

EPCQ-L Serial Configuration Devices Datasheet

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Supported Devices

The following table lists the supported Altera® EPCQ-L devices.

Table 1: Altera EPCQ-L Devices

Device	Memory Size (bits)	On-Chip Decompression Support ⁽¹⁾	ISP Support	Cascading Support ⁽²⁾	Reprogrammable	Recommended Operating Voltage (V)	Number of Die (256MB)
EPCQ-L256	268,435,456	No	Yes	No	Yes	1.8	1
EPCQ-L512	536,870,912	No	Yes	No	Yes	1.8	2
EPCQ-L1024	1,073,741,824	No	Yes	No	Yes	1.8	4

Features

EPCQ-L devices offer the following features:

- Compatibility with Arria 10 FPGAs and SOCs
- Native support for active serial (AS) x4
- Backward compatibility for AS x1 on Arria 10 devices
- Low pin count and non-volatile memory
- 1.8-V operation
- Stacked die device
- Manufactured on NOR technology
- Available in FBGA24 package
- Reprogrammable memory with more than 100,000 erase or program cycles
- Write protection support for memory sectors using status register bits
- Fast read and extended quad input fast read of the entire memory using a single operation code
- Write bytes and extended quad input fast write bytes of the entire memory using a single operation code
- In-system programming (ISP) support with the SRunner software driver

⁽¹⁾ EPCQ-L devices are compatible with decompression built into Arria 10 devices.

⁽²⁾ Multiple EPCQ-L devices may be used on a single FPGA device.

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- ISP support with USB-Blaster™ II, USB-Blaster, EthernetBlaster II, or EthernetBlaster download cables
- By default, the memory array is erased and the bits are set to 1
- During user mode, you can use the ALTASMI_PARALLEL IP core to access the EPCQ-L device

Warning: EPCQ-L devices are only compatible with Arria 10 devices.

Operating Conditions

This section covers information about the absolute maximum ratings, recommended operating conditions, DC operating conditions, ICC supply current, and capacitance for EPCQ-L devices.

Absolute Maximum Ratings

Table 2: Absolute Maximum Ratings

Symbol	Parameter	Condition	Min	Max	Unit
V_{CC}	Supply voltage	With respect to GND	-0.6	2.4	V
$V_{IO}^{(3), (4)}$	DC input/output voltage	With respect to GND	-0.6	$V_{CC} + 0.6$	V
T_{STG}	Storage temperature	No bias	-65	150	°C

Recommended Operating Conditions

Table 3: Recommended Operating Conditions

Symbol	Parameter	Condition	Min	Max	Unit
V_{CC}	Supply voltage	⁽⁵⁾	1.7	2.0	V
V_I	Input voltage	With respect to GND	-0.5	$0.4 + V_{CC}$	V
$T_A^{(6)}$	Operating temperature	For industrial use	-40	85	°C
t_R	Input rise time	—	—	5	ns
t_F	Input fall time	—	—	5	ns

Related Information

[EPCQ-L Package and Thermal Resistance](#)

Provides more information about EPCQ-L thermal resistance.

⁽³⁾ During signal transitions, minimum voltage may undershoot to -1V for periods less than 10 ns.

⁽⁴⁾ During signal transitions, maximum voltage may overshoot to $V_{CC} + 1V$ for periods less than 10 ns.

⁽⁵⁾ The maximum V_{CC} rise time is 100 ms.

⁽⁶⁾ EPCQ-L devices can be paired with Altera industrial-grade FPGAs operating at junction temperatures up to 100°C as long as the ambient temperature for the EPCQ-L device does not exceed 85°C.

DC Operating Conditions

Table 4: DC Operating Conditions

Symbol	Parameter	Condition	Min	Max	Unit
V_{IH}	High-level input voltage	—	$0.7 \times V_{CC}$	$V_{CC} + 0.4$	V
V_{IL}	Low-level input voltage	—	-0.5	$0.3 \times V_{CC}$	V
V_{OH}	High-level output voltage	$I_{OH} = -100 \mu A$ ⁽⁷⁾	$V_{CC} - 0.2$	—	V
V_{OL}	Low-level output voltage	$I_{OL} = 1.6 \text{ mA}$ ⁽⁸⁾	—	0.4	V
I_I	Input leakage current	$V_I = V_{CC}$ or GND	-2	2	μA

ICC Supply Current

Table 5: I_{CC} Supply Current

Symbol	Parameter	Condition	Min	Max	Unit
I_{CC0}	V_{CC} supply current	Standby	—	100	μA
I_{CC1}	V_{CC} supply current	During active power mode	—	20	mA

Capacitance

Table 6: Capacitance

Symbol	Parameter ⁽⁹⁾	Condition	Min	Max	Unit
C_{IN}	Input pin capacitance	$V_{IN} = 0 \text{ V}$	—	6	pF
$C_{IN/OUT}$	Input/Output pin capacitance	$V_{OUT} = 0 \text{ V}$	—	8	pF

⁽⁷⁾ The I_{OH} parameter refers to the high-level TTL or CMOS output current.

⁽⁸⁾ The I_{OL} parameter refers to the low-level TTL or CMOS output current.

⁽⁹⁾ Capacitance is sample-tested only at $T_A = 25^\circ C$ and at a 54-MHz frequency.

Pin Information

Figure 1: Pin-Out Diagram for EPCQ-L Devices in the FBGA24 Package

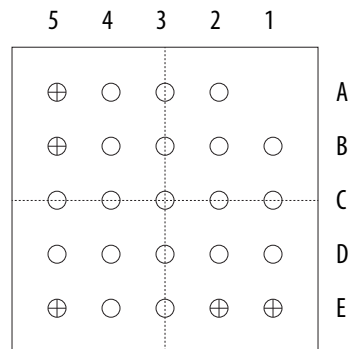


Table 7: Signals for EPCQ-L Devices

Signals	Balls
nCS	C2
DCLK	B2
DATA0	D3
DATA1	D2
DATA2	C4
DATA3	D4
VCC	B4
GND	B3

Signals	Balls
DNU ⁽¹⁰⁾	A2
	A3
	A4
	A5
	B1
	B5
	C1
	C3
	C5
	D1
	D5
	E1
	E2
	E3
	E4
	E5

EPCQ-L Device Pin Description

Table 8: EPCQ-L Device Pin Description

Pin Name	Pin Type	Description
nCS	Input	<p>The active low nCS input signal toggles at the beginning and end of a valid operation. When this signal is high, the device is deselected and the DATA pin is tri-stated.</p> <p>When this signal is low, the device is enabled and is in active mode. After power up, the EPCQ-L device requires a falling edge on the nCS signal before you begin any operation.</p>
DCLK	Input	<p>The FPGA provides the DCLK signal. This signal provides the timing for the serial interface. The data presented on the DATA0 pin is latched to the EPCQ-L device on the rising edge of the DCLK signal. The data on the DATA pin changes after the falling edge of the DCLK signal and is latched in to the FPGA on the next falling edge of the DCLK signal.</p>

⁽¹⁰⁾ Do not use

Pin Name	Pin Type	Description
DATA0	I/O	<p>For AS x1 mode, use this pin as an input signal pin to write or program the EPCQ-L device. During write or program operations, the data is latched on the rising edge of the <code>DCLK</code> signal.</p> <p>For AS x4 mode, use this pin as an I/O signal pin. During write or program operations, this pin acts as an input pin that serially transfers data into the EPCQ-L device. The data is latched on the rising edge of the <code>DCLK</code> signal. During read or configuration operations, this pin acts as an output signal pin that serially transfers data out of the EPCQ-L device to the FPGA. The data is shifted out on the falling edge of the <code>DCLK</code> signal.</p> <p>During the extended quad input fast write bytes operation, this pin acts as an input pin that serially transfers data into the EPCQ-L device. The data is latched on the rising edge of the <code>DCLK</code> signal. During extended quad input fast read operation, this pin acts as an output signal pin that serially transfers data out of the EPCQ-L device to the FPGA. The data is shifted out on the falling edge of the <code>DCLK</code> signal.</p>
DATA1	I/O	<p>For AS x1 mode, use this pin as an output signal pin that serially transfers data out of the EPCQ-L device to the FPGA during read or configuration operations. For AS x4 mode, use this pin as an I/O signal pin. The transition of the signal is on the falling edge of the <code>DCLK</code> signal.</p> <p>During the extended quad input fast write bytes operation, this pin acts as an input signal pin that serially transfers data into the EPCQ-L device. The data is latched on the rising edge of the <code>DCLK</code> signal.</p> <p>During extended quad input fast read operation, this pin acts as an output signal pin that serially transfer data out of the EPCQ-L device to the FPGA. The data is shifted out on the falling edge of the <code>DCLK</code> signal. During read, configuration, or program operations, you can enable the EPCQ-L device by pulling the <code>nCS</code> signal low.</p>
DATA2	I/O	<p>For AS x1 mode, this pin must connect to a 1.8-V power supply.</p> <p>For AS x4 mode, use this pin as an output signal that serially transfers data out of the EPCQ-L device to the FPGA during read or configuration operations. The transition of the signal is on the falling edge of the <code>DCLK</code> signal.</p> <p>During the extended quad input fast write bytes operation, this pin acts as an input pin that serially transfers data into the EPCQ-L device. The data is latched on the rising edge of the <code>DCLK</code> signal. During the extended quad input fast read operation, this pin acts as an output signal pin that serially transfers data out of the EPCQ-L device to the FPGA. The data is shifted out on the falling edge of the <code>DCLK</code> signal.</p>

Pin Name	Pin Type	Description
DATA3	I/O	<p>For AS x1 mode, this pin must connect to a 1.8-V power supply.</p> <p>For AS x4 mode, use this pin as an output signal that serially transfers data out of the EPCQ-L device to the FPGA during read or configuration operations. The transition of the signal is on the falling edge of the <code>DCLK</code> signal.</p> <p>During the extended quad input fast write bytes operation, this pin acts as an input pin that serially transfers data into the EPCQ-L device. The data is latched on the rising edge of the <code>DCLK</code> signal. During the extended quad input fast read operation, this pin acts as an output signal pin that serially transfers data out of the EPCQ-L device to the FPGA. The data is shifted out on the falling edge of the <code>DCLK</code> signal.</p>
VCC	Power	Connect the power pins to a 1.8-V power supply.
GND	Ground	Ground pin.

Device Package and Ordering Code

This section describes the package offered in EPCQ-L devices and the ordering codes for each EPCQ-L device.

Package

The EPCQ-L256, EPCQ-L512, and EPCQ-L1024 devices are available in FBGA24 packages.

Related Information

[EPCQ-L Device Package Information](#)

Provides more information about EPCQ-L packaging specifications, thermal resistance and dimensions.

Ordering Code

Table 9: EPCQ-L Device Ordering Codes

Device	Ordering Code ⁽¹¹⁾
EPCQ-L256	EPCQL256F24IN
EPCQ-L512	EPCQL512F24IN
EPCQ-L1024	EPCQL1024F24IN

⁽¹¹⁾ N indicates that the device is lead free.

Memory Array Organization

Table 10: Memory Array Organization in EPCQ-L Devices

Details	EPCQ-L256	EPCQ-L512	EPCQ-L1024
Bytes	33,554,432 bytes (256 Mb)	67,108,864 bytes (512 Mb)	134,217,728 bytes (1,024 Mb)
Number of sectors	512	1,024	2,048
Bytes per sector	65,536 bytes (512 Kb)		
Total numbers of subsectors ⁽¹²⁾	8,192	16,384	32,768
Bytes per subsector	4,096 bytes (32 Kb)		
Pages per sector	256		
Total number of pages	131,072	262,144	524,288
Bytes per page	256 bytes		

Address Range for EPCQ-L256

Table 11: Address Range for Sectors 511..0 and Subsectors 8191..0 in EPCQ-L256 Devices

Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
511	8191	01FFF000h	01FFFFFFh

	8176	01FF0000h	01FF0FFFh
...
255	4095	00FFF000h	00FFFFFFh

	4080	00FF0000h	00FF0FFFh
...
127	2047	007FF000h	007FFFFFFh

	2032	007F0000h	007F0FFFh
...

⁽¹²⁾ Every sector is further divided into 16 subsectors with 4 KB of memory. Therefore, there are 8,192 (512 x 16) subsectors for the EPCQ-L256 device, 16,384 (1,024 x 16) subsectors for the EPCQ-L512 device, and 32,768 (2,048 x 16) subsectors for the EPCQ-L1024 device.

Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
63	1023	003FF000h	003FFFFFFh

	1008	003F0000h	003F0FFFFh
...
0	15	0000F000h	0000FFFFFFh

	0	00000000h	00000FFFFh

Address Range for EPCQ-L512

Table 12: Address Range for Sectors 1023..0 and Subsectors 16383..0 in EPCQ-L256 Devices

Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
1023	16383	03FFF000h	03FFFFFFFh

	16368	03FF0000h	03FF0FFFFh
...
511	8191	01FFF000h	01FFFFFFFh

	8176	01FF0000h	01FF0FFFFh
...
255	4095	00FFF000h	00FFFFFFFh

	4080	00FF0000h	00FF0FFFFh
...
127	2047	007FF000h	007FFFFFFh

	2032	007F0000h	007F0FFFFh
...
63	1023	003FF000h	003FFFFFFh

	1008	003F0000h	003F0FFFFh
...

Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
0	15	0000F000h	0000FFFFh

	0	00000000h	00000FFFh

Address Range for EPCQ-L1024

Table 13: Address Range for Sectors 2047..0 and Subsectors 32767..0 in EPCQ-L1024 Devices

Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
2047	32767	07FFF000h	07FFFFFFh

	32750	07FF0000h	07FF0FFFh
...
1023	16383	03FFF000h	03FFFFFFh

	16368	03FF0000h	03FF0FFFh
...
511	8191	01FFF000h	01FFFFFFh

	8176	01FF0000h	01FF0FFFh
...
255	4095	00FFF000h	00FFFFFFh

	4080	00FF0000h	00FF0FFFh
...
127	2047	007FF000h	007FFFFFFh

	2032	007F0000h	007F0FFFh
...
63	1023	003FF000h	003FFFFFFh

	1008	003F0000h	003F0FFFh
...

Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
0	15	0000F000h	0000FFFFh

	0	00000000h	00000FFFh

Memory Operations

This section describes the operations that you can use to access the memory in EPCQ-L devices. When performing the operation, addresses and data are shifted in and out of the device serially, with the MSB first.

Timing Requirements

When the active low chip select (\overline{nCS}) signal is driven low, shift in the operation code into the EPCQ-L device using the serial data ($DATA0$) pin. Each operation code bit is latched into the EPCQ-L device on the rising edge of the $DCLK$.

While executing an operation, shift-in the desired operation code, followed by the address or data bytes as listed in [Table 14](#). The device must drive the \overline{nCS} pin high after the last bit of the operation sequence is shifted in.

For read operations, the data read is shifted out on the $DATA0$ pin. You can drive the \overline{nCS} pin high when any bit of the data is shifted out.

For write and erase operations, drive the \overline{nCS} pin high at a byte boundary, that is in a multiple of eight clock pulses. Otherwise, the operation is rejected and not executed.

All attempts to access the memory contents while a write or erase cycle is in progress are rejected, and the write or erase cycle continues unaffected.

Addressing Mode

To access the EPCQ-L256, EPCQ-L512, or EPCQ-L1024 memory, you must use the 4-byte addressing mode. In 4-byte addressing mode, the address width is 32-bit. To enable the 4-byte addressing mode, you must execute the 4BYTEADDREN operation. This addressing mode takes effect immediately after you execute the 4BYTEADDREN operation and remains active in the subsequent power-ups. To disable the 4-byte addressing mode, you must execute the 4BYTEADDREX operation.

Note: If you are using the Quartus® II software or the SRunner software to program the EPCQ-L256, EPCQ-L512, or EPCQ-L1024 device, you do not need to execute the 4BYTEADDREN operation. These software tools automatically enable the 4-byte addressing mode when programming the device.

Summary of Operation Codes

Table 14: Operation Codes for EPCQ-L Devices

Operation	Operation Code ⁽¹³⁾	Address Bytes	Dummy Cycles	Data Bytes	DCLK fMAX (MHz)
Read status	b'0000 0101	0	0	1 to infinite ⁽¹⁴⁾	100
Read bytes	b'0000 0011	4	0	1 to infinite ⁽¹⁴⁾	50
Read non-volatile configuration register	b'1011 0101	0	0	2	100
Read device identification	b'1001 111x	0	2	1 to 20 ⁽¹⁴⁾	100
Fast read (AS x1)	b'0000 1011	4	8 ⁽¹⁵⁾	1 to infinite ⁽¹⁴⁾	100
Extended quad input fast read (AS x4)	b'1110 1011	4	10 ⁽¹⁵⁾	1 to infinite ⁽¹⁴⁾	100
Write enable	b'0000 0110	0	0	0	100
Write disable	b'0000 0100	0	0	0	100
Write status	b'0000 0001	0	0	1	100
Write bytes	b'0000 0010	4	0	1 to 256 ⁽¹⁶⁾	100
Write non-volatile configuration register	b'1011 0001	0	0	2	100
Extended quad input fast write bytes	b'0001 0010	4	0	1 to 256 ⁽¹⁶⁾	100
Erase bulk ⁽¹⁷⁾	b'1100 0111	0	0	0	100
Erase die ⁽¹⁸⁾	b'1100 0100	0	0	0	100

⁽¹³⁾ List MSB first and LSB last.

⁽¹⁴⁾ The status register, data, or read device identification is read out at least once and is continuously read out until the `nCS` pin is driven high.

⁽¹⁵⁾ You can configure the number of dummy cycles.

⁽¹⁶⁾ A write bytes operation requires at least one data byte. If more than 256 bytes are sent to the device, only the last 256 bytes are written to the memory.

⁽¹⁷⁾ Erase bulk is applicable to EPCQ-L256 only.

⁽¹⁸⁾ Erase die is applicable to EPCQ-L512 and EPCQ-L1024 only.

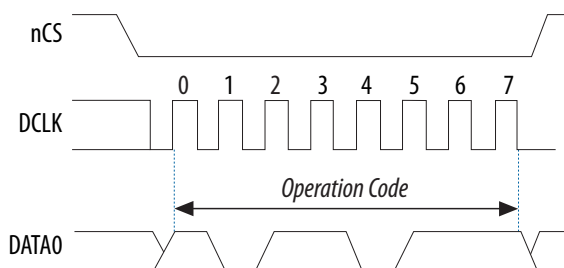
Operation	Operation Code ⁽¹³⁾	Address Bytes	Dummy Cycles	Data Bytes	DCLK fMAX (MHz)
Erase sector	b'1101 1000	4	0	0	100
4BYTEADDR EN	b'1011 0111	0	0	0	100
4BYTEADDR EX	b'1110 1001	0	0	0	100

4BYTEADDR and 4BYTEADDREX Operations

To enable 4BYTEADDR or 4BYTEADDREX operations, you can select the device by driving the `nCS` signal low, followed by shifting in the operation code through `DATA0`.

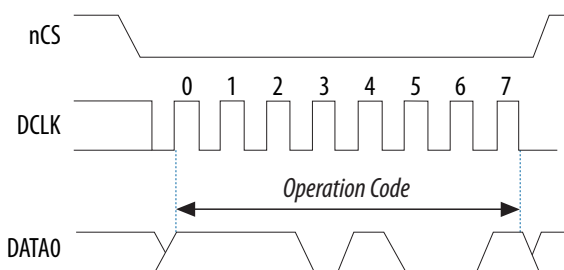
The following figure shows the timing diagram for the 4BYTEADDR operation.

Figure 2: 4BYTEADDR Timing Diagram



The following figure shows the timing diagram for the 4BYTEADDREX operation.

Figure 3: 4BYTEADDREX Timing Diagram



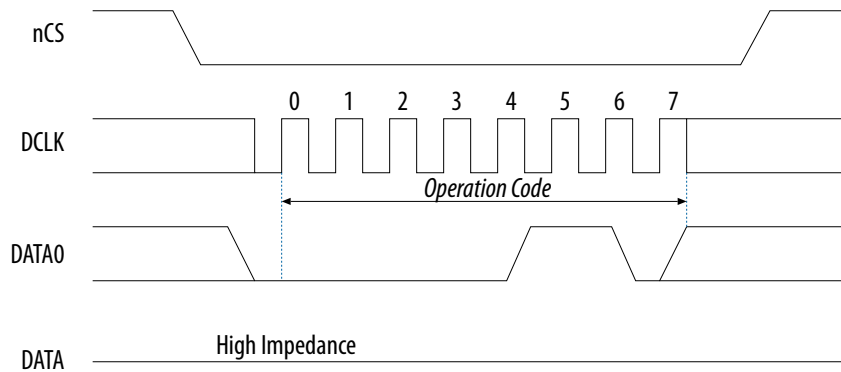
Write Enable Operation

When you enable the write enable operation, the write enable latch bit is set to 1 in the status register. You must execute this operation before the write bytes, write status, erase bulk, erase sector, erase die, extended quad input fast write bytes, 4BYTEADDR, and 4BYTEADDREX operations.

The following figure shows the timing diagram for the write enable operation.

⁽¹³⁾ List MSB first and LSB last.

Figure 4: Write Enable Operation Timing Diagram



Non-Volatile Configuration Register Operation

Table 15: Dummy Clock Cycles and Address Bytes for the Non-Volatile Configuration Register Operation

FPGA Device	Address Bytes	Dummy Clock Cycles	
		AS x1	AS x4
Arria 10	4-byte addressing	10	

Table 16: Non-Volatile Configuration Register Operation Bit Definition

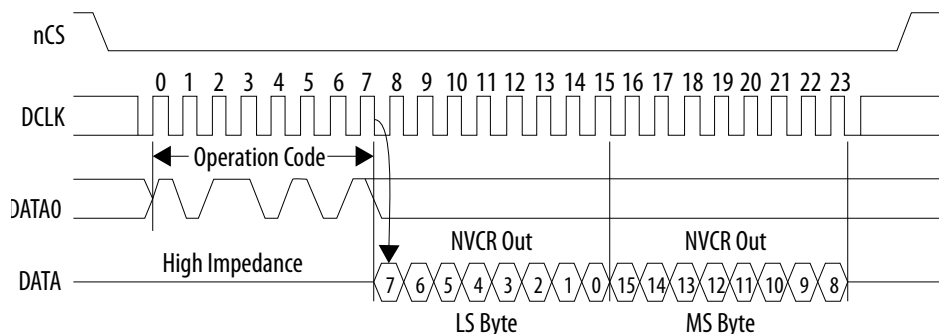
Bit	Description	Default Value
15:12	Number of dummy cycles. When this number is from 0001 to 1110, the dummy cycles is from 1 to 14.	0000 or 1111 ⁽¹⁹⁾
11:5	Set these bits to 1111111.	1111111
4	Don't care.	1
3:1	Set these bits to 111.	111
0	Address byte setting. <ul style="list-style-type: none"> 0—4-byte addressing 1—3-byte addressing 	1

Read Non-Volatile Configuration Register Operation

To execute a read non-volatile configuration register, drive the **nCS** low. For extended SPI protocol, the operation code is input on **DATA0**, and output on **DATA1**. You can terminate the operation by driving the **nCS** low at any time during data output. The nonvolatile configuration register can be read continuously. After all 16 bits of the register have been read, a 0 is output.

⁽¹⁹⁾ The default dummy clock cycles is 10 for extended quad input fast read and 8 for extended dual input fast and standard fast read.

Figure 5: Read Non-Volatile Configuration Register Operation Timing Diagram



Write Non-Volatile Configuration Register Operation

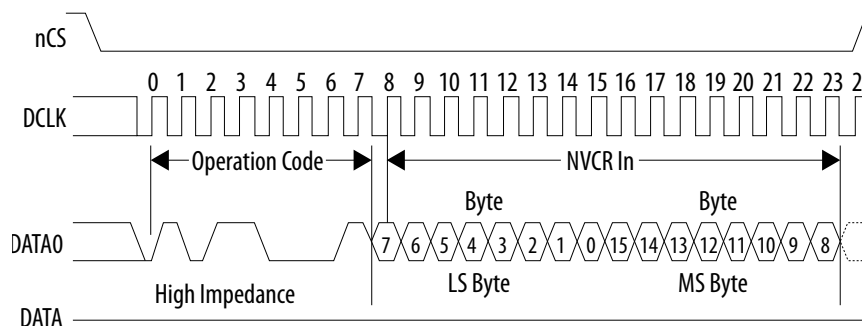
You need to write the non-volatile configuration registers for EPCQ-L devices for different configuration schemes. If you are using the .jic file, the Quartus II programmer sets the number of dummy clock cycles and address bytes. If you are using an external programmer tools (3rd party programmer tools), you must set the non-volatile configuration registers.

To set the non-volatile configuration register, follow these steps:

1. Execute the write enable operation.
2. Execute the write non-volatile configuration register operation.
3. Set the 16-bit register value.

Set the 16-bit register value as $b'1110\ 1110\ xxxx\ 1111$ where $xxxx$ is the dummy clock value. When the $xxxx$ value is from 0001 to 1110, the dummy clock value is from 1 to 14. When $xxxx$ is 0000 or 1111, the dummy clock value is at the default value, which is 8 for standard fast read (AS x1) mode and 10 for extended quad input fast read (AS x4) mode.

Figure 6: Write Non-Volatile Configuration Register Operation Timing Diagram



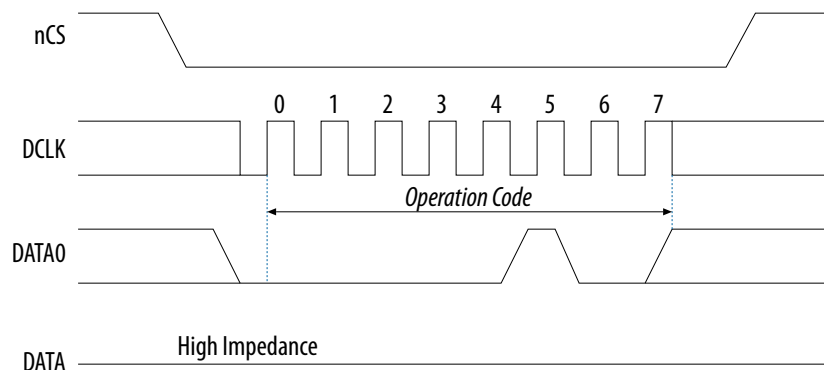
Write Disable Operation

The write disable operation resets the write enable latch bit in the status register. To prevent the memory from being written unintentionally, the write enable latch bit is automatically reset when implementing the write disable operation, and under the following conditions:

- Power up
- Write bytes operation completion
- Write status operation completion
- Erase bulk operation completion
- Erase sector operation completion
- Erase die operation completion
- Extended quad input fast write bytes operation completion

The following figure shows the timing diagram for the write disable operation.

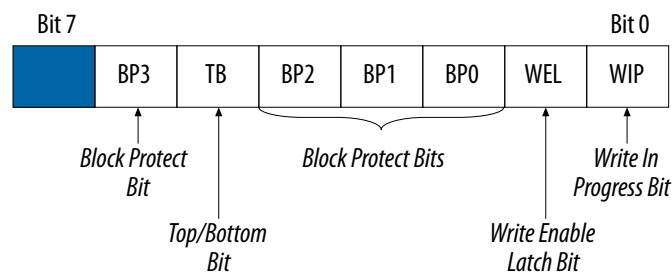
Figure 7: Write Disable Operation Timing Diagram



Read Status Operation

You can use the read status operation to read the status register. The following figure shows the status bits in the status register of the EPCQ-L device.

Figure 8: Status Register Bits



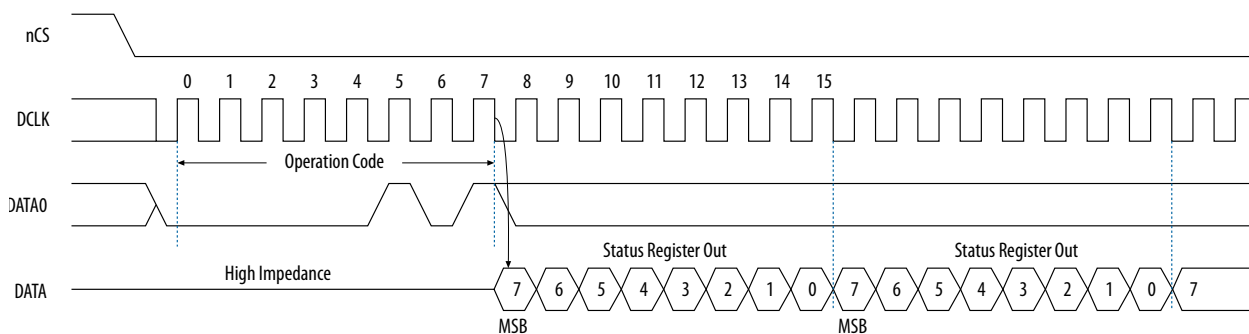
If you set the write in progress bit to 1, the EPCQ-L device executes a write or erase cycle and 0 indicates that no write or erase cycle is in progress.

If you set the write enable latch bit to 0, the EPCQ-L device rejects a write or erase cycle. You must set the write enable latch bit to 1 before every write bytes, write status, erase bulk, erase die, and erase sector operations.

Use the top or bottom bit (TB bit) with the block protect bits to determine that the protected area starts from the top or bottom of the memory array. When the top or bottom bit is set to 0, the protected area starts from the top of the memory array. When the top or bottom bit is set to 1, the protected area starts from the bottom of the memory array.

The non-volatile block protect bits determine the area of the memory protected from being written or erased unintentionally. [Table 17](#) through [Table 22](#) list the protected area in EPCQ-L256, EPCQ-L512, and EPCQ-L1024 devices with reference to the block protect bits. The erase bulk and erase die operation is only available when all the block protect bits are set to 0. When any of the block protect bits are set to 1, the relevant area is protected from being written by a write bytes operation or erased by an erase sector operation.

Figure 9: Read Status Operation Timing Diagram



Block Protection Bits in EPCQ-L256 when TB Bit is Set to 0

Table 17: Block Protection Bits in EPCQ-L256 when TB Bit is Set to 0

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	0	0	0	0	None	All sectors
0	0	0	0	1	Sector 511	Sectors (0 to 510)
0	0	0	1	0	Sectors (510 to 511)	Sectors (0 to 509)
0	0	0	1	1	Sectors (508 to 511)	Sectors (0 to 507)
0	0	1	0	0	Sectors (504 to 511)	Sectors (0 to 503)
0	0	1	0	1	Sectors (496 to 511)	Sectors (0 to 495)
0	0	1	1	0	Sectors (480 to 511)	Sectors (0 to 479)
0	0	1	1	1	Sectors (448 to 511)	Sectors (0 to 447)
0	1	0	0	0	Sectors (384 to 511)	Sectors (0 to 383)
0	1	0	0	1	Sectors (256 to 511)	Sectors (0 to 255)

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	1	0	1	0	All sectors	None
0	1	0	1	1	All sectors	None
0	1	1	0	0	All sectors	None
0	1	1	0	1	All sectors	None
0	1	1	1	0	All sectors	None
0	1	1	1	1	All sectors	None

Block Protection Bits in EPCQ-L256 when TB Bit is Set to 1

Table 18: Block Protection Bits in EPCQ-L256 when TB Bit is Set to 1

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
1	0	0	0	0	None	All sectors
1	0	0	0	1	Sector 0	Sectors (1 to 511)
1	0	0	1	0	Sectors (0 to 1)	Sectors (2 to 511)
1	0	0	1	1	Sectors (0 to 3)	Sectors (4 to 511)
1	0	1	0	0	Sectors (0 to 7)	Sectors (8 to 511)
1	0	1	0	1	Sectors (0 to 15)	Sectors (16 to 511)
1	0	1	1	0	Sectors (0 to 31)	Sectors (32 to 511)
1	0	1	1	1	Sectors (0 to 63)	Sectors (64 to 511)
1	1	0	0	0	Sectors (0 to 127)	Sectors (128 to 511)
1	1	0	0	1	Sectors (0 to 255)	Sectors (256 to 511)
1	1	0	1	0	All sectors	None
1	1	0	1	1	All sectors	None
1	1	1	0	0	All sectors	None
1	1	1	0	1	All sectors	None
1	1	1	1	0	All sectors	None
1	1	1	1	1	All sectors	None

Block Protection Bits in EPCQ-L512 when TB Bit is Set to 0**Table 19: Block Protection Bits in EPCQ-L512 when TB Bit is Set to 0**

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	0	0	0	0	None	All sectors
0	0	0	0	1	Sector 1023	Sectors (0 to 1022)
0	0	0	1	0	Sectors (1022 to 1023)	Sectors (0 to 1021)
0	0	0	1	1	Sectors (1020 to 1023)	Sectors (0 to 1019)
0	0	1	0	0	Sectors (1016 to 1023)	Sectors (0 to 1015)
0	0	1	0	1	Sectors (1008 to 1023)	Sectors (0 to 1007)
0	0	1	1	0	Sectors (992 to 1023)	Sectors (0 to 991)
0	0	1	1	1	Sectors (960 to 1023)	Sectors (0 to 959)
0	1	0	0	0	Sectors (896 to 1023)	Sectors (0 to 895)
0	1	0	0	1	Sectors (768 to 1023)	Sectors (0 to 767)
0	1	0	1	0	Sectors (512 to 1023)	Sectors (0 to 511)
0	1	0	1	1	All sectors	None
0	1	1	0	0	All sectors	None
0	1	1	0	1	All sectors	None
0	1	1	1	0	All sectors	None
0	1	1	1	1	All sectors	None

Block Protection Bits in EPCQ-L512 when TB Bit is Set to 1**Table 20: Block Protection Bits in EPCQ-L512 when TB Bit is Set to 1**

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
1	0	0	0	0	None	All sectors
1	0	0	0	1	Sector 0	Sectors (1 to 1023)
1	0	0	1	0	Sectors (0 to 1)	Sectors (2 to 1023)
1	0	0	1	1	Sectors (0 to 3)	Sectors (4 to 1023)
1	0	1	0	0	Sectors (0 to 7)	Sectors (8 to 1023)
1	0	1	0	1	Sectors (0 to 15)	Sectors (16 to 1023)
1	0	1	1	0	Sectors (0 to 31)	Sectors (32 to 1023)
1	0	1	1	1	Sectors (0 to 63)	Sectors (64 to 1023)
1	1	0	0	0	Sectors (0 to 127)	Sectors (128 to 1023)

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
1	1	0	0	1	Sectors (0 to 255)	Sectors (256 to 1023)
1	1	0	1	0	Sectors (0 to 511)	Sectors (512 to 1023)
1	1	0	1	1	All sectors	None
1	1	1	0	0	All sectors	None
1	1	1	0	1	All sectors	None
1	1	1	1	0	All sectors	None
1	1	1	1	1	All sectors	None

Block Protection Bits in EPCQ-L1024 when TB Bit is Set to 0

Table 21: Block Protection Bits in EPCQ-L1024 when TB Bit is Set to 0

Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	0	0	0	0	None	All sectors
0	0	0	0	1	Sector 2047	Sectors (0 to 2046)
0	0	0	1	0	Sectors (2046 to 2047)	Sectors (0 to 2045)
0	0	0	1	1	Sectors (2044 to 2047)	Sectors (0 to 2043)
0	0	1	0	0	Sectors (2040 to 2047)	Sectors (0 to 2039)
0	0	1	0	1	Sectors (2032 to 2047)	Sectors (0 to 2031)
0	0	1	1	0	Sectors (2016 to 2047)	Sectors (0 to 2015)
0	0	1	1	1	Sectors (1984 to 2047)	Sectors (0 to 1983)
0	1	0	0	0	Sectors (1920 to 2047)	Sectors (0 to 1919)
0	1	0	0	1	Sectors (1792 to 2047)	Sectors (0 to 1791)
0	1	0	1	0	Sectors (1536 to 2047)	Sectors (0 to 1535)
0	1	0	1	1	Sectors (1024 to 2047)	Sectors (0 to 1023)
0	1	1	0	0	All sectors	None
0	1	1	0	1	All sectors	None
0	1	1	1	0	All sectors	None
0	1	1	1	1	All sectors	None

Block Protection Bits in EPCQ-L1024 when TB Bit is Set to 1

Table 22: Block Protection Bits in EPCQ-L1024 when TB Bit is Set to 1

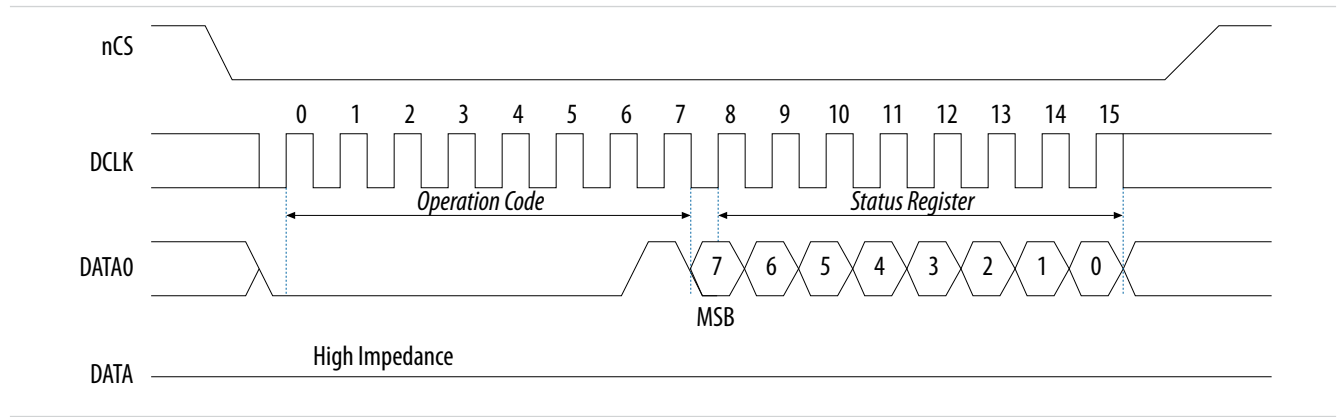
Status Register Content					Memory Content	
TB Bit	BP3 Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
1	0	0	0	0	None	All sectors
1	0	0	0	1	Sector 0	Sectors (1 to 2047)
1	0	0	1	0	Sectors (0 to 1)	Sectors (2 to 2047)
1	0	0	1	1	Sectors (0 to 3)	Sectors (4 to 2047)
1	0	1	0	0	Sectors (0 to 7)	Sectors (8 to 2047)
1	0	1	0	1	Sectors (0 to 15)	Sectors (16 to 2047)
1	0	1	1	0	Sectors (0 to 31)	Sectors (32 to 2047)
1	0	1	1	1	Sectors (0 to 63)	Sectors (64 to 2047)
1	1	0	0	0	Sectors (0 to 127)	Sectors (128 to 2047)
1	1	0	0	1	Sectors (0 to 255)	Sectors (256 to 2047)
1	1	0	1	0	Sectors (0 to 511)	Sectors (512 to 2047)
1	1	0	1	1	Sectors (0 to 1023)	Sectors (1024 to 2047)
1	1	1	0	0	All sectors	None
1	1	1	0	1	All sectors	None
1	1	1	1	0	All sectors	None
1	1	1	1	1	All sectors	None

Write Status Operation

The write status operation does not affect the write enable latch and write in progress bits. You can use the write status operation to set the status register block protection and top or bottom bits. Therefore, you can implement this operation to protect certain memory sectors. Refer to [Table 17](#) through [Table 22](#). After setting the block protect bits, the protected memory sectors are treated as read-only memory. You must execute the write enable operation before the write status operation.

The following figure shows the timing diagram for the write status operation.

Figure 10: Write Status Operation Timing Diagram

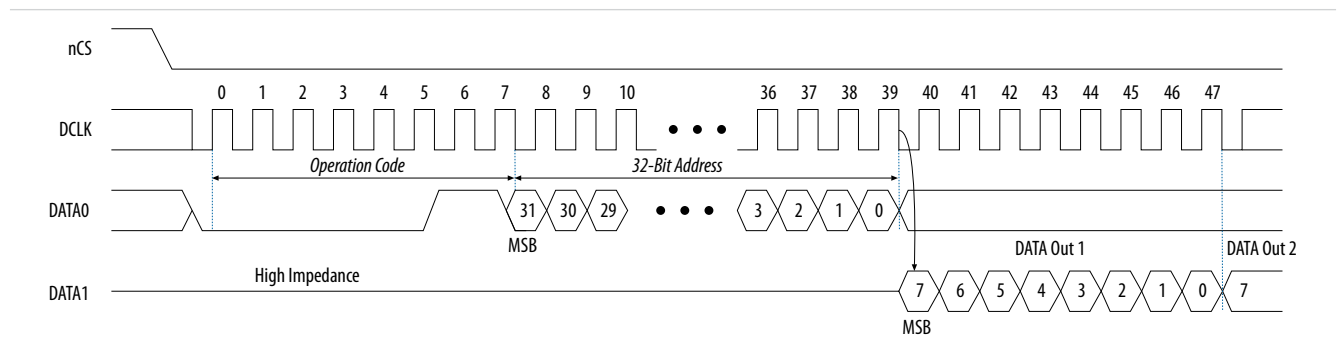


Immediately after the nCS signal drives high, the device initiates the self-timed write status cycle. The self-timed write status cycle usually takes 5 ms for all EPCQ-L devices and is guaranteed to be less than 8 ms. For details about t_{WS} , refer to [Table 24](#). You must account for this delay to ensure that the status register is written with the desired block protect bits. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the self-timed write status cycle is in progress. Set the write in progress bit to 1 during the self-timed write status cycle and 0 when it is complete.

Read Bytes Operation

When you execute the read bytes operation, you first shift in the read bytes operation code, followed by a 4-byte addressing mode ($A[31..0]$). Each address bit is latched in on the rising edge of the $DCLK$ signal. After the address is latched in, the memory contents of the specified address are shifted out serially on the $DATA1$ pin, beginning with the MSB. When reading back data programmed from a Raw Programming Data File (**.rpd**), the content is shifted out serially beginning with the LSB. Each data bit is shifted out on the falling edge of the $DCLK$ signal. The maximum $DCLK$ frequency during the read bytes operation is 50 MHz.

Figure 11: Read Bytes Operation Timing Diagram



The first byte address can be at any location. The device automatically increases the address to the next higher address after shifting out each byte of data. When the device reaches the highest address, the address counter restarts at the beginning of the same die, allowing the memory contents to be read out

indefinitely until the read bytes operation is terminated by driving the $\overline{\text{nCS}}$ signal high. A complete device reading is done by executing the read operation:

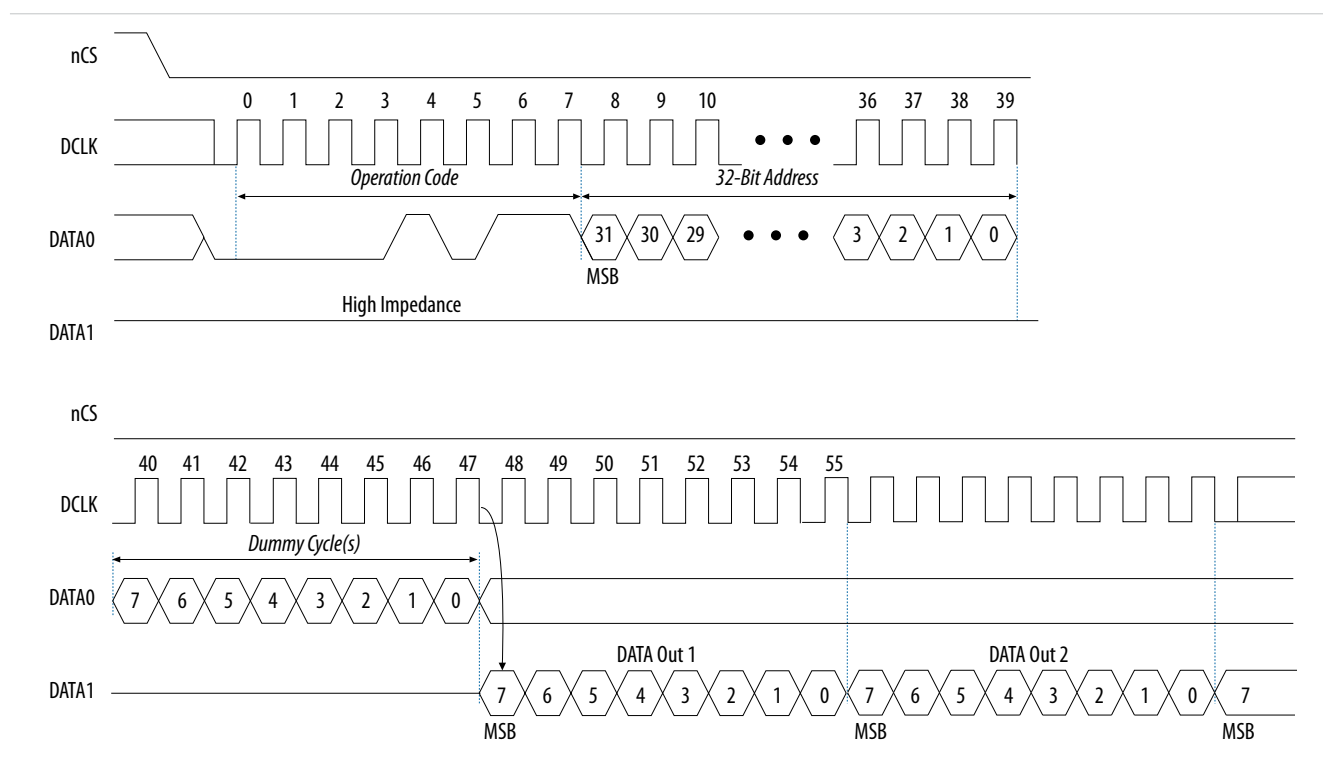
- two times for EPCQ-L512 devices
- four times for EPCQ-L1024 devices

If the read bytes operation is shifted in while a write or erase cycle is in progress, the operation is not executed and does not affect the write or erase cycle in progress.

Fast Read Operation

When you execute the fast read operation, you first shift in the fast read operation code, followed by a 4-byte addressing mode ($A[31..0]$), and dummy cycle(s) with each bit being latched-in during the rising edge of the $\overline{\text{DCLK}}$ signal. Then, the memory contents at that address is shifted out on DATA1 with each bit being shifted out at a maximum frequency of 100 MHz during the falling edge of the $\overline{\text{DCLK}}$ signal.

Figure 12: Fast Read Operation Timing Diagram



The first byte address can be at any location. The device automatically increases the address to the next higher address after shifting out each byte of data. When the device reaches the highest address, the address counter restarts at the beginning of the same die, allowing the read sequence to continue indefinitely. A complete device reading is done by executing the read operation:

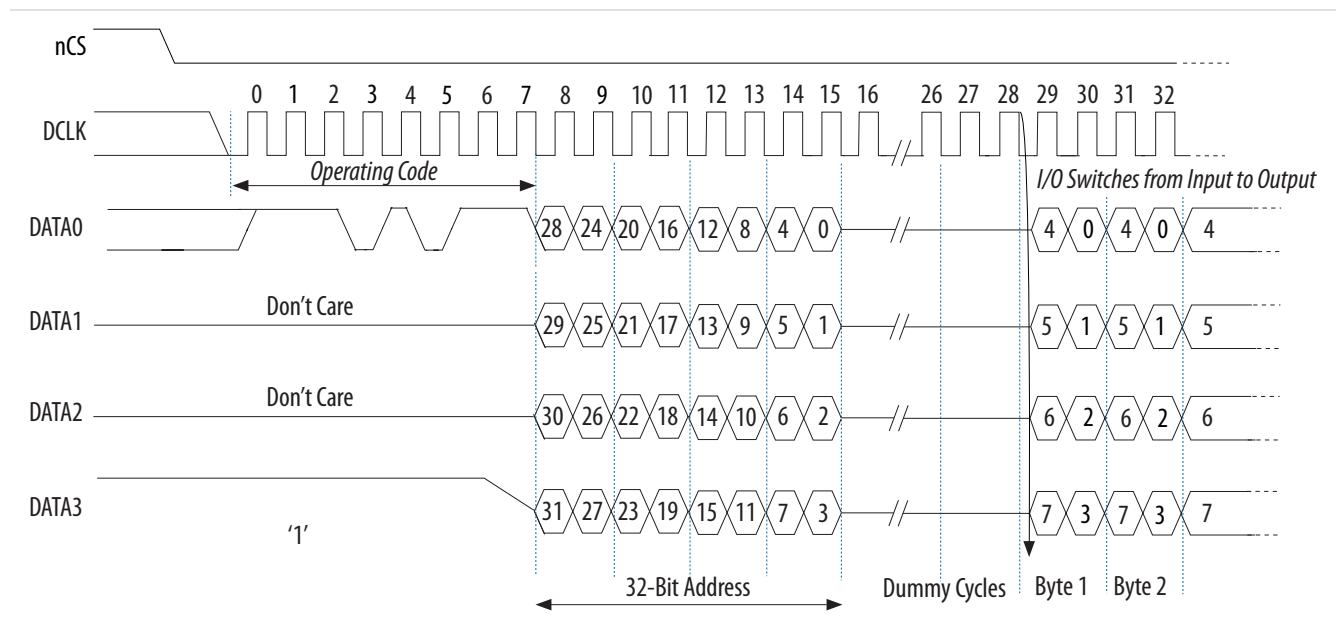
- two times for EPCQ-L512 devices
- four times for EPCQ-L1024 devices

You can terminate the fast read operation by driving the $\overline{\text{nCS}}$ signal high at any time during data output. If the fast read operation is shifted in while an erase, program, or write cycle is in progress, the operation is not executed and does not affect the erase, program, or write cycle in progress.

Extended Quad Input Fast Read Operation

This operation is similar to the fast read operation except that the data and addresses are shifted in and out on the DATA0, DATA1, DATA2, and DATA3 pins.

Figure 13: Extended Quad Input Fast Read Operation



When the device reaches the highest address, the address counter restarts at the beginning of the same die, allowing the read sequence to continue indefinitely. A complete device reading is done by executing the read operation:

- two times for EPCQ-L512 devices
- four times for EPCQ-L1024 devices

Read Device Identification Operation

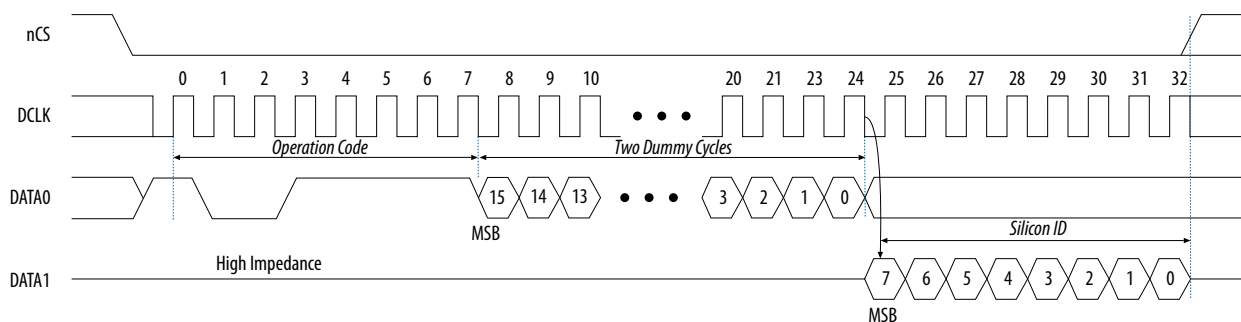
This operation reads the 8-bit device identification of the EPCQ-L device from the DATA1 output pin. If this operation is shifted in while an erase or write cycle is in progress, the operation is not executed and does not affect the erase or write cycle in progress.

Table 23: EPCQ-L Device Identification

EPCQ-L Device	Silicon ID (Binary Value)
EPCQ-L256	b'0001 1001
EPCQ-L512	b'0010 0000
EPCQ-L1024	b'0010 0001

The 8-bit device identification of the EPCQ-L device is shifted out on the DATA1 pin on the falling edge of the DCLK signal. LSB is first shifted into the FPGA device.

Figure 14: Read Device Identification Operation Timing Diagram



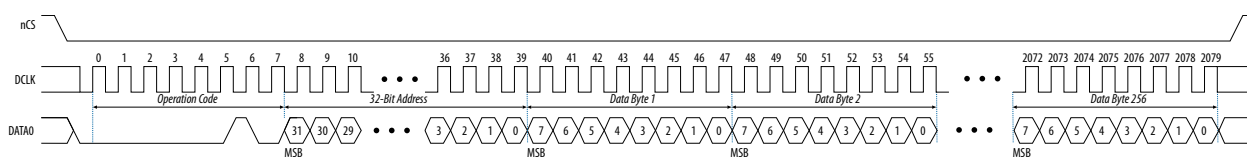
Write Bytes Operation

This operation allows bytes to be written to the memory. You must execute the write enable operation before the write bytes operation. After the write bytes operation is completed, the write enable latch bit in the status register is set to 0.

When you execute the write bytes operation, you shift in the write bytes operation code, followed by a 4-byte addressing mode ($A[31..0]$), and at least one data byte on the $DATA0$ pin. If the eight LSBs ($A[7..0]$) are not all 0, all sent data that goes beyond the end of the current page is not written into the next page. Instead, this data is written at the start address of the same page. You must ensure the nCS signal is set low during the entire write bytes operation.

The following figure shows the operation sequence of the write bytes operation.

Figure 15: Write Bytes Operation Timing Diagram



If more than 256 data bytes are shifted into the EPCQ-L device with a write bytes operation, the previously latched data is discarded and the last 256 bytes are written to the page. However, if less than 256 data bytes are shifted into the EPCQ-L device, they are guaranteed to be written at the specified addresses and the other bytes of the same page are not affected.

The device initiates a self-timed write cycle immediately after the nCS signal is driven high. For details about the self-timed write cycle time, refer to t_{WB} in Table 24. You must account for this amount of delay before another page of memory is written. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the self-timed write cycle is in progress. The write in progress bit is set to 1 during the self-timed write cycle and 0 when it is complete.

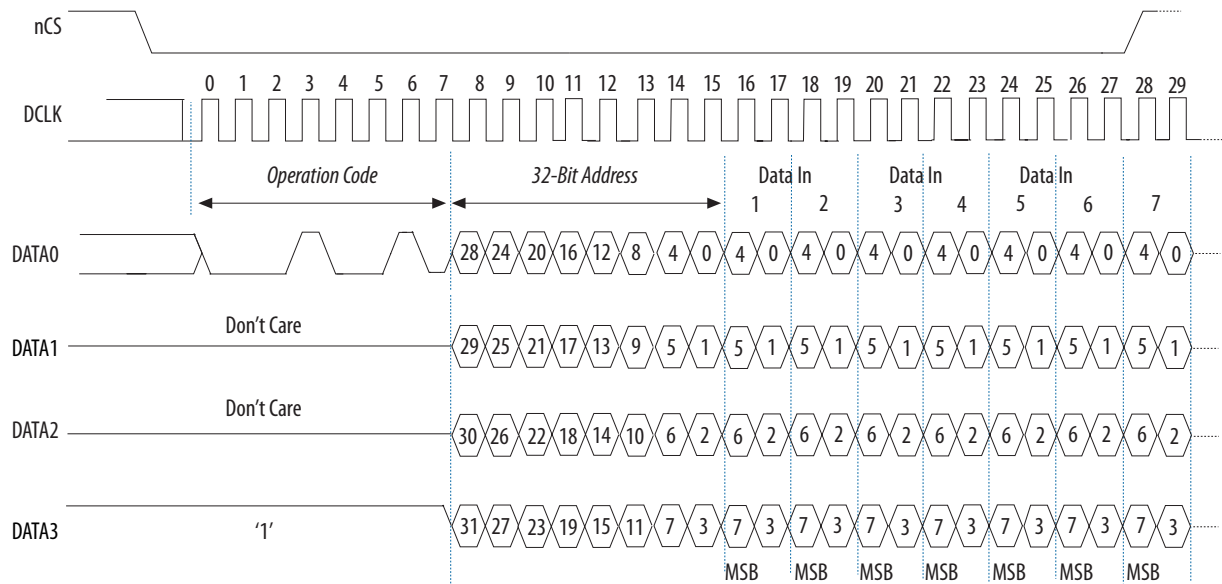
Note: You must erase all the memory bytes of EPCQ-L devices before you implement the write bytes operation. You can erase all the memory bytes by executing the erase sector operation in a sector or the erase bulk or erase die operation throughout the entire memory.

Extended Quad Input Fast Write Bytes Operation

This operation is similar to the write bytes operation except that the data and addresses are shifted in on the DATA0, DATA1, DATA2, and DATA3 pins.

The following figure shows the operation sequence of the extended quad input fast write bytes operation.

Figure 16: Extended Quad Input Fast Write Bytes Operation Sequence



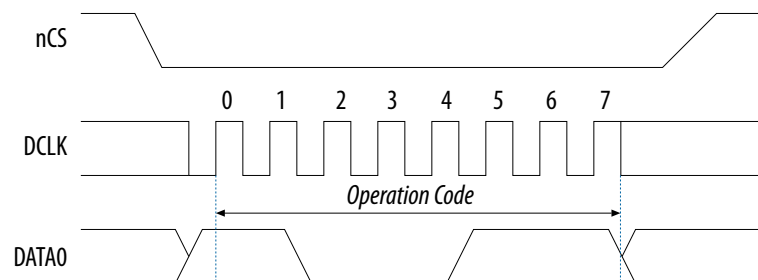
Erase Bulk Operation

This operation sets all the memory bits to 1 or 0xFF. Similar to the write bytes operation, you must execute the write enable operation before the erase bulk operation.

If you are using the EPCQ-L256 device and wish to erase the whole memory of your device, you cannot use the erase die operation and instead must execute the erase bulk operation.

You can implement the erase bulk operation by driving the nCS signal low and then shifting in the erase bulk operation code on the DATA0 pin. The nCS signal must be driven high after the eighth bit of the erase bulk operation code has been latched in.

Figure 17: Erase Bulk Operation Timing Diagram



The device initiates a self-timed erase bulk cycle immediately after the \overline{nCS} signal is driven high. For details about the self-timed erase bulk cycle time, refer to t_{WB} in [Table 24](#).

You must account for this delay before accessing the memory contents. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the self-timed erase cycle is in progress. The write in progress bit is set to 1 during the self-timed erase cycle and 0 when it is complete. The write enable latch bit in the status register is reset to 0 before the erase cycle is complete.

Erase Die Operation

This operation sets all the memory bits of a particular die in an EPCQ-L512 or EPCQ-L1024 device to 1 or 0xFF. Similar to the write bytes operation, you must execute the write enable operation before the erase die operation.

If you are using the EPCQ-L512 or EPCQ-L1024 device, you must execute the erase die operation the erase the memory of your device. You need to issue the erase die operation for each die in your device. For example, you need to issue the erase die operation twice for the EPCQ-L512 device and four times for the EPCQ-L1024 device. EPCQ-L512 and EPCQ-L1024 devices have more than one die per device.

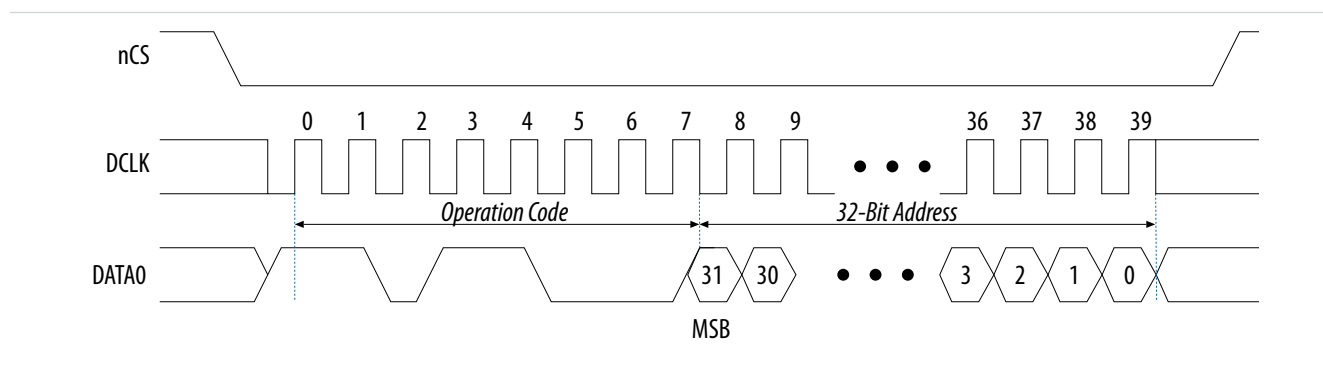
You can implement the erase die operation by driving the \overline{nCS} signal low and then shifting in the erase die operation code on the $\overline{DATA0}$ pin, followed by the address bytes, any address within the single 256 Mb die is valid. The \overline{nCS} signal must be driven high after the eighth bit of the erase die operation code has been latched in.

Erase Sector Operation

The erase sector operation allows you to erase a certain sector in the EPCQ-L device by setting all the bits inside the sector to 1 or 0xFF. This operation is useful if you want to access the unused sectors as a general purpose memory in your applications. You must execute the write enable operation before the erase sector operation.

When you execute the erase sector operation, you must first shift in the erase sector operation code, followed by the 4-byte addressing mode ($A[31..0]$) of the chosen sector on the $\overline{DATA0}$ pin. The 4-byte addressing mode for the erase sector operation can be any address inside the specified sector. For details about the sector address range, refer to [Table 11](#) through [Table 13](#). Drive the \overline{nCS} signal high after the eighth bit of the erase sector operation code has been latched in.

Figure 18: Erase Sector Operation Timing Diagram



The device initiates a self-timed erase sector cycle immediately after the \overline{nCS} signal is driven high. For details about the self-timed erase sector cycle time, refer to t_{ES} in [Table 24](#). You must account for this

amount of delay before another page of memory is written. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the self-timed erase cycle is in progress. The write in progress bit is set to 1 during the self-timed erase cycle and 0 when it is complete. The write enable latch bit in the status register is set to 0 before the self-timed erase cycle is complete.

Power Mode

EPCQ-L devices support active and standby power modes. When the \overline{nCS} signal is low, the device is enabled and is in active power mode. The FPGA is configured while the EPCQ-L device is in active power mode. When the \overline{nCS} signal is high, the device is disabled but remains in active power mode until all internal cycles are completed, such as write or erase operations. The EPCQ-L device then goes into standby power mode. The I_{CC1} and I_{CC0} parameters list the V_{CC} supply current when the device is in active and standby power modes. Refer to [Table 5](#).

Timing Information

Write Operation Timing

Figure 19: Write Operation Timing Diagram

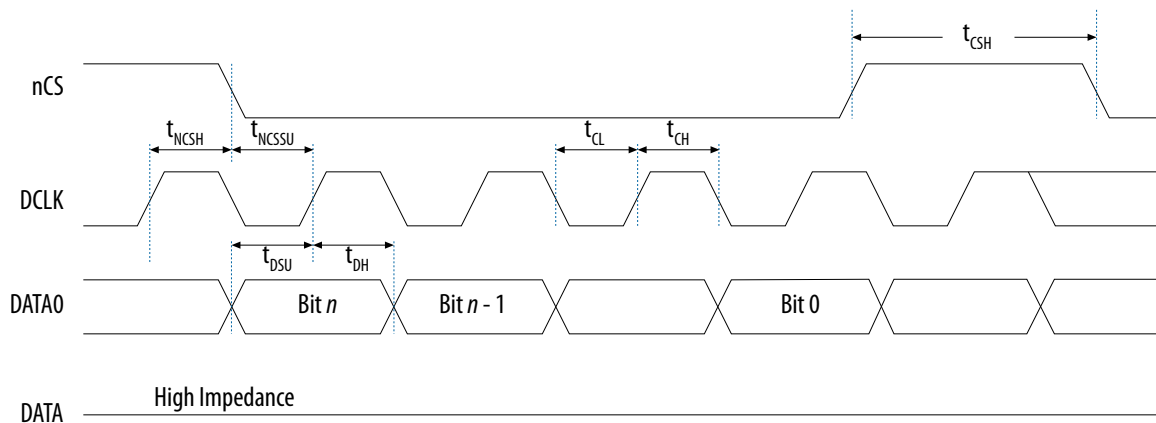


Table 24: Write Operation Timing Parameters

Symbol	Parameter	Min	Typical	Max	Unit
f_{WCLK}	Write clock frequency (from the FPGA, download cable, or embedded processor) for write enable, write disable, read status, read device identification, write bytes, erase bulk, erase die, and erase sector operations	—	—	100	MHz
t_{CH}	DCLK high time	4	—	—	ns
t_{CL}	DCLK low time	4	—	—	ns
t_{NCSSU}	Chip select (\overline{nCS}) setup time	4	—	—	ns

Symbol	Parameter	Min	Typical	Max	Unit
t_{NCSH}	Chip select (nCS) hold time	4	—	—	ns
t_{DSU}	DATA[] in setup time before the rising edge on DCLK	2	—	—	ns
t_{DH}	DATA[] hold time after the rising edge on DCLK	3	—	—	ns
t_{CSH}	Chip select (nCS) high time	50	—	—	ns
t_{WB}	Write bytes cycle time	—	0.6	5	ms
t_{WS}	Write status cycle time	—	1.3	8	ms
t_{EB}	Erase bulk cycle time for EPCQ-L256	—	240	480	s
	Erase die cycle time for EPCQ-L512				
	Erase die cycle time for EPCQ-L1024				
t_{ES}	Erase sector cycle time for EPCQ-L256	—	0.7	3	s
	Erase sector cycle time for EPCQ-L512				
	Erase sector cycle time for EPCQ-L1024				
t_{ESS}	Erase subsector cycle time for EPCQ-L256	—	0.25	8	s
	Erase subsector cycle time for EPCQ-L512				
	Erase subsector cycle time for EPCQ-L1024				

Read Operation Timing

Figure 20: Read Operation Timing Diagram

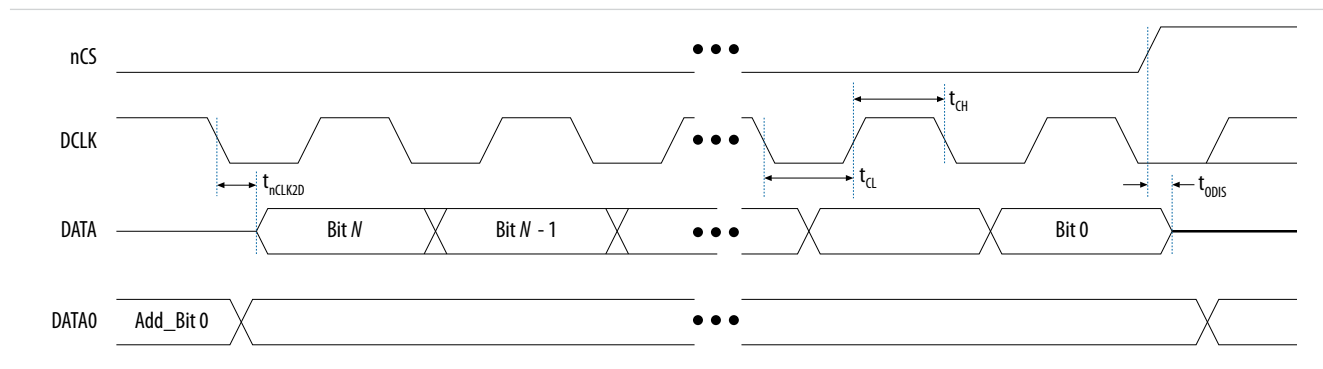


Table 25: Read Operation Timing Parameters

Symbol	Parameter	Min	Max	Unit
f_{RCLK}	Read clock frequency (from the FPGA or embedded processor) for read bytes operations	—	50	MHz
	Fast read clock frequency (from the FPGA or embedded processor) for fast read bytes operation	—	100	MHz
t_{CH}	DCLK high time	4	—	ns
t_{CL}	DCLK low time	4	—	ns
t_{ODIS}	Output disable time after read	—	8	ns
t_{nCLK2D}	Clock falling edge to DATA	—	7	ns

Programming and Configuration File Support

The Quartus II software provides programming support for EPCQ-L devices. When you select an EPCQ-L device, the Quartus II software automatically generates the Programmer Object File (.pof) to program the device. The software allows you to select the appropriate EPCQ-L device density that most efficiently stores the configuration data for the selected FPGA.

You can program the EPCQ-L device in-system by an external microprocessor using the SRunner software driver. The SRunner software driver is developed for embedded EPCQ-L device programming that you can customize to fit in different embedded systems. The SRunner software driver reads .rpd files and writes to the EPCQ-L devices. The programming time is comparable to the Quartus II software programming time. Because the FPGA reads the LSB of the .rpd data first during the configuration process, the LSB of .rpd bytes must be shifted out first during the read bytes operation and shifted in first during the write bytes operation.

Writing and reading the .rpd file to and from the EPCQ-L device is different from the other data and address bytes.

During the ISP of an EPCQ-L device using the USB-Blaster II, USB-Blaster, EthernetBlaster II, or EthernetBlaster download cable, the cable pulls the nCONFIG signal low to reset the FPGA and overrides the 10-k Ω pull-down resistor on the nCE pin of the FPGA. The download cable then uses the interface pins depending on the selected AS mode to program the EPCQ-L device. When programming is complete, the download cable releases the interface pins of the EPCQ-L device and the nCE pin of the FPGA and pulses the nCONFIG signal to start the configuration process.

The FPGA can program the EPCQ-L device in-system using the JTAG interface with the serial flash loader (SFL). This solution allows you to indirectly program the EPCQ-L device using the same JTAG interface that is used to configure the FPGA.

Related Information

- [Using the Serial FlashLoader with the Quartus II Software](#)
- [Altera ASMI Parallel IP Core User Guide](#)
- [USB-Blaster II Download Cable User Guide](#)

- [USB-Blaster Download Cable User Guide](#)
- [EthernetBlaster II Communications Cable User Guide](#)
- [EthernetBlaster Communications Cable User Guide](#)
- [Configuration, Design Security, and Remote System Upgrades in Arria 10 Devices](#)

Document Revision History

Date	Version	Changes
May 2016	2016.05.30	Updated <i>Signals for EPCQ-L Devices</i> table by replacing NC with DNU.
March 2016	2016.03.31	Removed 'Preliminary' terms in Address Range for EPCQ-L256, EPCQ-L512 and EPCQ-L1024.
December 2015	2015.12.14	Added link to EPCQ-L packaging information website.
January 2015	2015.01.23	<ul style="list-style-type: none">• Updated the package name to FBGA24.• Changed erase bulk operation statement for EPCQ-L256 devices.• Added stacked die device in 'Features'.• Added Number of die column in 'Supported Devices'.• Updated Read Bytes and Fast Read operation description to reflect stacked die properties.• Added read non-volatile configuration register.• Updated AS x1 dummy clock cycles for non-volatile configuration registers.• Updated write non-volatile configuration register 16-bit register value.
June 2014	2014.06.17	Initial release.



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