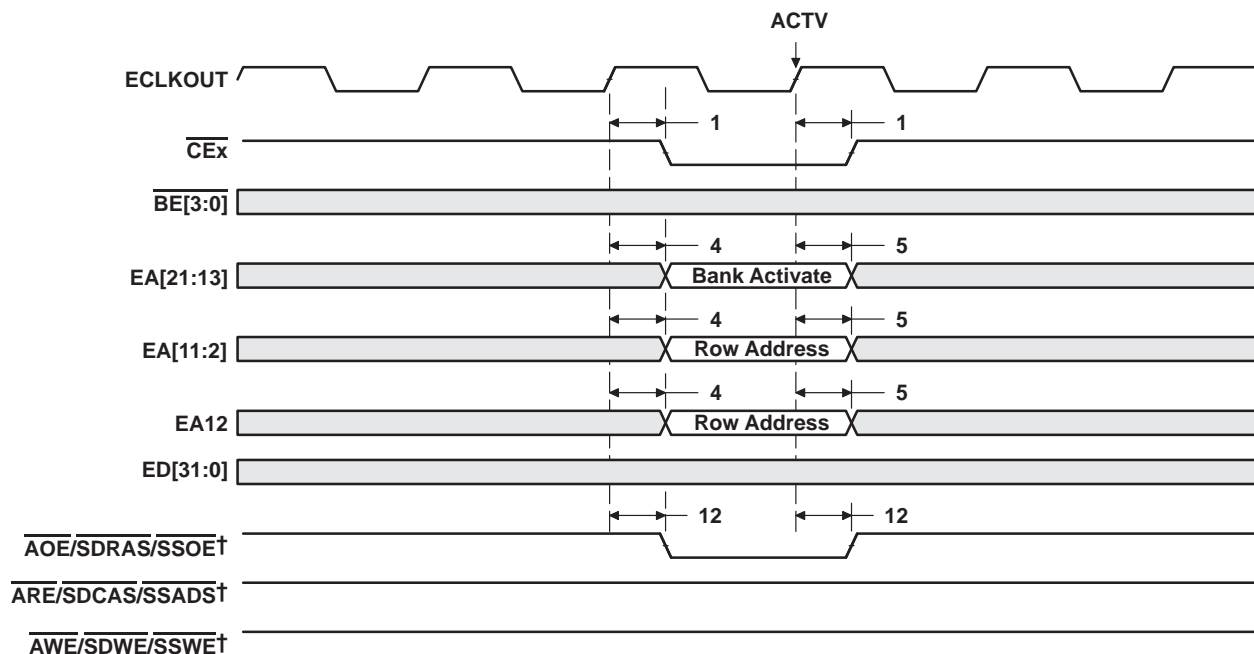
†  $\overline{\text{ARE}}/\text{SDCAS}/\text{SSADS}$ ,  $\overline{\text{AWE}}/\text{SDWE}/\text{SSWE}$ , and  $\overline{\text{AOE}}/\text{SDRAS}/\text{SSOE}$  operate as  $\overline{\text{SDCAS}}$ ,  $\overline{\text{SDWE}}$ , and  $\overline{\text{SDRAS}}$ , respectively, during SDRAM accesses.

**Figure 32. SDRAM Write Command**

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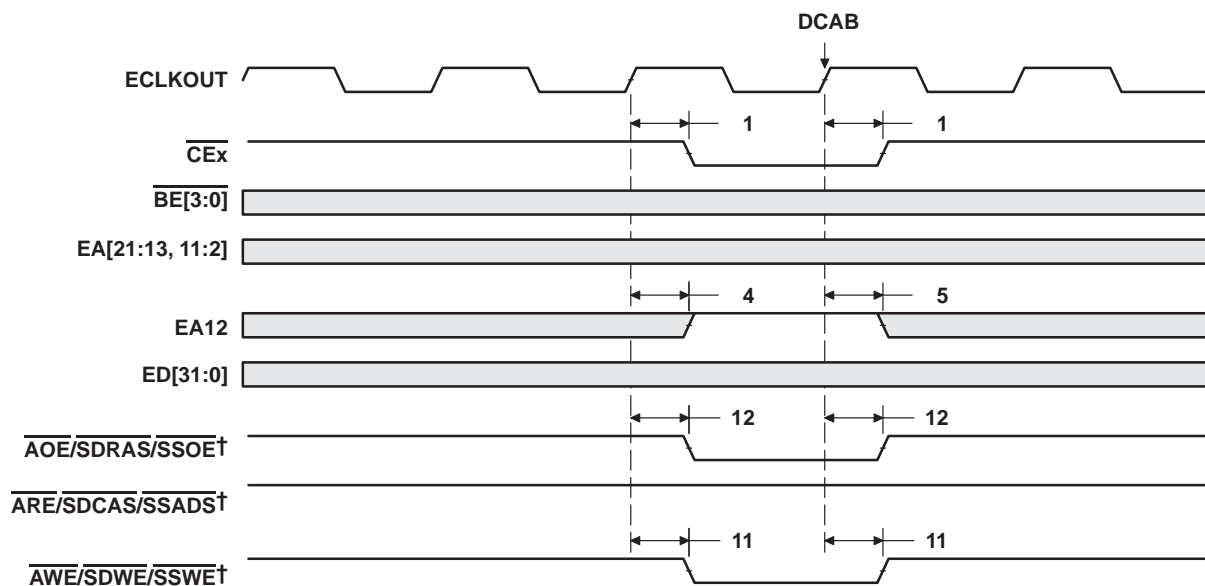
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## SYNCHRONOUS DRAM TIMING (CONTINUED)



† ARE/SDCAS/SSADS, AWE/SDWE/SSWE, and AOE/SDRAS/SSOE operate as SDCAS, SDWE, and SDRAS, respectively, during SDRAM accesses.

Figure 33. SDRAM ACTV Command

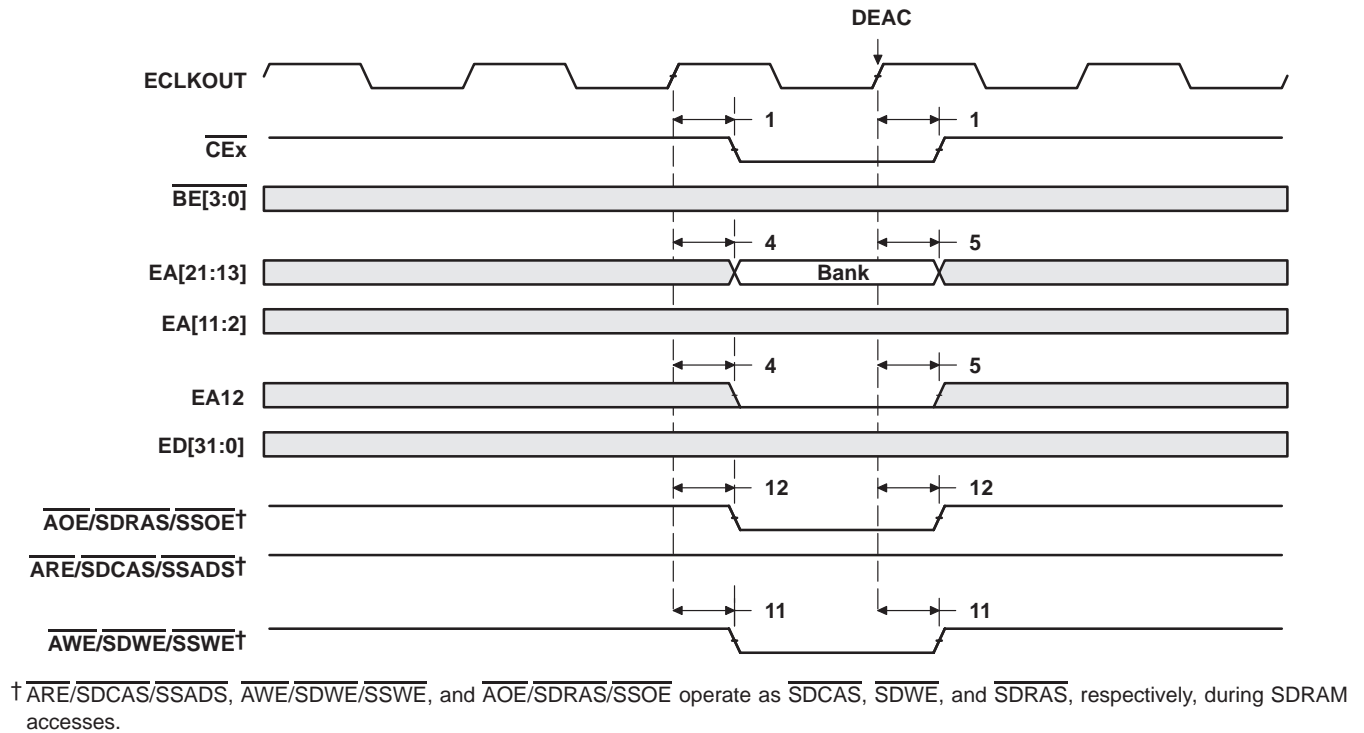


† ARE/SDCAS/SSADS, AWE/SDWE/SSWE, and AOE/SDRAS/SSOE operate as SDCAS, SDWE, and SDRAS, respectively, during SDRAM accesses.

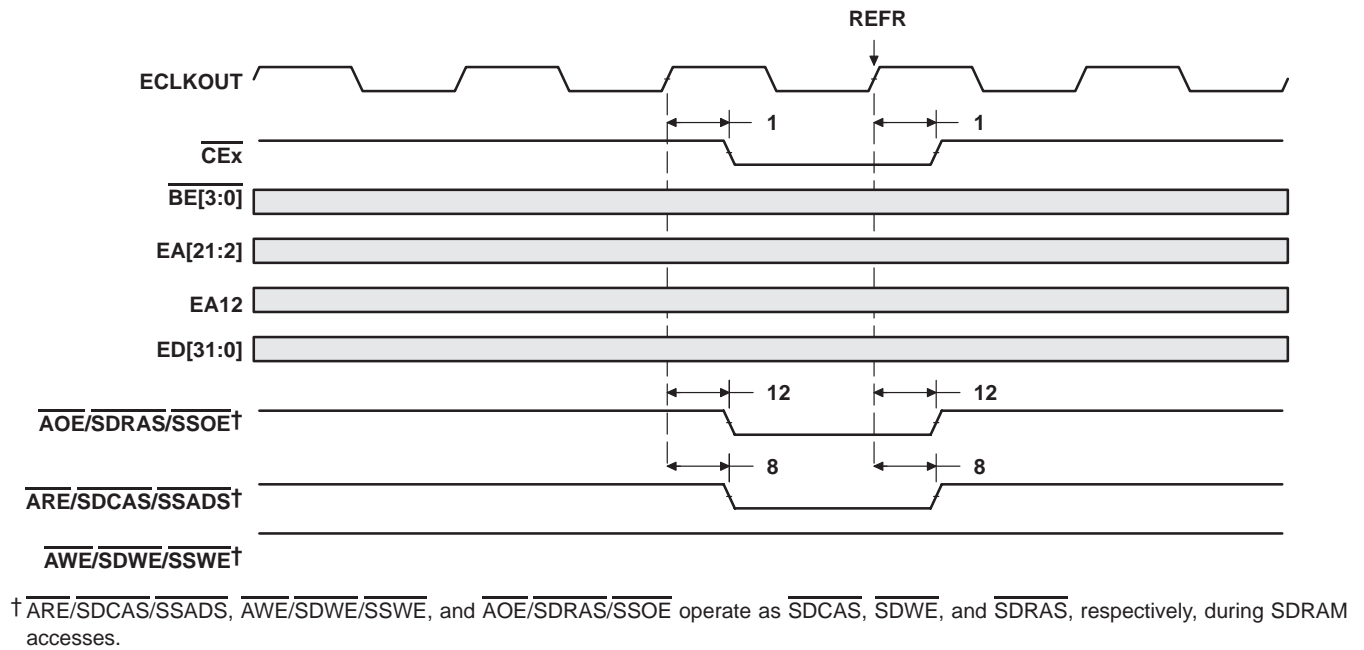
Figure 34. SDRAM DCAB Command



### SYNCHRONOUS DRAM TIMING (CONTINUED)



**Figure 35. SDRAM DEAC Command**

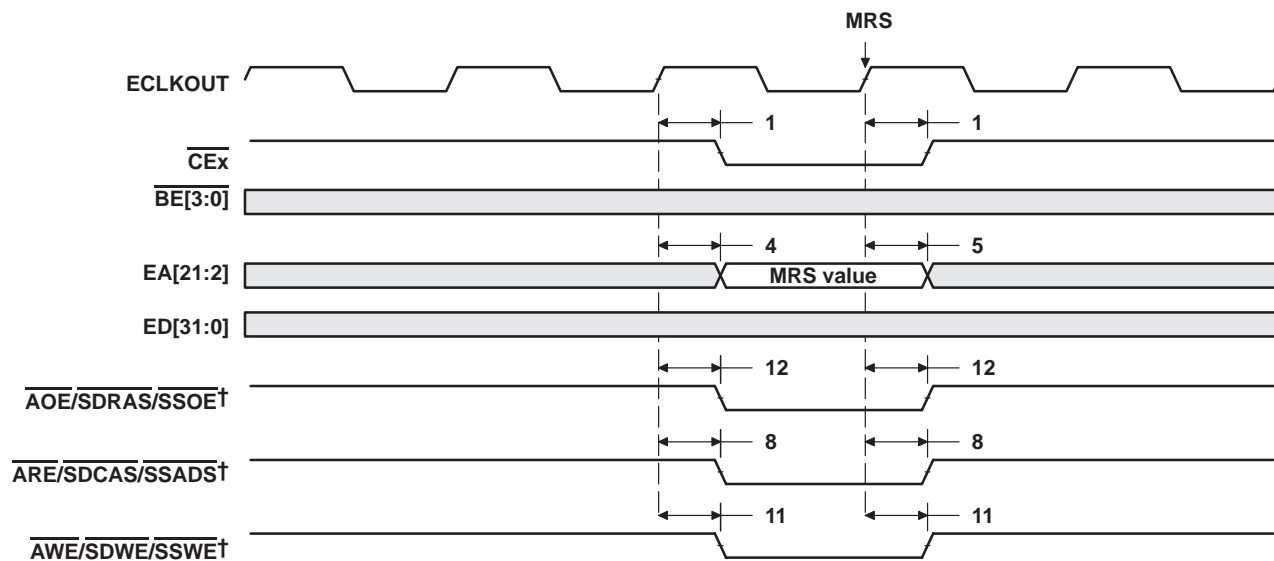


**Figure 36. SDRAM REFR Command**

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## SYNCHRONOUS DRAM TIMING (CONTINUED)



† ARE/SDCAS/SSADS, AWE/SDWE/SSWE, and AOE/SDRAS/SSOE operate as SDCAS, SDWE, and SDRAS, respectively, during SDRAM accesses.

**Figure 37. SDRAM MRS Command**

## HOLD/HOLDA TIMING

timing requirements for the  $\overline{\text{HOLD}}/\overline{\text{HOLDA}}$  cycles<sup>†</sup> (see Figure 38)

| NO. |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|---|--------------------------------------|------|
|     |   | MIN MAX                              |      |
| 3   | $t_h(\overline{\text{HOLDAL}}-\overline{\text{HOLDL}})$ Hold time, $\overline{\text{HOLD}}$ low after $\overline{\text{HOLDA}}$ low | E                                    | ns   |

<sup>†</sup> E = ECLKIN period in ns

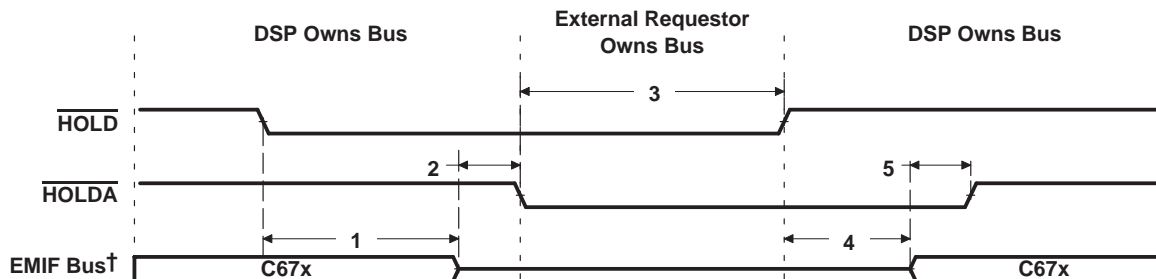
switching characteristics over recommended operating conditions for the  $\overline{\text{HOLD}}/\overline{\text{HOLDA}}$  cycles<sup>†‡</sup> (see Figure 38)

| NO. | PARAMETER  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|--|--------------------------------------|------|
|     |  | MIN MAX                              |      |
| 1   | $t_d(\overline{\text{HOLDL}}-\text{EMHZ})$ Delay time, $\overline{\text{HOLD}}$ low to EMIF Bus high impedance   | 2E §                                 | ns   |
| 2   | $t_d(\text{EMHZ}-\overline{\text{HOLDAL}})$ Delay time, EMIF Bus high impedance to $\overline{\text{HOLDA}}$ low | 0 2E                                 | ns   |
| 4   | $t_d(\overline{\text{HOLDH}}-\text{EMLZ})$ Delay time, $\overline{\text{HOLD}}$ high to EMIF Bus low impedance   | 2E 7E                                | ns   |
| 5   | $t_d(\text{EMLZ}-\overline{\text{HOLDAH}})$ Delay time, EMIF Bus low impedance to $\overline{\text{HOLDA}}$ high | 0 2E                                 | ns   |

<sup>†</sup> E = ECLKIN period in ns

<sup>‡</sup> EMIF Bus consists of  $\overline{\text{CE}}[3:0]$ ,  $\overline{\text{BE}}[3:0]$ ,  $\overline{\text{ED}}[31:0]$ ,  $\overline{\text{EA}}[21:2]$ ,  $\overline{\text{ARE}}/\overline{\text{SDCAS}}/\overline{\text{SSADS}}$ ,  $\overline{\text{AOE}}/\overline{\text{SDRAS}}/\overline{\text{SSOE}}$ , and  $\overline{\text{AWE}}/\overline{\text{SDWE}}/\overline{\text{SSWE}}$ .

§ All pending EMIF transactions are allowed to complete before  $\overline{\text{HOLDA}}$  is asserted. If no bus transactions are occurring, then the minimum delay time can be achieved. Also, bus hold can be indefinitely delayed by setting  $\text{NOHOLD} = 1$ .



<sup>†</sup> EMIF Bus consists of  $\overline{\text{CE}}[3:0]$ ,  $\overline{\text{BE}}[3:0]$ ,  $\overline{\text{ED}}[31:0]$ ,  $\overline{\text{EA}}[21:2]$ ,  $\overline{\text{ARE}}/\overline{\text{SDCAS}}/\overline{\text{SSADS}}$ ,  $\overline{\text{AOE}}/\overline{\text{SDRAS}}/\overline{\text{SSOE}}$ , and  $\overline{\text{AWE}}/\overline{\text{SDWE}}/\overline{\text{SSWE}}$ .

**Figure 38.  $\overline{\text{HOLD}}/\overline{\text{HOLDA}}$  Timing**

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BUSREQ TIMING

switching characteristics over recommended operating conditions for the BUSREQ cycles  
(see Figure 39)

| NO. | PARAMETER  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     | UNIT |
|-----|--|--------------------------------------|-----|------|
|     |  | MIN                                  | MAX |      |
| 1   | $t_{d(EKOH-BUSRV)}$ Delay time, ECLKOUT high to BUSREQ valid | 1.5                                  | 7.2 | ns   |

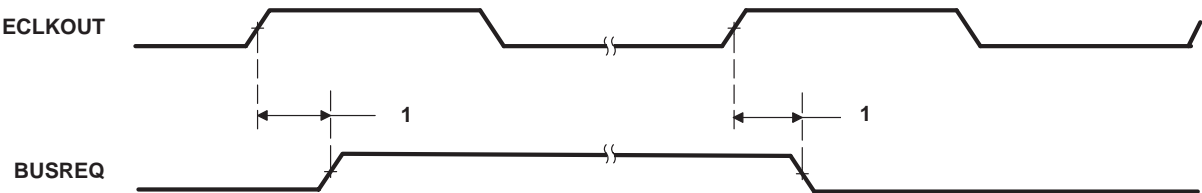


Figure 39. BUSREQ Timing

## RESET TIMING

timing requirements for reset<sup>†‡</sup> (see Figure 40)

| NO. |              |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|--------------|--|--------------------------------------|------|
|     |              |  | MIN      MAX                         |      |
| 1   | $t_{w(RST)}$ | Pulse duration, $\overline{RESET}$   | 100                                  | ns   |
| 13  | $t_{su(HD)}$ | Setup time, HD boot configuration bits valid before $\overline{RESET}$ high <sup>§</sup> | 2P                                   | ns   |
| 14  | $t_h(HD)$    | Hold time, HD boot configuration bits valid after $\overline{RESET}$ high <sup>§</sup>   | 2P                                   | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

<sup>‡</sup> The PLL is bypassed immediately after the device comes out of reset. The PLL Controller can be programmed to change the PLL mode in software. For more detailed information on the PLL Controller, see the *TMS320C6000 DSP Software-Programmable Phase-Lock Loop (PLL) Controller Reference Guide* (literature number SPRU233).

<sup>§</sup> The Boot and device configurations bits are latched asynchronously when RESET is transitioning high. The Boot and device configurations bits consist of: HD[8, 4:3].

switching characteristics over recommended operating conditions during reset<sup>¶</sup> (see Figure 40)

| NO. | PARAMETER           |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|---------------------|--|--------------------------------------|------|
|     |                     |  | MIN      MAX                         |      |
| 2   | $t_d(RSTH-ZV)$      | Delay time, external $\overline{RESET}$ high to internal reset high and all signal groups valid <sup>#  </sup> | 512 x CLKIN period                   | ns   |
| 3   | $t_d(RSTL-ECKOL)$   | Delay time, $\overline{RESET}$ low to ECLKOUT high impedance   | 0                                    | ns   |
| 4   | $t_d(RSTH-ECKOV)$   | Delay time, $\overline{RESET}$ high to ECLKOUT valid   | 6P                                   | ns   |
| 5   | $t_d(RSTL-CKO2IV)$  | Delay time, $\overline{RESET}$ low to CLKOUT2 high impedance   | 0                                    | ns   |
| 6   | $t_d(RSTH-CKO2V)$   | Delay time, $\overline{RESET}$ high to CLKOUT2 valid   | 6P                                   | ns   |
| 7   | $t_d(RSTL-CKO3L)$   | Delay time, $\overline{RESET}$ low to CLKOUT3 low  | 0                                    | ns   |
| 8   | $t_d(RSTH-CKO3V)$   | Delay time, $\overline{RESET}$ high to CLKOUT3 valid   | 6P                                   | ns   |
| 9   | $t_d(RSTL-EMIFZHZ)$ | Delay time, $\overline{RESET}$ low to EMIF Z group high impedancell  | 0                                    | ns   |
| 10  | $t_d(RSTL-EMIFLIV)$ | Delay time, $\overline{RESET}$ low to EMIF low group (BUSREQ) invalidll  | 0                                    | ns   |
| 11  | $t_d(RSTL-Z1HZ)$    | Delay time, $\overline{RESET}$ low to Z group 1 high impedancell   | 0                                    | ns   |
| 12  | $t_d(RSTL-Z2HZ)$    | Delay time, $\overline{RESET}$ low to Z group 2 high impedancell   | 0                                    | ns   |

<sup>¶</sup> P = 1/CPU clock frequency in ns.

Note that while internal reset is asserted low, the CPU clock (SYSCLK1) period is equal to the input clock (CLKIN) period multiplied by 8. For example, if the CLKIN period is 20 ns, then the CPU clock (SYSCLK1) period is 20 ns x 8 = 160 ns. Therefore, P = SYSCLK1 = 160 ns while internal reset is asserted.

<sup>#</sup> The internal reset is stretched exactly 512 x CLKIN cycles if CLKIN is used (CLKMODE0 = 1). If the input clock (CLKIN) is not stable when RESET is deasserted, the actual delay time may vary.

ll EMIF Z group consists of: EA[21:2], ED[31:0], CE[3:0], BE[3:0], ARE/SDCAS/SSADS, AWE/SDWE/SSWE, AOE/SDRAS/SSOE and HOLDA

EMIF low group consists of: BUSREQ

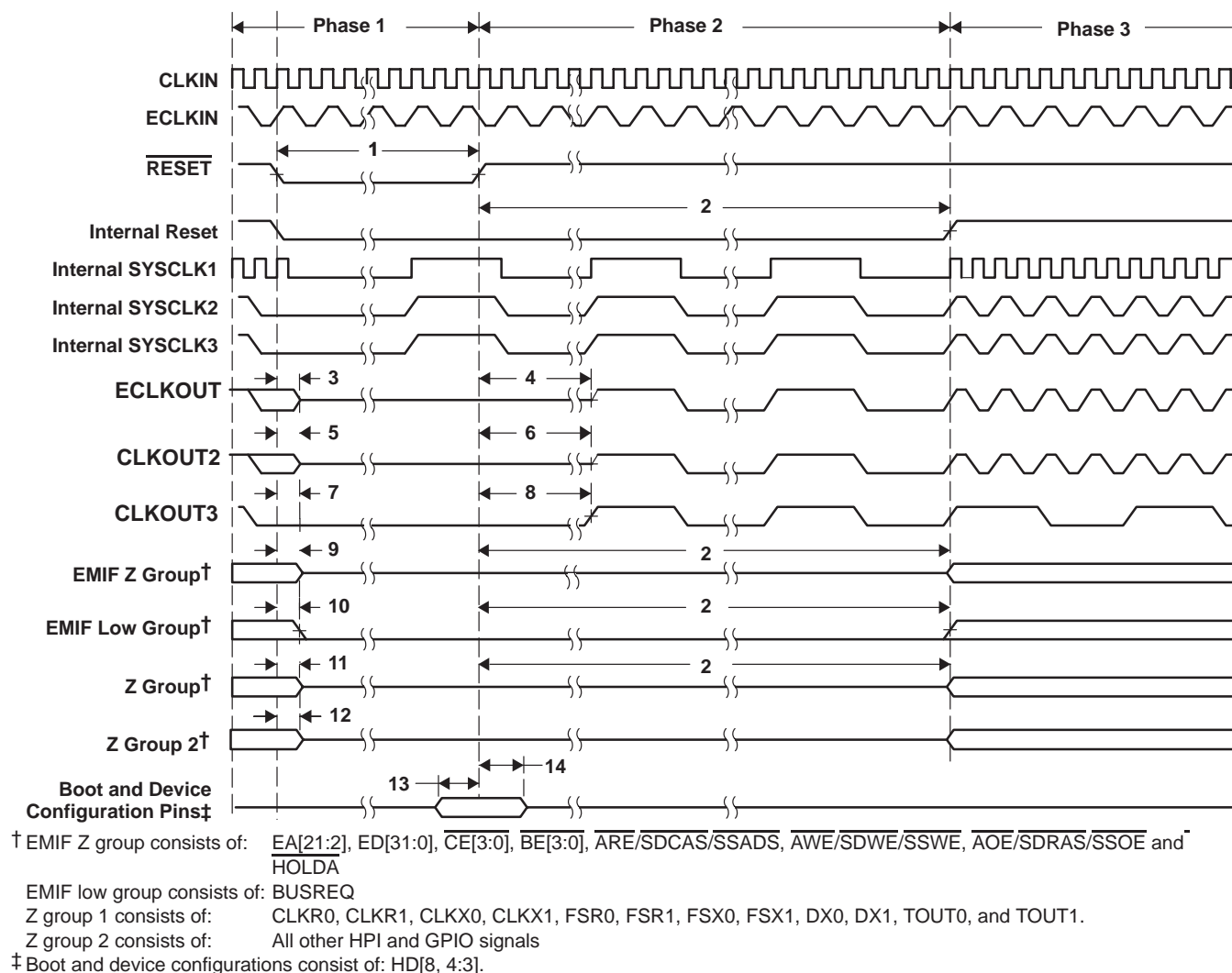
Z group 1 consists of: CLKR0, CLKR1, CLKX0, CLKX1, FSR0, FSR1, FSX0, FSX1, DX0, DX1, TOUT0, and TOUT1.

Z group 2 consists of: All other HPI and GPIO signals

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## RESET TIMING (CONTINUED)



**Figure 40. Reset Timing**

**Reset Phase 1:** The  $\overline{\text{RESET}}$  pin is asserted. During this time, all internal clocks are running at the CLKIN frequency divide-by-8. The CPU is also running at the CLKIN frequency divide-by-8.

**Reset Phase 2:** The  $\overline{\text{RESET}}$  pin is deasserted but the internal reset is stretched. During this time, all internal clocks are running at the CLKIN frequency divide-by-8. The CPU is also running at the CLKIN frequency divide-by-8.

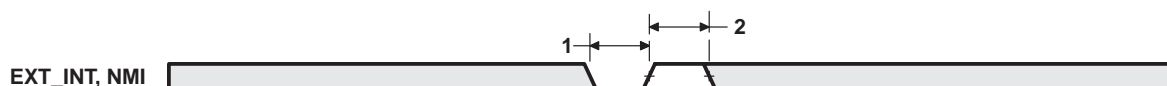
**Reset Phase 3:** Both the  $\overline{\text{RESET}}$  pin and internal reset are deasserted. During this time, all internal clocks are running at their default divide-down frequency of CLKIN. The CPU clock (SYSCLK1) is running at CLKIN frequency. The peripheral clock (SYSCLK2) is running at CLKIN frequency divide-by-2. The EMIF internal clock source (SYSCLK3) is running at CLKIN frequency divide-by-2. SYSCLK3 is reflected on the ECLKOUT pin (when EKSRC bit = 0 [default]). CLKOUT3 is running at CLKIN frequency divide-by-8.

## EXTERNAL INTERRUPT TIMING

timing requirements for external interrupts<sup>†</sup> (see Figure 41)

| NO. |                |   | GDPA-167<br>ZDPA-167<br>–200<br>–250 | UNIT |
|-----|----------------|---|--------------------------------------|------|
|     |                |   | MIN    MAX                           |      |
| 1   | $t_{w(ILOW)}$  | Width of the NMI interrupt pulse low      | 2P                                   | ns   |
|     |                | Width of the EXT_INT interrupt pulse low  | 4P                                   | ns   |
| 2   | $t_{w(IHIGH)}$ | Width of the NMI interrupt pulse high     | 2P                                   | ns   |
|     |                | Width of the EXT_INT interrupt pulse high | 4P                                   | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.



**Figure 41. External/NMI Interrupt Timing**

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## HOST-PORT INTERFACE TIMING

timing requirements for host-port interface cycles<sup>†‡</sup> (see Figure 42, Figure 43, Figure 44, and Figure 45)

| NO. |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     | UNIT |
|-----|--|--------------------------------------|-----|------|
|     |  | MIN                                  | MAX |      |
| 1   | $t_{su}(\text{SELV-HSTBL})$ Setup time, select signals <sup>§</sup> valid before $\overline{\text{HSTROBE}}$ low   | 5                                    |     | ns   |
| 2   | $t_h(\text{HSTBL-SELV})$ Hold time, select signals <sup>§</sup> valid after $\overline{\text{HSTROBE}}$ low  | 4                                    |     | ns   |
| 3   | $t_w(\text{HSTBL})$ Pulse duration, $\overline{\text{HSTROBE}}$ low (host <b>read</b> access)  | 4P                                   |     | ns   |
|     | Pulse duration, $\overline{\text{HSTROBE}}$ low (host <b>write</b> access)   | 4P                                   |     | ns   |
| 4   | $t_w(\text{HSTBH})$ Pulse duration, $\overline{\text{HSTROBE}}$ high between consecutive accesses  | 4P                                   |     | ns   |
| 10  | $t_{su}(\text{SELV-HASL})$ Setup time, select signals <sup>§</sup> valid before $\overline{\text{HAS}}$ low  | 5                                    |     | ns   |
| 11  | $t_h(\text{HASL-SELV})$ Hold time, select signals <sup>§</sup> valid after $\overline{\text{HAS}}$ low   | 3                                    |     | ns   |
| 12  | $t_{su}(\text{HDV-HSTBH})$ Setup time, host data valid before $\overline{\text{HSTROBE}}$ high   | 5                                    |     | ns   |
| 13  | $t_h(\text{HSTBH-HDV})$ Hold time, host data valid after $\overline{\text{HSTROBE}}$ high  | 3                                    |     | ns   |
| 14  | $t_h(\text{HRDYL-HSTBL})$ Hold time, $\overline{\text{HSTROBE}}$ low after $\overline{\text{HRDY}}$ low. $\overline{\text{HSTROBE}}$ should not be inactivated until $\overline{\text{HRDY}}$ is active (low); otherwise, HPI writes will not complete properly. | 2                                    |     | ns   |
| 18  | $t_{su}(\text{HASL-HSTBL})$ Setup time, $\overline{\text{HAS}}$ low before $\overline{\text{HSTROBE}}$ low   | 2                                    |     | ns   |
| 19  | $t_h(\text{HSTBL-HASL})$ Hold time, $\overline{\text{HAS}}$ low after $\overline{\text{HSTROBE}}$ low  | 2                                    |     | ns   |

<sup>†</sup>  $\overline{\text{HSTROBE}}$  refers to the following logical operation on  $\overline{\text{HCS}}$ ,  $\overline{\text{HDS1}}$ , and  $\overline{\text{HDS2}}$ :  $[\text{NOT}(\overline{\text{HDS1}} \text{ XOR } \overline{\text{HDS2}})] \text{ OR } \overline{\text{HCS}}$ .

<sup>‡</sup>  $P = 1/\text{CPU clock frequency}$  in ns. For example, when running parts at 250 MHz, use  $P = 4$  ns.

<sup>§</sup> Select signals include:  $\text{HCNTL}[1:0]$ ,  $\text{HR}/\overline{\text{W}}$ , and  $\text{HHWIL}$ .



## HOST-PORT INTERFACE TIMING (CONTINUED)

switching characteristics over recommended operating conditions during host-port interface cycles<sup>†‡</sup> (see Figure 42, Figure 43, Figure 44, and Figure 45)

| NO. | PARAMETER   | GDPA-167<br>ZDPA-167<br>-200<br>-250 |      | UNIT |
|-----|---|--------------------------------------|------|------|
|     |   | MIN                                  | MAX  |      |
| 5   | $t_d(\overline{\text{HCS}}\text{-}\overline{\text{HRDY}})$ Delay time, $\overline{\text{HCS}}$ to $\overline{\text{HRDY}}^{\S}$                         | 1                                    | 12   | ns   |
| 6   | $t_d(\overline{\text{HSTBL}}\text{-}\overline{\text{HRDY}})$ Delay time, $\overline{\text{HSTROBE}}$ low to $\overline{\text{HRDY}}$ high <sup>¶</sup>  | 3                                    | 12   | ns   |
| 7   | $t_d(\overline{\text{HSTBL}}\text{-}\overline{\text{HDLZ}})$ Delay time, $\overline{\text{HSTROBE}}$ low to HD low impedance for an HPI read            | 2                                    |      | ns   |
| 8   | $t_d(\overline{\text{HDV}}\text{-}\overline{\text{HRDY}})$ Delay time, HD valid to $\overline{\text{HRDY}}$ low   | 2P – 4                               |      | ns   |
| 9   | $t_{oh}(\overline{\text{HSTBH}}\text{-}\overline{\text{HDV}})$ Output hold time, HD valid after $\overline{\text{HSTROBE}}$ high                        | 3                                    | 12   | ns   |
| 15  | $t_d(\overline{\text{HSTBH}}\text{-}\overline{\text{HDH}})$ Delay time, $\overline{\text{HSTROBE}}$ high to HD high impedance                           | 3                                    | 12   | ns   |
| 16  | $t_d(\overline{\text{HSTBL}}\text{-}\overline{\text{HDV}})$ Delay time, $\overline{\text{HSTROBE}}$ low to HD valid                                     | 3                                    | 12.5 | ns   |
| 17  | $t_d(\overline{\text{HSTBH}}\text{-}\overline{\text{HRDY}})$ Delay time, $\overline{\text{HSTROBE}}$ high to $\overline{\text{HRDY}}$ high <sup>#</sup> | 3                                    | 12   | ns   |

<sup>†</sup>  $\overline{\text{HSTROBE}}$  refers to the following logical operation on  $\overline{\text{HCS}}$ ,  $\overline{\text{HDS1}}$ , and  $\overline{\text{HDS2}}$ :  $[\text{NOT}(\overline{\text{HDS1}} \text{ XOR } \overline{\text{HDS2}})] \text{ OR } \overline{\text{HCS}}$ .

<sup>‡</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

<sup>§</sup>  $\overline{\text{HCS}}$  enables  $\overline{\text{HRDY}}$ , and  $\overline{\text{HRDY}}$  is always low when  $\overline{\text{HCS}}$  is high. The case where  $\overline{\text{HRDY}}$  goes high when  $\overline{\text{HCS}}$  falls indicates that HPI is busy completing a previous HPID write or READ with autoincrement.

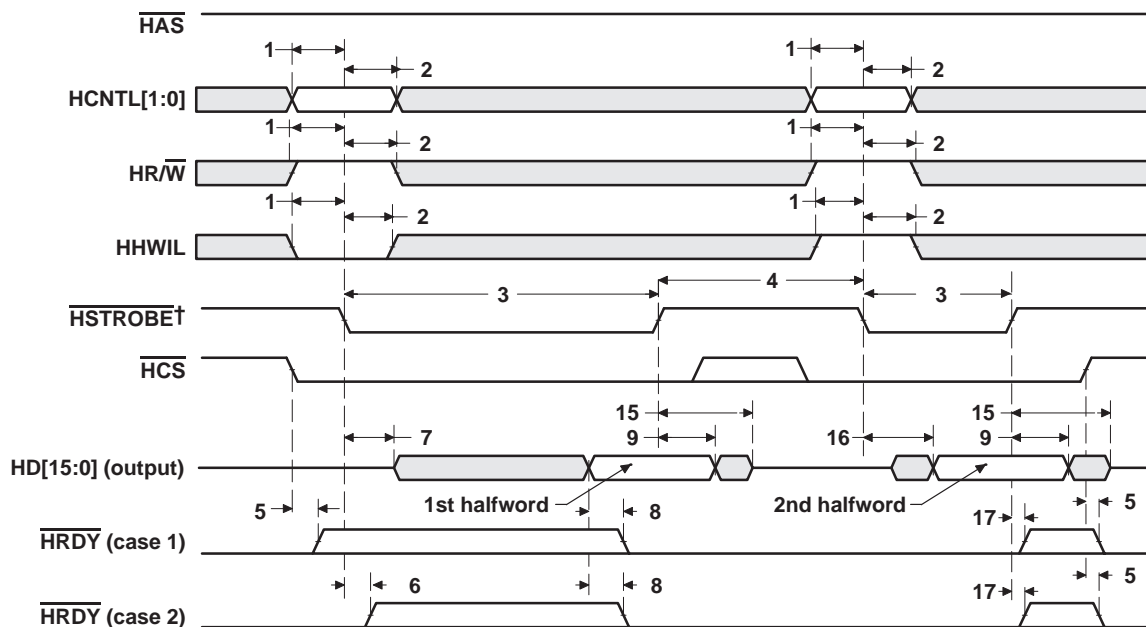
<sup>¶</sup> This parameter is used during an HPID read. At the beginning of the first half-word transfer on the falling edge of  $\overline{\text{HSTROBE}}$ , the HPI sends the request to the EDMA internal address generation hardware, and  $\overline{\text{HRDY}}$  remains high until the EDMA internal address generation hardware loads the requested data into HPID.

<sup>#</sup> This parameter is used after the second half-word of an HPID write or autoincrement read.  $\overline{\text{HRDY}}$  remains low if the access is not an HPID write or autoincrement read. Reading or writing to HPIC or HPIA does not affect the  $\overline{\text{HRDY}}$  signal.

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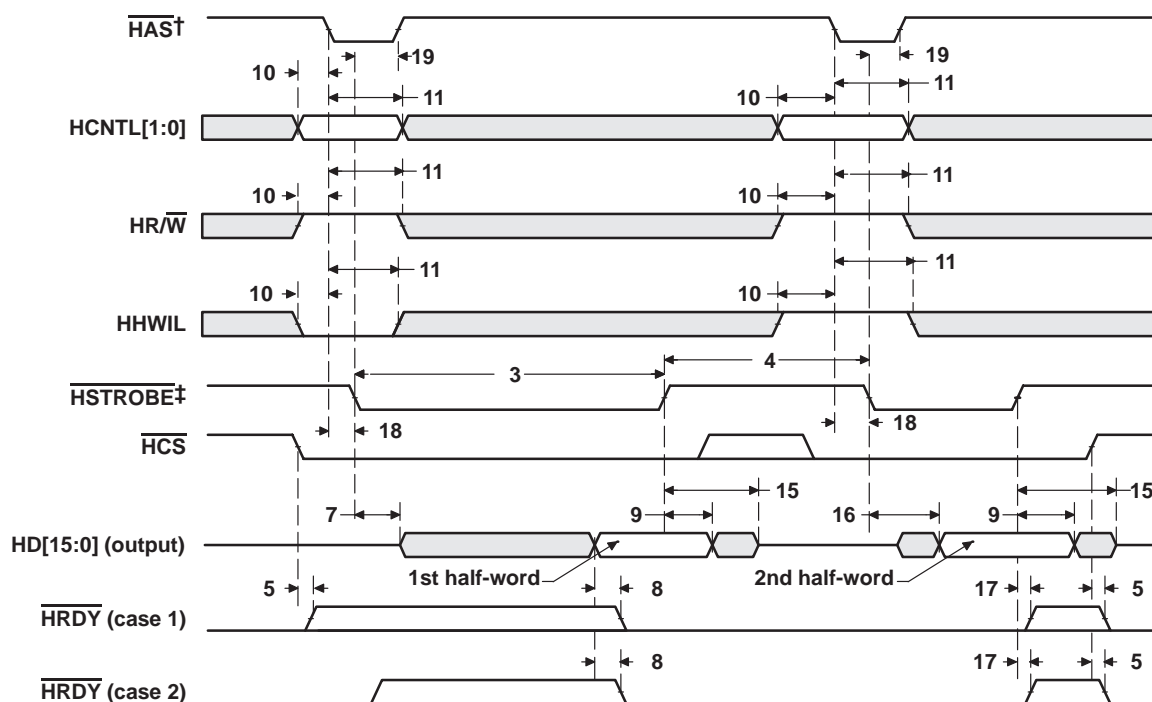
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## HOST-PORT INTERFACE TIMING (CONTINUED)



† HSTROBE refers to the following logical operation on  $\overline{\text{HCS}}$ ,  $\overline{\text{HDS1}}$ , and  $\overline{\text{HDS2}}$ :  $[\text{NOT}(\overline{\text{HDS1}} \text{ XOR } \overline{\text{HDS2}})] \text{ OR } \overline{\text{HCS}}$ .

Figure 42. HPI Read Timing ( $\overline{\text{HAS}}$  Not Used, Tied High)

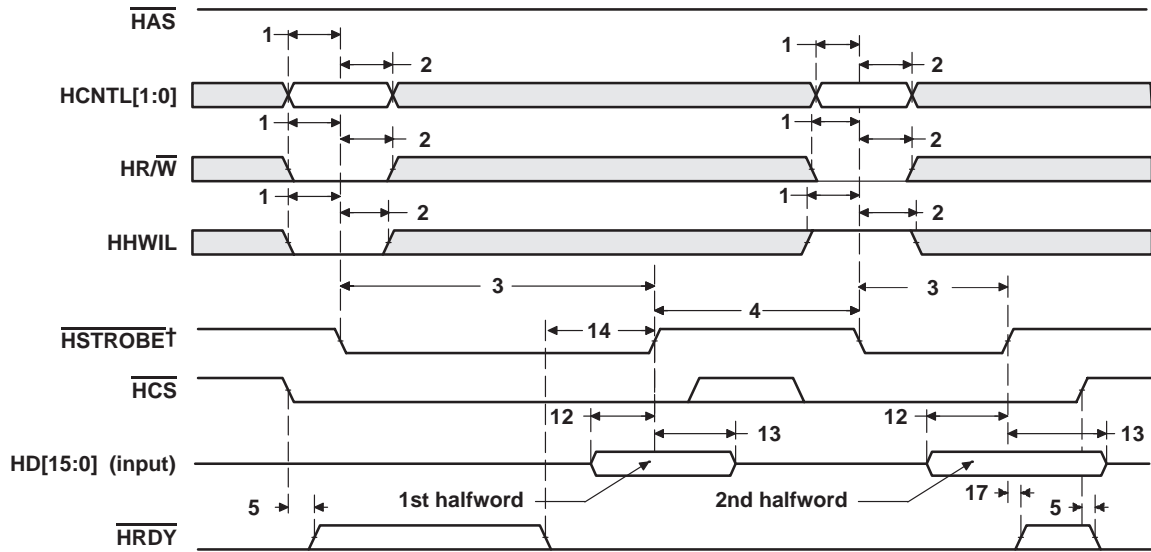


† For correct operation, strobe the HAS signal only once per HSTROBE active cycle.

‡ HSTROBE refers to the following logical operation on  $\overline{\text{HCS}}$ ,  $\overline{\text{HDS1}}$ , and  $\overline{\text{HDS2}}$ :  $[\text{NOT}(\overline{\text{HDS1}} \text{ XOR } \overline{\text{HDS2}})] \text{ OR } \overline{\text{HCS}}$ .

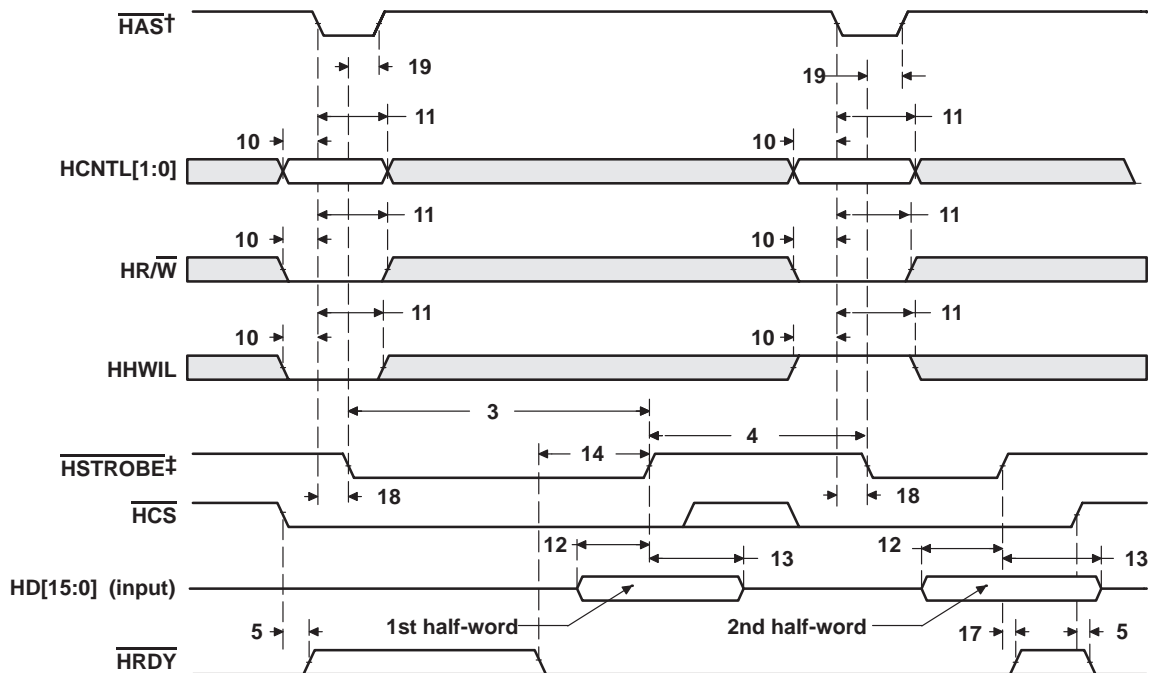
Figure 43. HPI Read Timing ( $\overline{\text{HAS}}$  Used)

### HOST-PORT INTERFACE TIMING (CONTINUED)



† HSTROBE refers to the following logical operation on HCS, HDS1, and HDS2:  $[NOT(HDS1 \oplus HDS2)] \text{ OR } HCS$ .

**Figure 44. HPI Write Timing ( $\overline{HAS}$  Not Used, Tied High)**



† For correct operation, strobe the  $\overline{HAS}$  signal only once per HSTROBE active cycle.

‡ HSTROBE refers to the following logical operation on HCS, HDS1, and HDS2:  $[NOT(HDS1 \oplus HDS2)] \text{ OR } HCS$ .

**Figure 45. HPI Write Timing ( $\overline{HAS}$  Used)**

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### MULTICHANNEL BUFFERED SERIAL PORT TIMING

timing requirements for McBSP†‡ (see Figure 46)

| NO. |                           |   |            | GDPA-167<br>ZDPA-167<br>-200<br>-250     | UNIT |
|-----|---------------------------|---|------------|--|------|
|     |                           |   |            | MIN MAX                                  |      |
| 2   | $t_c(\text{CKRX})$        | Cycle time, CLKR/X                            | CLKR/X ext | $2P^{\S}$                                | ns   |
| 3   | $t_w(\text{CKRX})$        | Pulse duration, CLKR/X high or CLKR/X low     | CLKR/X ext | $0.5 * t_c(\text{CKRX}) - 1^{\parallel}$ | ns   |
| 5   | $t_{su}(\text{FRH-CKRL})$ | Setup time, external FSR high before CLKR low | CLKR int   | 9  | ns   |
|     |                           |   | CLKR ext   | 1  |      |
| 6   | $t_h(\text{CKRL-FRH})$    | Hold time, external FSR high after CLKR low   | CLKR int   | 6  | ns   |
|     |                           |   | CLKR ext   | 3  |      |
| 7   | $t_{su}(\text{DRV-CKRL})$ | Setup time, DR valid before CLKR low          | CLKR int   | 8  | ns   |
|     |                           |   | CLKR ext   | 0  |      |
| 8   | $t_h(\text{CKRL-DRV})$    | Hold time, DR valid after CLKR low            | CLKR int   | 3  | ns   |
|     |                           |   | CLKR ext   | 4  |      |
| 10  | $t_{su}(\text{FXH-CKXL})$ | Setup time, external FSX high before CLKX low | CLKX int   | 9  | ns   |
|     |                           |   | CLKX ext   | 1  |      |
| 11  | $t_h(\text{CKXL-FXH})$    | Hold time, external FSX high after CLKX low   | CLKX int   | 6  | ns   |
|     |                           |   | CLKX ext   | 3  |      |

† CLKRP = CLKXP = FSRP = FSXP = 0. If polarity of any of the signals is inverted, then the timing references of that signal are also inverted.

‡ P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

§ The minimum CLKR/X period is twice the CPU cycle time (2P) and not faster than 75 Mbps (13.3 ns). This means that the maximum bit rate for communications between the McBSP and other devices is 75 Mbps for 167-MHz and 200-MHz CPU clocks or 50 Mbps for 100-MHz CPU clock; where the McBSP is either the master or the slave. Care must be taken to ensure that the AC timings specified in this data sheet are met. The maximum bit rate for McBSP-to-McBSP communications is 67 Mbps; therefore, the minimum CLKR/X clock cycle is either twice the CPU cycle time (2P), or 15 ns (67 MHz), whichever value is larger. For example, when running parts at 167 MHz (P = 6 ns), use 15 ns as the minimum CLKR/X clock cycle (by setting the appropriate CLKGDV ratio or external clock source). When running parts at 60 MHz (P = 16.67 ns), use 2P = 33 ns (30 MHz) as the minimum CLKR/X clock cycle. The maximum bit rate for McBSP-to-McBSP communications applies when the serial port is a master of the clock and frame syncs (with CLKR connected to CLKX, FSR connected to FSX, CLKXM = FSXM = 1, and CLKRM = FSRM = 0) in data delay 1 or 2 mode (R/XDATDLY = 01b or 10b) and the other device the McBSP communicates to is a slave.

¶ This parameter applies to the maximum McBSP frequency. Operate serial clocks (CLKR/X) in the reasonable range of 40/60 duty cycle.



## MULTICHANNEL BUFFERED SERIAL PORT TIMING (CONTINUED)

**switching characteristics over recommended operating conditions for McBSP<sup>†‡</sup> (see Figure 46)**

| NO. | PARAMETER                   |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |               | UNIT        |
|-----|-----------------------------|--|--------------------------------------|---------------|-------------|
|     |                             |  | MIN                                  | MAX           |             |
| 1   | $t_d(\text{CKSH-CKRXH})$    | Delay time, CLKS high to CLKR/X high for internal CLKR/X generated from CLKS input | 1.8                                  | 10            | ns          |
| 2   | $t_c(\text{CKRX})$          | Cycle time, CLKR/X   | $2P^{\S}\P$                          |               | ns          |
| 3   | $t_w(\text{CKRX})$          | Pulse duration, CLKR/X high or CLKR/X low  | $C - 1^{\#}$ $C + 1^{\#}$            |               | ns          |
| 4   | $t_d(\text{CKRH-FRV})$      | Delay time, CLKR high to internal FSR valid  | -2                                   | 3             | ns          |
| 9   | $t_d(\text{CKXH-FXV})$      | Delay time, CLKX high to internal FSX valid  | CLKX int                             | -2            | 3           |
|     |                             |  | CLKX ext                             | 2             | 9           |
| 12  | $t_{dis}(\text{CKXH-DXHZ})$ | Disable time, DX high impedance following last data bit from CLKX high             | CLKX int                             | -1            | 4           |
|     |                             |  | CLKX ext                             | 1.5           | 10          |
| 13  | $t_d(\text{CKXH-DXV})$      | Delay time, CLKX high to DX valid  | CLKX int                             | $-3.2 + D1  $ | $4 + D2  $  |
|     |                             |  | CLKX ext                             | $0.5 + D1  $  | $10 + D2  $ |
| 14  | $t_d(\text{FXH-DXV})$       | Delay time, FSX high to DX valid   | FSX int                              | -1            | 7.5         |
|     |                             | ONLY applies when in data delay 0 (XDATDLY = 00b) mode                             | FSX ext                              | 2             | 11.5        |

<sup>†</sup> CLKRP = CLKXP = FSRP = FSXP = 0. If polarity of any of the signals is inverted, then the timing references of that signal are also inverted.

<sup>‡</sup> Minimum delay times also represent minimum output hold times.

<sup>§</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 200 MHz, use P = 5 ns.

<sup>¶</sup> The minimum CLKR/X period is twice the CPU cycle time (2P) and not faster than 75 Mbps (13.3 ns). This means that the maximum bit rate for communications between the McBSP and other devices is 75 Mbps for 167-MHz and 200-MHz CPU clocks or 50 Mbps for 100-MHz CPU clock; where the McBSP is either the master or the slave. Care must be taken to ensure that the AC timings specified in this data sheet are met. The maximum bit rate for McBSP-to-McBSP communications is 67 Mbps; therefore, the minimum CLKR/X clock cycle is either twice the CPU cycle time (2P), or 15 ns (67 MHz), whichever value is larger. For example, when running parts at 167 MHz (P = 6 ns), use 15 ns as the minimum CLKR/X clock cycle (by setting the appropriate CLKGDV ratio or external clock source). When running parts at 60 MHz (P = 16.67 ns), use 2P = 33 ns (30 MHz) as the minimum CLKR/X clock cycle. The maximum bit rate for McBSP-to-McBSP communications applies when the serial port is a master of the clock and frame syncs (with CLKR connected to CLKX, FSR connected to FSX, CLKXM = FSXM = 1, and CLKRM = FSRM = 0) in data delay 1 or 2 mode (R/XDATDLY = 01b or 10b) and the other device the McBSP communicates to is a slave.

<sup>#</sup> C = H or L

S = sample rate generator input clock = 2P if CLKSM = 1 (P = 1/CPU clock frequency)

= sample rate generator input clock = P\_clks if CLKSM = 0 (P\_clks = CLKS period)

H = CLKX high pulse width =  $(\text{CLKGDV}/2 + 1) * S$  if CLKGDV is even  
=  $(\text{CLKGDV} + 1)/2 * S$  if CLKGDV is odd or zero

L = CLKX low pulse width =  $(\text{CLKGDV}/2) * S$  if CLKGDV is even  
=  $(\text{CLKGDV} + 1)/2 * S$  if CLKGDV is odd or zero

CLKGDV should be set appropriately to ensure the McBSP bit rate does not exceed the maximum limit (see <sup>¶</sup> footnote above).

<sup>||</sup> Extra delay from CLKX high to DX valid applies *only* to the first data bit of a device, if and only if DXENA = 1 in SPCR.

If DXENA = 0, then D1 = D2 = 0

If DXENA = 1, then D1 = 2P, D2 = 4P

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## MULTICHANNEL BUFFERED SERIAL PORT TIMING (CONTINUED)

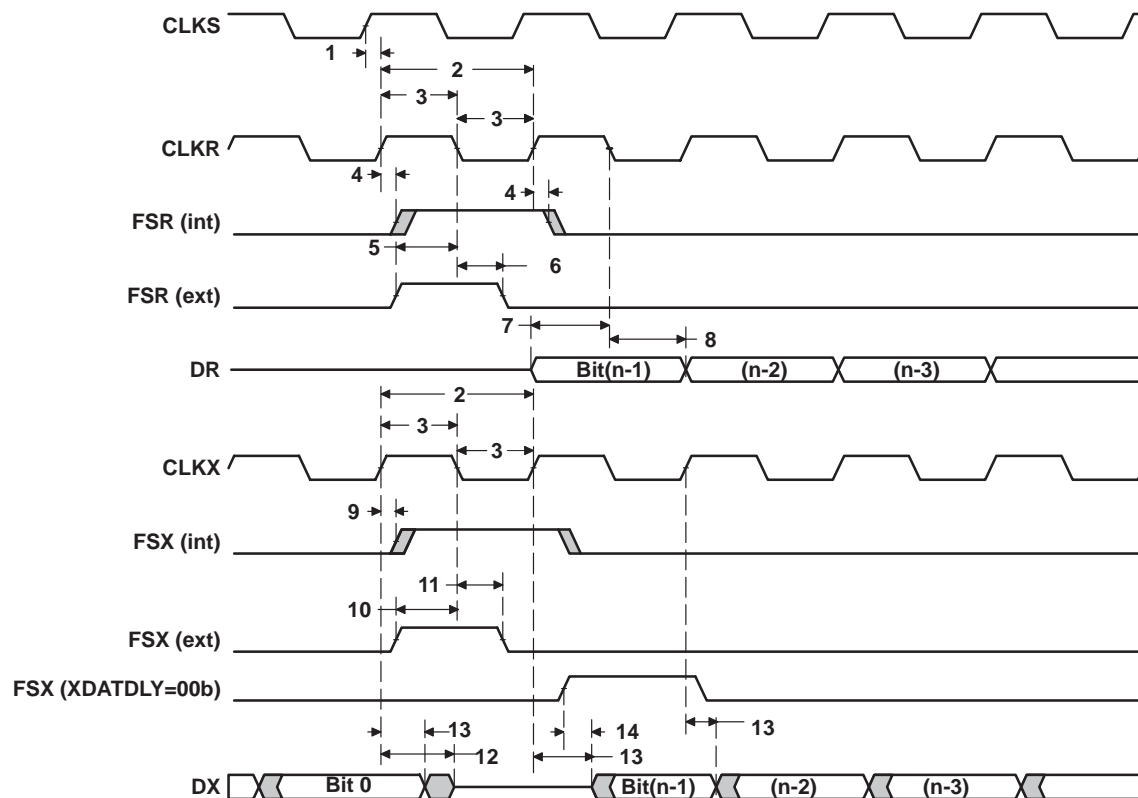


Figure 46. McBSP Timings

## MULTICHANNEL BUFFERED SERIAL PORT TIMING (CONTINUED)

timing requirements for FSR when GSYNC = 1 (see Figure 47)

| NO. |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     | UNIT |
|-----|--|--------------------------------------|-----|------|
|     |  | MIN                                  | MAX |      |
| 1   | $t_{su}(FRH-CKSH)$ Setup time, FSR high before CLKS high | 4                                    |     | ns   |
| 2   | $t_h(CKSH-FRH)$ Hold time, FSR high after CLKS high      | 4                                    |     | ns   |

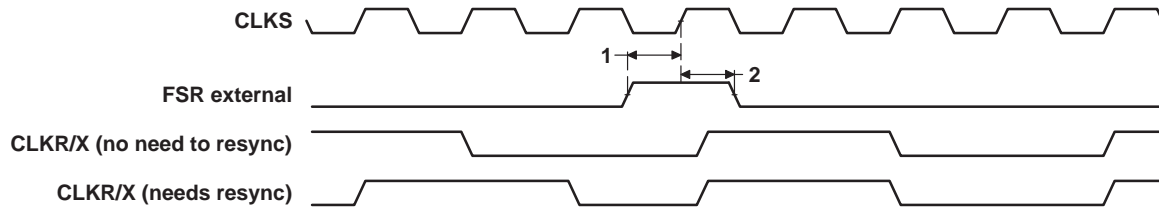


Figure 47. FSR Timing When GSYNC = 1

timing requirements for McBSP as SPI master or slave: CLKSTP = 10b, CLKXP = 0†‡ (see Figure 48)

| NO. |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     |         |     | UNIT |
|-----|---|--------------------------------------|-----|---------|-----|------|
|     |   | MASTER                               |     | SLAVE   |     |      |
|     |   | MIN                                  | MAX | MIN     | MAX |      |
| 4   | t <sub>su</sub> (DRV-CKXL) Setup time, DR valid before CLKX low | 12                                   |     | 2 – 6P  | ns  |      |
| 5   | t <sub>h</sub> (CKXL-DRV) Hold time, DR valid after CLKX low    | 4                                    |     | 5 + 12P | ns  |      |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

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### MULTICHANNEL BUFFERED SERIAL PORT TIMING (CONTINUED)

switching characteristics over recommended operating conditions for McBSP as SPI master or slave: CLKSTP = 10b, CLKXP = 0†‡ (see Figure 48)

| NO. | PARAMETER                    |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 |       |        |          | UNIT |
|-----|------------------------------|---|--------------------------------------|-------|--------|----------|------|
|     |                              |   | MASTER§                              |       | SLAVE  |          |      |
|     |                              |   | MIN                                  | MAX   | MIN    | MAX      |      |
| 1   | t <sub>h</sub> (CKXL-FXL)    | Hold time, FSX low after CLKX low¶                                    | T - 2                                | T + 3 |        |          | ns   |
| 2   | t <sub>d</sub> (FXL-CKXH)    | Delay time, FSX low to CLKX high#                                     | L - 2                                | L + 3 |        |          | ns   |
| 3   | t <sub>d</sub> (CKXH-DXV)    | Delay time, CLKX high to DX valid                                     | -3                                   | 4     | 6P + 2 | 10P + 17 | ns   |
| 6   | t <sub>dis</sub> (CKXL-DXHZ) | Disable time, DX high impedance following last data bit from CLKX low | L - 2                                | L + 3 |        |          | ns   |
| 7   | t <sub>dis</sub> (FXH-DXHZ)  | Disable time, DX high impedance following last data bit from FSX high |                                      |       | 2P + 3 | 6P + 17  | ns   |
| 8   | t <sub>d</sub> (FXL-DXV)     | Delay time, FSX low to DX valid                                       |                                      |       | 4P + 2 | 8P + 17  | ns   |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

§ S = Sample rate generator input clock = 2P if CLKSM = 1 (P = 1/CPU clock frequency)

= Sample rate generator input clock = P\_clks if CLKSM = 0 (P\_clks = CLKS period)

T = CLKX period = (1 + CLKGDV) \* S

H = CLKX high pulse width = (CLKGDV/2 + 1) \* S if CLKGDV is even  
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

L = CLKX low pulse width = (CLKGDV/2) \* S if CLKGDV is even  
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

¶ FSRP = FSXP = 1. As a SPI master, FSX is inverted to provide active-low slave-enable output. As a slave, the active-low signal input on FSX and FSR is inverted before being used internally.

CLKXM = FSXM = 1, CLKRM = FSRM = 0 for master McBSP

CLKXM = CLKRM = FSXM = FSRM = 0 for slave McBSP

# FSX should be low before the rising edge of clock to enable slave devices and then begin a SPI transfer at the rising edge of the master clock (CLKX).

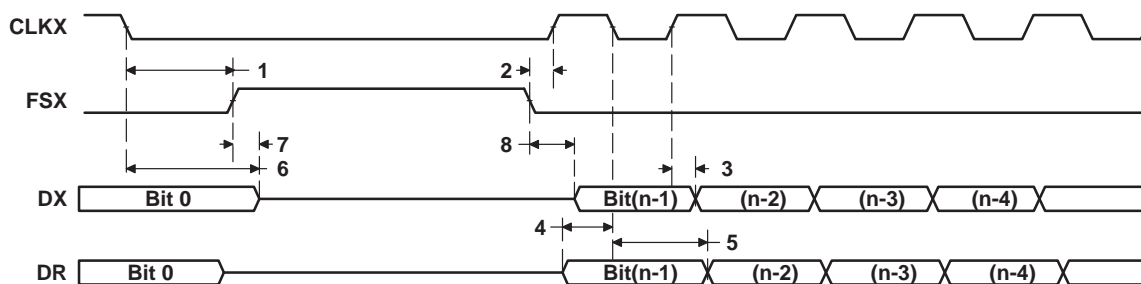


Figure 48. McBSP Timing as SPI Master or Slave: CLKSTP = 10b, CLKXP = 0



### MULTICHANNEL BUFFERED SERIAL PORT TIMING (CONTINUED)

**timing requirements for McBSP as SPI master or slave: CLKSTP = 11b, CLKXP = 0†‡ (see Figure 49)**

| NO. |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     |         |     | UNIT |
|-----|---|--------------------------------------|-----|---------|-----|------|
|     |   | MASTER                               |     | SLAVE   |     |      |
|     |   | MIN                                  | MAX | MIN     | MAX |      |
| 4   | $t_{su}(\text{DRV-CKXH})$ Setup time, DR valid before CLKX high | 12                                   |     | 2 – 6P  |     | ns   |
| 5   | $t_h(\text{CKXH-DRV})$ Hold time, DR valid after CLKX high      | 4                                    |     | 5 + 12P |     | ns   |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

¶ FSRP = FSXP = 1. As a SPI master, FSX is inverted to provide active-low slave-enable output. As a slave, the active-low signal input on FSX and FSR is inverted before being used internally.

CLKXM = FSXM = 1, CLKRM = FSRM = 0 for master McBSP

CLKXM = CLKRM = FSXM = FSRM = 0 for slave McBSP

# FSX should be low before the rising edge of clock to enable slave devices and then begin a SPI transfer at the rising edge of the master clock (CLKX).

**switching characteristics over recommended operating conditions for McBSP as SPI master or slave: CLKSTP = 11b, CLKXP = 0†‡ (see Figure 49)**

| NO. | PARAMETER                    |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 |         |        |          | UNIT |
|-----|------------------------------|---|--------------------------------------|---------|--------|----------|------|
|     |                              |   | MASTER§                              |         | SLAVE  |          |      |
|     |                              |   | MIN                                  | MAX     | MIN    | MAX      |      |
| 1   | t <sub>h</sub> (CKXL-FXL)    | Hold time, FSX low after CLKX low¶                                    | L – 2                                | L + 3   |        |          | ns   |
| 2   | t <sub>d</sub> (FXL-CKXH)    | Delay time, FSX low to CLKX high#                                     | T – 2                                | T + 3   |        |          | ns   |
| 3   | t <sub>d</sub> (CKXL-DXV)    | Delay time, CLKX low to DX valid                                      | –3                                   | 4       | 6P + 2 | 10P + 17 | ns   |
| 6   | t <sub>dis</sub> (CKXL-DXHZ) | Disable time, DX high impedance following last data bit from CLKX low | –2                                   | 4       | 6P + 3 | 10P + 17 | ns   |
| 7   | t <sub>d</sub> (FXL-DXV)     | Delay time, FSX low to DX valid                                       | H – 2                                | H + 6.5 | 4P + 2 | 8P + 17  | ns   |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

§ S = Sample rate generator input clock = 2P if CLKSM = 1 (P = 1/CPU clock frequency)

= Sample rate generator input clock = P\_clks if CLKSM = 0 (P\_clks = CLKS period)

T = CLKX period = (1 + CLKGDV) \* S

H = CLKX high pulse width = (CLKGDV/2 + 1) \* S if CLKGDV is even  
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

L = CLKX low pulse width = (CLKGDV/2) \* S if CLKGDV is even  
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

¶ FSRP = FSXP = 1. As a SPI master, FSX is inverted to provide active-low slave-enable output. As a slave, the active-low signal input on FSX and FSR is inverted before being used internally.

CLKXM = FSXM = 1, CLKRM = FSRM = 0 for master McBSP

CLKXM = CLKRM = FSXM = FSRM = 0 for slave McBSP

# FSX should be low before the rising edge of clock to enable slave devices and then begin a SPI transfer at the rising edge of the master clock (CLKX).

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MULTICHANNEL BUFFERED SERIAL PORT TIMING (CONTINUED)

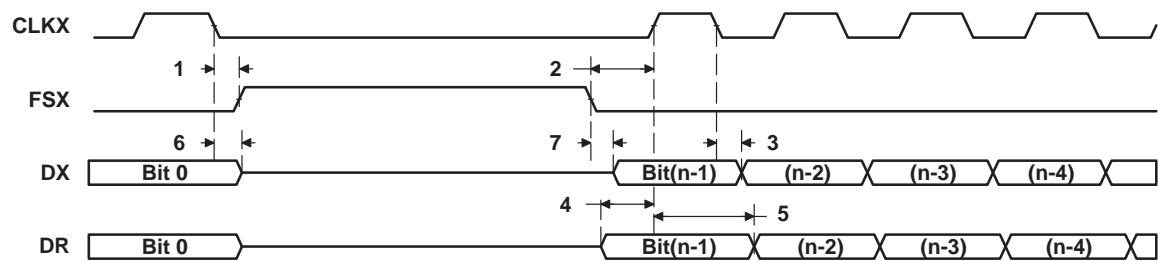


Figure 49. McBSP Timing as SPI Master or Slave: CLKSTP = 11b, CLKXP = 0

timing requirements for McBSP as SPI master or slave: CLKSTP = 10b, CLKXP = 1†‡ (see Figure 50)

| NO. |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     |         |     | UNIT |
|-----|--|--------------------------------------|-----|---------|-----|------|
|     |  | MASTER                               |     | SLAVE   |     |      |
|     |  | MIN                                  | MAX | MIN     | MAX |      |
| 4   | t <sub>su</sub> (DRV-CKXH) Setup time, DR valid before CLKX high | 12                                   |     | 2 – 6P  | ns  |      |
| 5   | t <sub>h</sub> (CKXH-DRV) Hold time, DR valid after CLKX high    | 4                                    |     | 5 + 12P | ns  |      |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.  
‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

**switching characteristics over recommended operating conditions for McBSP as SPI master or slave: CLKSTP = 10b, CLKXP = 1<sup>†‡</sup> (see Figure 50)**

| NO. | PARAMETER                    |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |       |        |          | UNIT |
|-----|------------------------------|--|--------------------------------------|-------|--------|----------|------|
|     |                              |  | MASTER§                              |       | SLAVE  |          |      |
|     |                              |  | MIN                                  | MAX   | MIN    | MAX      |      |
| 1   | t <sub>h</sub> (CKXH-FXL)    | Hold time, FSX low after CLKX high¶                                    | T - 2                                | T + 3 |        |          | ns   |
| 2   | t <sub>d</sub> (FXL-CKXL)    | Delay time, FSX low to CLKX low <sup>#</sup>                           | H - 2                                | H + 3 |        |          | ns   |
| 3   | t <sub>d</sub> (CKXL-DXV)    | Delay time, CLKX low to DX valid                                       | -3                                   | 4     | 6P + 2 | 10P + 17 | ns   |
| 6   | t <sub>dis</sub> (CKXH-DXHZ) | Disable time, DX high impedance following last data bit from CLKX high | H - 2                                | H + 3 |        |          | ns   |
| 7   | t <sub>dis</sub> (FXH-DXHZ)  | Disable time, DX high impedance following last data bit from FSX high  |                                      |       | 2P + 3 | 6P + 17  | ns   |
| 8   | t <sub>d</sub> (FXL-DXV)     | Delay time, FSX low to DX valid  |                                      |       | 4P + 2 | 8P + 17  | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

<sup>‡</sup> For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

<sup>§</sup> S = Sample rate generator input clock = 2P if CLKSM = 1 (P = 1/CPU clock frequency)

= Sample rate generator input clock = P\_clks if CLKSM = 0 (P\_clks = CLKS period)

T = CLKX period = (1 + CLKGDV) \* S

H = CLKX high pulse width = (CLKGDV/2 + 1) \* S if CLKGDV is even  
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

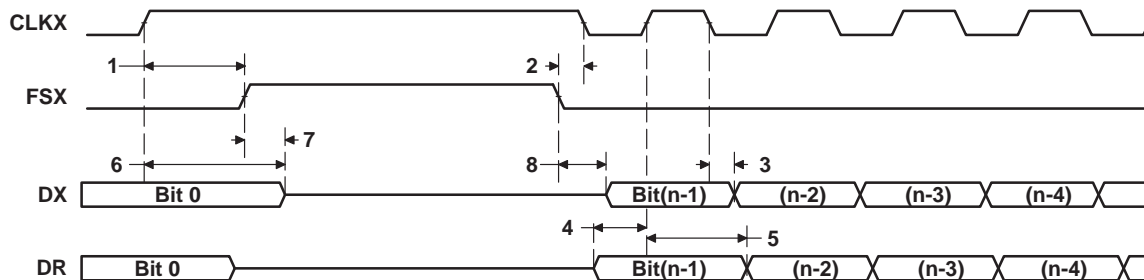
L = CLKX low pulse width = (CLKGDV/2) \* S if CLKGDV is even  
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

<sup>¶</sup> FSRP = FSXP = 1. As a SPI master, FSX is inverted to provide active-low slave-enable output. As a slave, the active-low signal input on FSX and FSR is inverted before being used internally.

CLKXM = FSXM = 1, CLKRM = FSRM = 0 for master McBSP

CLKXM = CLKRM = FSXM = FSRM = 0 for slave McBSP

<sup>#</sup> FSX should be low before the rising edge of clock to enable slave devices and then begin a SPI transfer at the rising edge of the master clock (CLKX).



**Figure 50. McBSP Timing as SPI Master or Slave: CLKSTP = 10b, CLKXP = 1**

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**timing requirements for McBSP as SPI master or slave: CLKSTP = 11b, CLKXP = 1†‡ (see Figure 51)**

| NO. |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 |     |         |     | UNIT |
|-----|--|--------------------------------------|-----|---------|-----|------|
|     |  | MASTER                               |     | SLAVE   |     |      |
|     |  | MIN                                  | MAX | MIN     | MAX |      |
| 4   | $t_{su}(DRV-CKXH)$ Setup time, DR valid before CLKX high | 12                                   |     | 2 – 6P  | ns  |      |
| 5   | $t_h(CKXH-DRV)$ Hold time, DR valid after CLKX high      | 4                                    |     | 5 + 12P | ns  |      |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

**switching characteristics over recommended operating conditions for McBSP as SPI master or slave: CLKSTP = 11b, CLKXP = 1†‡ (see Figure 51)**

| NO. | PARAMETER                    |  | GDPA–167<br>ZDPA–167<br>–200<br>–250 |         |        |          | UNIT |
|-----|------------------------------|--|--------------------------------------|---------|--------|----------|------|
|     |                              |  | MASTER§                              |         | SLAVE  |          |      |
|     |                              |  | MIN                                  | MAX     | MIN    | MAX      |      |
| 1   | t <sub>h</sub> (CKXH-FXL)    | Hold time, FSX low after CLKX high¶                                    | H – 2                                | H + 3   |        |          | ns   |
| 2   | t <sub>d</sub> (FXL-CKXL)    | Delay time, FSX low to CLKX low#                                       | T – 2                                | T + 3   |        |          | ns   |
| 3   | t <sub>d</sub> (CKXH-DXV)    | Delay time, CLKX high to DX valid                                      | –3                                   | 4       | 6P + 2 | 10P + 17 | ns   |
| 6   | t <sub>dis</sub> (CKXH-DXHZ) | Disable time, DX high impedance following last data bit from CLKX high | –2                                   | 4       | 6P + 3 | 10P + 17 | ns   |
| 7   | t <sub>d</sub> (FXL-DXV)     | Delay time, FSX low to DX valid  | L – 2                                | L + 6.5 | 4P + 2 | 8P + 17  | ns   |

† P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

‡ For all SPI slave modes, CLKG is programmed as 1/2 of the CPU clock by setting CLKSM = CLKGDV = 1.

§ S = Sample rate generator input clock = 2P if CLKSM = 1 (P = 1/CPU clock frequency)

= Sample rate generator input clock = P\_clks if CLKSM = 0 (P\_clks = CLKS period)

T = CLKX period = (1 + CLKGDV) \* S

H = CLKX high pulse width = (CLKGDV/2 + 1) \* S if CLKGDV is even

= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

L = CLKX low pulse width = (CLKGDV/2) \* S if CLKGDV is even

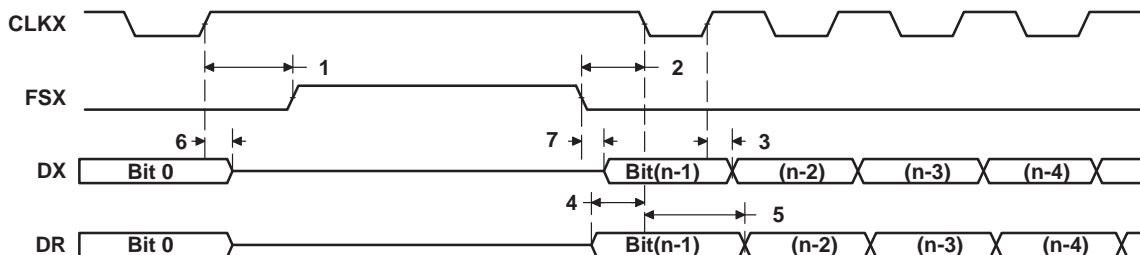
= (CLKGDV + 1)/2 \* S if CLKGDV is odd or zero

¶ FSRP = FSXP = 1. As a SPI master, FSX is inverted to provide active-low slave-enable output. As a slave, the active-low signal input on FSX and FSR is inverted before being used internally.

CLKXM = FSXM = 1, CLKRM = FSRM = 0 for master McBSP

CLKXM = CLKRM = FSXM = FSRM = 0 for slave McBSP

# FSX should be low before the rising edge of clock to enable slave devices and then begin a SPI transfer at the rising edge of the master clock (CLKX).



**Figure 51. McBSP Timing as SPI Master or Slave: CLKSTP = 11b, CLKXP = 1**

## TIMER TIMING

timing requirements for timer inputs<sup>†</sup> (see Figure 52)

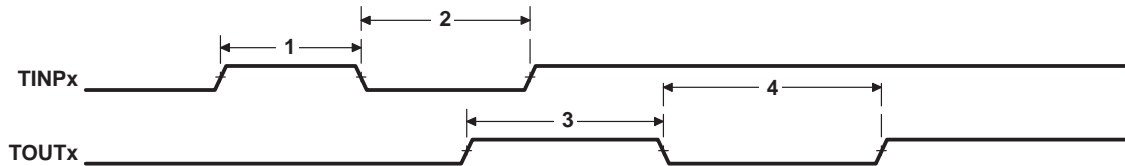
| NO. |   | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|---|--------------------------------------|------|
|     |   | MIN    MAX                           |      |
| 1   | $t_w(\text{TINPH})$ Pulse duration, TINP high | 2P                                   | ns   |
| 2   | $t_w(\text{TINPL})$ Pulse duration, TINP low  | 2P                                   | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

switching characteristics over recommended operating conditions for timer outputs<sup>†</sup>  
(see Figure 52)

| NO. | PARAMETER                                     | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|---|--------------------------------------|------|
|     |   | MIN    MAX                           |      |
| 3   | $t_w(\text{TOUTH})$ Pulse duration, TOUT high | 4P – 3                               | ns   |
| 4   | $t_w(\text{TOUTL})$ Pulse duration, TOUT low  | 4P – 3                               | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.



**Figure 52. Timer Timing**

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GENERAL-PURPOSE INPUT/OUTPUT (GPIO) PORT TIMING

timing requirements for GPIO inputs<sup>†‡</sup> (see Figure 53)

| NO. |  | GDPA–167<br>ZDPA–167<br>–200<br>–250 | UNIT |
|-----|--|--------------------------------------|------|
|     |  | MIN    MAX                           |      |
| 1   | $t_w(\text{GPIH})$ Pulse duration, GPIx high | 4P                                   | ns   |
| 2   | $t_w(\text{GPIL})$ Pulse duration, GPIx low  | 4P                                   | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

<sup>‡</sup> The pulse width given is sufficient to generate a CPU interrupt or an EDMA event. However, if a user wants to have the DSP recognize the GPIx changes through software polling of the GPIO register, the GPIx duration must be extended to at least 24P to allow the DSP enough time to access the GPIO register through the CFGBUS.

switching characteristics over recommended operating conditions for GPIO outputs<sup>†§</sup>  
(see Figure 53)

| NO. | PARAMETER                                    | GDPA–167<br>ZDPA–167<br>–200<br>–250 | UNIT |
|-----|--|--------------------------------------|------|
|     |  | MIN    MAX                           |      |
| 3   | $t_w(\text{GPOH})$ Pulse duration, GPOx high | 12P – 3                              | ns   |
| 4   | $t_w(\text{GPOL})$ Pulse duration, GPOx low  | 12P – 3                              | ns   |

<sup>†</sup> P = 1/CPU clock frequency in ns. For example, when running parts at 250 MHz, use P = 4 ns.

<sup>§</sup> The number of CFGBUS cycles between two back-to-back CFGBUS writes to the GPIO register is 12 SYSCLK1 cycles; therefore, the minimum GPOx pulse width is 12P.

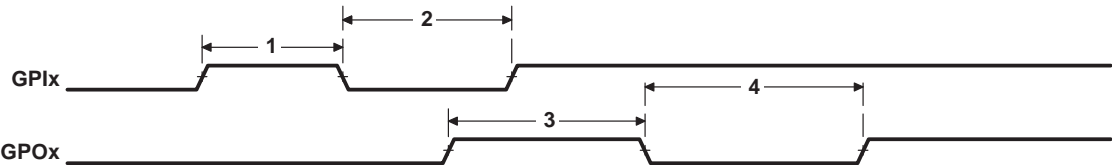


Figure 53. GPIO Port Timing

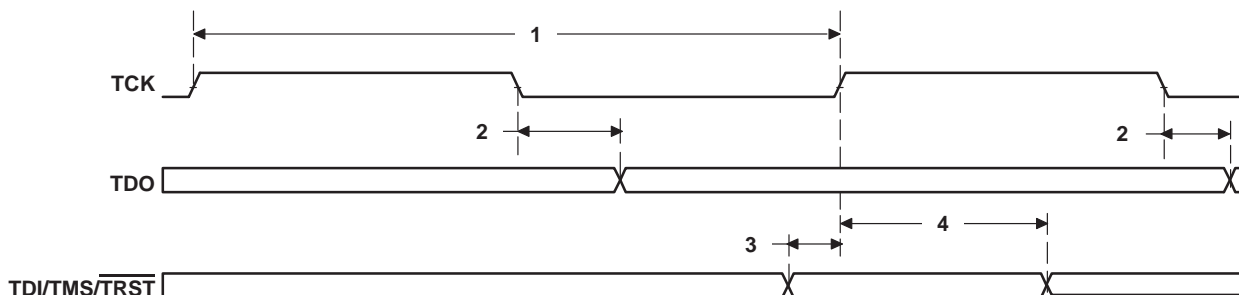
## JTAG TEST-PORT TIMING

timing requirements for JTAG test port (see Figure 54)

| NO. |  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|--|--------------------------------------|------|
|     |  | MIN MAX                              |      |
| 1   | $t_c(\text{TCK})$ Cycle time, TCK  | 35                                   | ns   |
| 3   | $t_{su}(\text{TDIV-TCKH})$ Setup time, TDI/TMS/ $\overline{\text{TRST}}$ valid before TCK high | 10                                   | ns   |
| 4   | $t_h(\text{TCKH-TDIV})$ Hold time, TDI/TMS/ $\overline{\text{TRST}}$ valid after TCK high      | 7                                    | ns   |

switching characteristics over recommended operating conditions for JTAG test port (see Figure 54)

| NO. | PARAMETER  | GDPA-167<br>ZDPA-167<br>-200<br>-250 | UNIT |
|-----|--|--------------------------------------|------|
|     |  | MIN MAX                              |      |
| 2   | $t_d(\text{TCKL-TDOV})$ Delay time, TCK low to TDO valid | 0 15                                 | ns   |



**Figure 54. JTAG Test-Port Timing**

# TMS320C6711D

## FLOATING-POINT DIGITAL SIGNAL PROCESSOR

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### MECHANICAL DATA

#### package thermal resistance characteristics

The following tables show the thermal resistance characteristics for the GDP and ZDP mechanical packages.

#### thermal resistance characteristics (S-PBGA package) for GDP

| NO                                      |  | °C/W | Air Flow (m/s) <sup>†</sup> |
|---|--|------|-----------------------------|
| Two Signals, Two Planes (4-Layer Board) |  |      |                             |
| 1                                       | R <sub>θJC</sub> Junction-to-case        | 9.7  | N/A                         |
| 2                                       | Ψ <sub>iJT</sub> Junction-to-package top | 1.5  | 0.0                         |
| 3                                       | R <sub>θJB</sub> Junction-to-board       | 19   | N/A                         |
| 4                                       | R <sub>θJA</sub> Junction-to-free air    | 22   | 0.0                         |
| 5                                       | R <sub>θJA</sub> Junction-to-free air    | 21   | 0.5                         |
| 6                                       | R <sub>θJA</sub> Junction-to-free air    | 20   | 1.0                         |
| 7                                       | R <sub>θJA</sub> Junction-to-free air    | 19   | 2.0                         |
| 8                                       | R <sub>θJA</sub> Junction-to-free air    | 18   | 4.0                         |
| 9                                       | Ψ <sub>iJB</sub> Junction-to-board       | 16   | 0.0                         |

<sup>†</sup> m/s = meters per second

#### thermal resistance characteristics (S-PBGA package) for ZDP

| NO                                      |  | °C/W | Air Flow (m/s) <sup>†</sup> |
|---|--|------|-----------------------------|
| Two Signals, Two Planes (4-Layer Board) |  |      |                             |
| 1                                       | R <sub>θJC</sub> Junction-to-case        | 9.7  | N/A                         |
| 2                                       | Ψ <sub>iJT</sub> Junction-to-package top | 1.5  | 0.0                         |
| 3                                       | R <sub>θJB</sub> Junction-to-board       | 19   | N/A                         |
| 4                                       | R <sub>θJA</sub> Junction-to-free air    | 22   | 0.0                         |
| 5                                       | R <sub>θJA</sub> Junction-to-free air    | 21   | 0.5                         |
| 6                                       | R <sub>θJA</sub> Junction-to-free air    | 20   | 1.0                         |
| 7                                       | R <sub>θJA</sub> Junction-to-free air    | 19   | 2.0                         |
| 8                                       | R <sub>θJA</sub> Junction-to-free air    | 18   | 4.0                         |
| 9                                       | Ψ <sub>iJB</sub> Junction-to-board       | 16   | 0.0                         |

<sup>†</sup> m/s = meters per second

#### packaging information

The following packaging information and addendum reflect the most current released data available for the designated device(s). This data is subject to change without notice and without revision of this document.





**PACKAGING INFORMATION**

| Orderable Device   | Status<br>(1) | Package Type | Package<br>Drawing | Pins | Package<br>Qty | Eco Plan<br>(2)   | Lead/Ball Finish | MSL Peak Temp<br>(3) | Op Temp (°C) | Top-Side Markings<br>(4)          | Samples                 |
|--------------------|---------------|--------------|--------------------|------|----------------|-------------------|------------------|----------------------|--------------|-----------------------------------|-------------------------|
| TMS320C6711DGDP200 | ACTIVE        | BGA          | GDP                | 272  | 40             | TBD               | SNPB             | Level-3-220C-168 HR  | 0 to 90      | TMS320C6711<br>DGDP               | <a href="#">Samples</a> |
| TMS320C6711DGDP250 | ACTIVE        | BGA          | GDP                | 272  | 40             | TBD               | SNPB             | Level-3-220C-168 HR  | 0 to 90      | TMS320C6711<br>DGDP<br>250        | <a href="#">Samples</a> |
| TMS320C6711DZDP200 | ACTIVE        | BGA          | ZDP                | 272  | 40             | Pb-Free<br>(RoHS) | SNAGCU           | Level-3-260C-168 HR  | 0 to 90      | TMS320C6711<br>DZDP               | <a href="#">Samples</a> |
| TMS320C6711DZDP250 | ACTIVE        | BGA          | ZDP                | 272  | 40             | Pb-Free<br>(RoHS) | SNAGCU           | Level-3-260C-168 HR  | 0 to 90      | TMS320C6711<br>DZDP<br>250        | <a href="#">Samples</a> |
| TMS32C6711DGDPA167 | ACTIVE        | BGA          | GDP                | 272  | 40             | TBD               | SNPB             | Level-3-220C-168 HR  | -40 to 105   | TMS320C6711D<br>GDP<br>(A ~ A167) | <a href="#">Samples</a> |
| TMS32C6711DZDPA167 | ACTIVE        | BGA          | ZDP                | 272  | 40             | Pb-Free<br>(RoHS) | SNAGCU           | Level-3-260C-168 HR  | -40 to 105   | TMS320C6711D<br>ZDP<br>(A ~ A167) | <a href="#">Samples</a> |

(1) The marketing status values are defined as follows:

**ACTIVE:** Product device recommended for new designs.

**LIFEBUY:** TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

**NRND:** Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

**PREVIEW:** Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

(2) Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check <http://www.ti.com/productcontent> for the latest availability information and additional product content details.

**TBD:** The Pb-Free/Green conversion plan has not been defined.

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**Green (RoHS & no Sb/Br):** TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

(3) MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

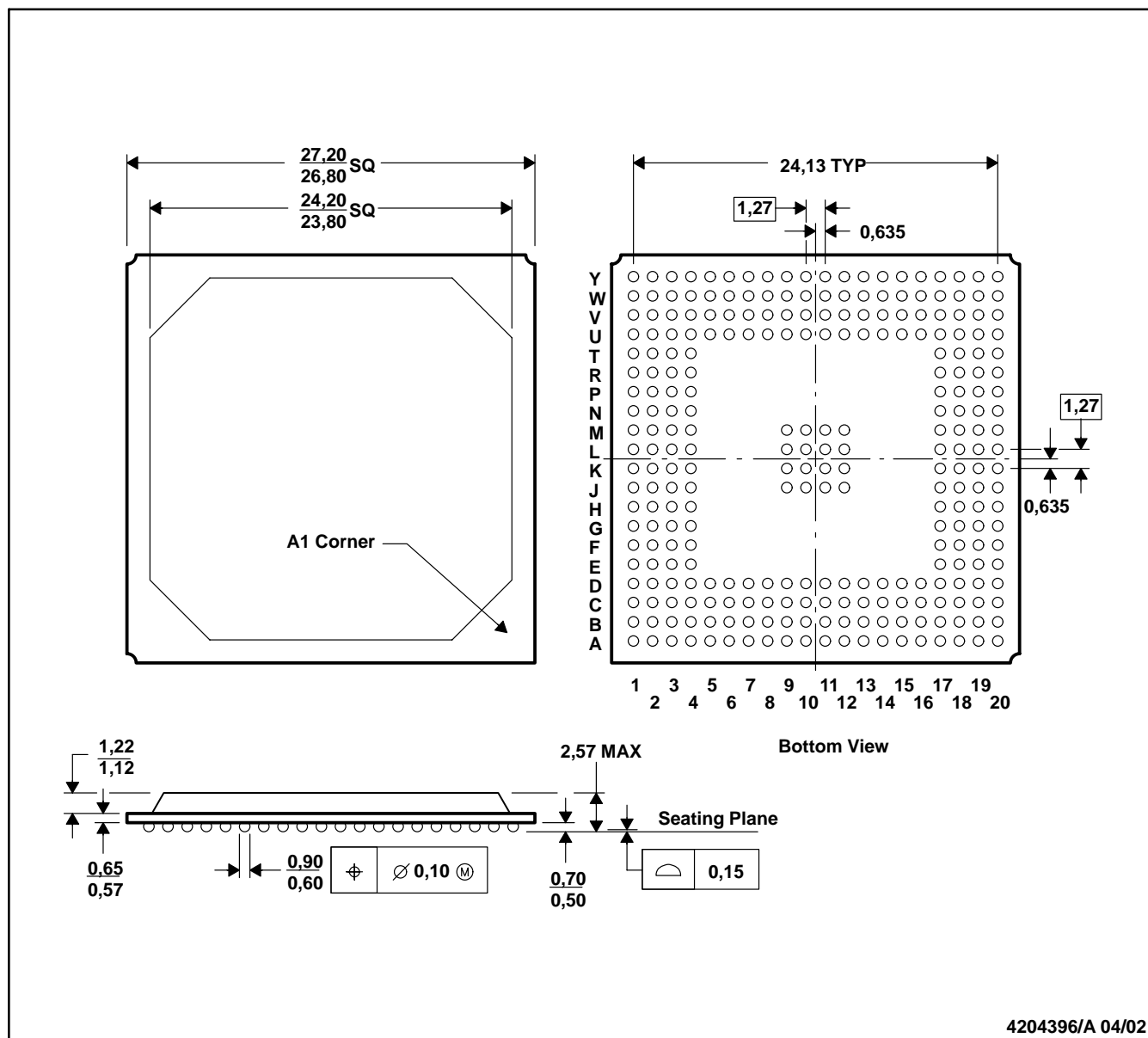
<sup>(4)</sup> Multiple Top-Side Markings will be inside parentheses. Only one Top-Side Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Top-Side Marking for that device.

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GDP (S-PBGA-N272)

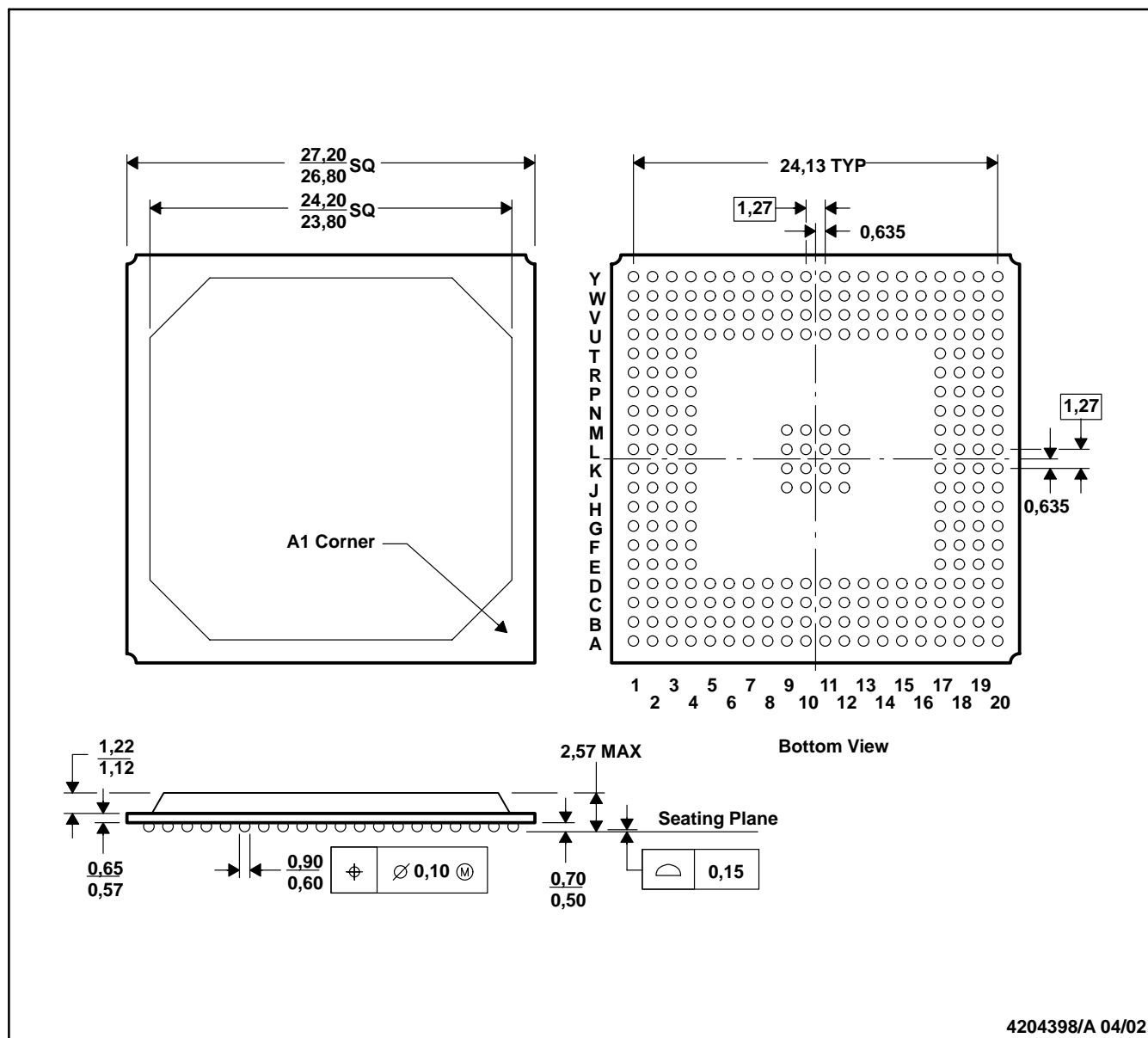
PLASTIC BALL GRID ARRAY



- NOTES:
- A. All linear dimensions are in millimeters.
  - B. This drawing is subject to change without notice.
  - C. Falls within JEDEC MO-151

ZDP (S-PBGA-N272)

PLASTIC BALL GRID ARRAY



- NOTES:
- A. All linear dimensions are in millimeters.
  - B. This drawing is subject to change without notice.
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